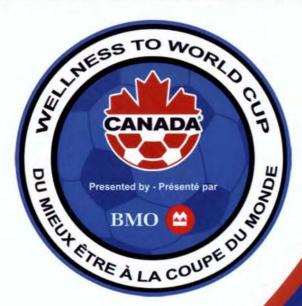


WELLNESS TO WORLD CUP

PRESENTED BY BMO (A)



LONG -TERM PLAYER DEVELOPMENT





Canadian Soccer Association

Leading Canada to victory and Canadians to a life-long passion for soccer



Table of Contents

1	lable of Contents
3	Preface
4	Introduction
5	Player Age
6	Stages of LTPD
7	Overview Of Canadian Soccer's LTPD Model
8	Reviewing the 10 S's of Training and Performance
10	The Learning Continuum
12	Developing Game Play
14	Long-Term Technical and Tactical Development
30	Goal Keeping
34	Long-Term Physical Development
38	Long-Term Psychological Development
41	Other Considerations in Training
44	Glossary
47	References
48	Appendices
52	Acknowledgements







adasoccer.co

Preface

How many times do we hear national coaches and coaches of elite teams complain about the limitations of the players they work with?

"Some of the players don't know how to do a wall pass."

"There are a few players who can't even kick an accurate pass with their left foot to a player 10 yards away."

Or the major criticism in North America:

"They are 16 year old boys/girls and they don't know how to head the ball. And they are even worse under pressure."

Wellness to World Cup Volume 2 presents a road-map – a developmental checklist – for coaches to remedy these traditional shortcomings by training players according to the Long-Term Player Development program (LTPD) outlined in Wellness to World Cup Volume One.

Volume 2 represents the findings of a group of experienced and expert soccer educators attempting to give coaches and community soccer organizations a guide for their programs and curricula.

Within Volume 2, a series of itemized tables or "matrices" show expressly which player skills and attributes should be developed at each LTPD stage, beginning with Active Start and proceeding through to the Active for Life stage.

Volume 2 continues the evolution of the Canadian Soccer Association's Long Term Player Development model. It is based on current knowledge and experience along with available research in areas of physiological testing and human development. The LTPD Work Group is aware that soccer development has not historically been based on scientific research and testing, so our hope is that this document will start to address that issue.

We believe the matrices and information in Volume 2 will provide a powerful tool for coaches, clubs provincial and national teams. However, as this document is a work in progress, we welcome all enlightened suggestions that will help us advance Volume 2 for subsequent revisions and updates.

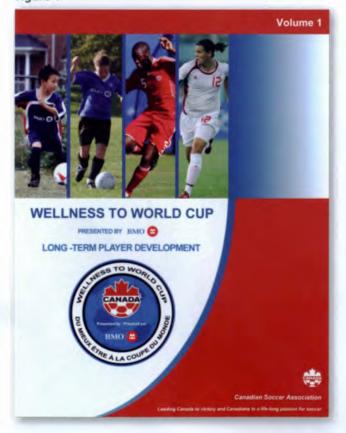


Introduction

In June 2008, the CSA officially launched Wellness to World Cup, the document which first presented the Long-Term Player Development (LTPD) model for Canadian soccer. LTPD is born of a synthesis of the leading sports science around human development and the discussions of top professional soccer coaches and administrators at the national and provincial levels across Canada.

Wellness to World Cup and LTPD are predicated on the idea that a properly integrated player development pathway can achieve two major objectives for Canadian soccer: optimized development for elite players who pursue professional and international competition, and increased lifelong wellness for a much greater number of recreational players of all ages. Properly applied, LTPD will generate more success for our National teams, and it will simultaneously increase and improve recreational participation across the country – hence the name, Wellness to World Cup.

Figure 1



The document you are now reading, Wellness to World Cup: Volume 2 Technical, identifies which player capacities should be trained at which developmental stages within LTPD. As players grow and develop from childhood through adolescence to adulthood, they pass through optimal "windows of trainability" when different aspects of their physical, mental, emotional and psychological capacities and characteristics will benefit most from extra emphasis during training. The tables or "matrixes" in this document list those target capacities within each LTPD stage.

The matrixes are not intended to instruct coaches on the optimal methods for training capacities such as ball dribbling, awareness of tactical formations, nutrition, fitness, or techniques for mental control or relaxation. The purpose of the matrixes is merely to guide administrators, technical directors and coaches in identifying the target capacities for each LTPD stage as they develop their own training curricula — it is a matter for coaches and clubs to determine how those targets are reached.

In addition, the format of the matrixes may create the illusion that the different player skills and capacities are to be trained independently of one another. Be assured, this is not the case. While training for young children will likely tend to isolate one or two skills or capacities at a time due to their limited cognitive development, training and game play through the upper stages of LTPD is intended to integrate progressively larger numbers of skills and capacities at the same time, thereby reflecting the truly diverse nature of soccer and the myriad skills, awareness and knowledge required to excel in the game.

The information contained in this document will help Canadian soccer coaches to build better soccer training programs around LTPD principles at all recreational and competitive levels in Canada. Players who train the right skills and capacities at the right time will flourish in the game, whether or not they choose to play for Canada or their local recreational team, and that can only be good for the sport we love.



Player Age

To apply many of the LTPD training concepts and guidelines presented in this document, coaches and administrators will need to consider the correct "age" of individual players in their programs. Several distinct age criteria are used to determine a player's readiness for training in different techniques, tactics and capacities:

- 1. Chronological age
- 2. Relative age
- 3. Developmental age (Physical, Mental and Emotional)
- 4. General Sport Training age (years in sport)
- 5. Soccer Training age (years in soccer)

It is frequently necessary to look beyond simple chronological age when designing training and managing competition in alignment with LTPD principles. Coaches and administrators need to keep this fact in mind as they consider the information in the following pages and apply the content of the matrixes to their programs.







Stages of LTPD

Sports can be classified as early or late specialization, and the seven stages of LTPD are based on this concept. Sports such as gymnastics and figure skating require early specialization, while sports such as basketball and soccer are classified as late specialization sports.

Because soccer is a late specialization sport, LTPD actively discourages early specialization in soccer (i.e. prior to the age of 14 years) since premature specialization contributes to one-sided physical development, overuse injuries, early burnout, and inadequate development of movement and sports skills.

The first three stages of LTPD encourage physical literacy for all players, regardless of their abilities or disabilities, and correspond to the ages prior to the adolescent growth spurt (PHV). Stages four, five, and six focus on developing excellence and correspond to the onset and aftermath of PHV. Stage seven encourages lifelong physical activity, and players may choose to exit the competitive stream and enter this stage at any time in their playing career. Stage seven also encourages participants to give back to soccer through coaching, officiating and administration.

Figure 2





Overview of Canadian Soccer's LTPD Model

Figure 3

STAGE	LTAD Stage	Age & Focus	Skill Level	Program Level	Coaching Stage
Stage 1	Active Start "Child's play"	"First Kicks" Females and Males U4 to U6	Fundamental movement and play	Play with parents and friends	Active Start In training
Stage 2	FUNdamentals	"Fun with the ball" U6 to U8 Females U6 to U9 Males	Fundamental movement and soccer skills	Entry Level Program Club Teams	FUNdamentals trained
Stage 3	Learning to Train	"Golden age of learning" U8 to U11 Females U9 to U12 Males	Developing soccer skills and speed	Club Teams Program Schools	Learning to Train trained
Stage 4	Training to Train	"Identifying the elite player" U11 to U15 Females U12 to U16 Males	Building physical capacities and developing soccer skills and tactics	District and Provincial Teams NTC Academies (provincial, school, private)	Pre-B License Provincial B License certified National B License trained
Stage 5	Training to Compete	"Developing the international player" U15 to U18 Females U16 to U19 Males	Refining skills and position play specific physical and mental training	NTC Youth National Teams Pro Teams	National B License certified A License trained
Stage 6	Training to Win	"Building the World Cup player" 18+ Females 19+ Males	Perfecting performance	Pro Teams (top ten leagues in the World) National Team	A License certified High Performance trained
	Active For Life "Competitive"	"Soccer for amateur achievement" Females and Males 12+	Achieve personal best with intensive training	Competitive teams, universities, colleges	B Prep Provincial B License certified
Stage 7	Active For Life "Recreational"	"Soccer for health and fun" Females and Males 12+	Soccer for fitness, fun and social interaction	Former players from all levels move to recreational activity	Active for Life trained



Reviewing the 10 S's of Training and Performance

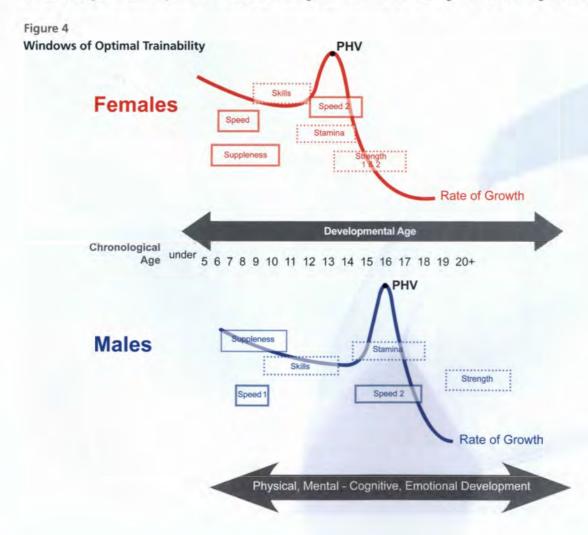
LTPD requires the integration of ten "S"s of training and performance when developing annual training and competition plans. The first five of the ten S's describe the physical capacities of players: stamina (endurance), strength, speed, skill, and suppleness (flexibility). Coaches monitor the remaining five S's to provide holistic balance in each player's development: structure/stature, (p)sychology, sustenance, schooling, and socio-cultural needs.

Each of the first five physical capacities is trainable throughout a player's lifetime, but there are clearly sensitive periods in the development of each capacity when training produces the greatest benefit to each player's long-term development. These special periods of trainability are described as "windows" of accelerated adaptation to training.

The windows of trainability vary according to each player's unique genetic makeup. While they follow general stages of human growth and maturation, scientific evidence shows that the windows may vary considerably between players, as witnessed in the different magnitude and rate of player response to different training stimuli at all stages.

Some players may respond early to training and show potential for excellence by age 11, whereas others may not begin to show their promise until age 15 or 16. Consequently, a long-term approach to player development is needed to ensure that players who respond slowly or late to training stimuli are not "short-changed" in their development.

Short-changing the player has obvious repercussions for the development and welfare of the individual in question, but it also has repercussions for the development of our soccer community as a whole. Imagine if you were coaching a future Diego Maradona or Pele, but you didn't know it because they happened to be "late developers" whose bodies simply aren't responding to training at the same early time as their peers – we would be making a serious mistake if we neglected the training needs of these players!





1. Stamina (Endurance)

The sensitive period or "window" for training stamina begins at the onset of Peak Height Velocity (PHV), commonly known as the adolescent growth spurt. Players need increased focus on aerobic capacity training as they enter PHV, and they should be progressively introduced to aerobic power as their growth rate decelerates.

2. Strength

Girls and boys have one sensitive period or "window" of trainability for strength, but they begin at different times. For boys, the window begins 12 to 18 months after PHV. For girls, the window begins with whichever of the following comes first: menarche or the onset of peak weight velocity (PWV). Some girls will experience PWV prior to menarche, while others will experience menarche prior to PWV.

3. Speed

In both boys and girls, there are two sensitive periods or "windows" of trainability for speed. For girls, the first speed window occurs between ages 6-8 years, and the second window occurs between ages 11-13 years. For boys, the first speed window occurs between ages 7-9 years, and the second window occurs between ages 13-16 years. During the first speed window, training should focus on developing agility and quickness; during the second speed window, training should focus on developing the anaerobic alactic energy system.

4. Skill

Girls and boys both have one window for optimal skill training. The "skill hungry years" for girls is before the onset of PHV, between ages 8-11 years, while in boys it is between ages 9-12 years (Learning to Train stage). During this window, young players should be developing physical literacy – that is, competence in the fundamental movement and sport skills that are the foundation of all sports. Competence in these skills will make it easier for players to learn and excel later in all late-specialization sports, including soccer.

5. Suppleness

The sensitive period or "window" of trainability for suppleness occurs between ages 6-10 years in both girls and boys. However, special attention should also be paid to flexibility during PHV.

6. (p)Sychology

Sport is a physical and mental challenge. The ability to maintain high levels of concentration while remaining relaxed with the confidence to succeed is a skill essential to long-term performance in soccer. This skill also has the potential to transcend soccer and enhance the everyday lives of players.

7. Structure / Stature

This component describes the six phases of growth in the human body and links them to the windows of optimal trainability. Stature (individual height) is measured before, during, and after maturation to help coaches and parents track developmental age. By tracking developmental age and PHV

with this degree of precision, coaches can more accurately identify the sensitive periods of skill acquisition and physical development (endurance, strength) and design training programs accordingly.

8. Sustenance

Sustenance recognizes a broad range of components that serve the central purpose of replenishing the body, thereby preparing the player for the volume and intensity required to optimize training. Sustenance addresses several areas: nutrition, hydration, rest, sleep, and regeneration. While overtraining or over-competition can lead to burnout, improperly addressing sustenance can lead to the same result.

9. Schooling

In training program design, the demands of school must be considered. This is not limited to the demands placed by school sports or physical education classes, but it also includes consideration of school academic loads and timing of exams. When possible, training camps and competition tours should compliment, not conflict, with the timing of major academic events at school. Coaches should monitor overstress in their players resulting from schooling, exams, peer groups, family, and boyfriend or girlfriend relationships, as well as increased training volume and intensities. A good balance should be established between all factors.

10. Socio-Cultural

Soccer exposes players to forces of socialization at the community level, and it can also eventually lead to International exposure as players progress through the LTPD stages. This socio-cultural aspect of soccer can broaden the social perspective of players, including ethnicity awareness and national diversity. Socio-cultural development may be integrated within competition travel schedules, where recovery may include education related to the competition location, such as history, geography, architecture, cuisine, literature, music, and visual arts. Proper annual planning can allow sport to offer much more than simply commuting between hotel room and field of play.

Other Considerations in Trainability

Children often begin to play soccer after the sensitive periods of optimal trainability for speed, skill, and suppleness have passed. These children are therefore dependent on schools, recreation programs, and other sports to provide timely training in these capacities. LTPD advocates that soccer groups build relationships with these organizations to promote and support appropriate training. If players miss these training periods entirely, coaches will need to design individualized programs to remedy any shortcomings.

⁴Peak Height Velocity (PHV) is the maximum rate of growth during the adolescent growth spurt.



The Learning Continuum

The tables (matrixes) and notes in this document describe a sequential process for coaching soccer skills that includes the Introduction, Development, Refinement, Perfecting, and Maintenance of those skills over time. Coaches and administrators need to incorporate this "learning continuum" into the design of their soccer training programs as the recommended sequences reflect the natural progression of learning, and the matrix tables identify the optimal training ages for each stage and skill.

The five stages of the learning continuum are dictated by player developmental age, not chronological age. In the ideal coaching scenario, players will begin learning and playing soccer during pre-adolescence, and coaches will thereby be able to apply the enclosed coaching, monitoring, and testing guidelines according to the "optimal" training timeline for producing long-term player excellence.



In some cases, some players will begin to learn and train in soccer at a much later developmental age (e.g. post-adolescence). In these instances, coaches must be prepared to customize portions of their training programs to accommodate these latecomers.

Throughout the learning continuum, coaches should understand that the learning and training of these skills and capacities is an integrated process, where techniques and tactics are learned and developed in combination with each other. For the sake of simplicity and clarity, this document presents skills and tactics separately in a "matrix" format, but this should not be construed to mean that different training capacities and elements of game knowledge are intended to be learned in isolation from one another. Words and tables do not capture the integrated nature of the game – in this sense, the matrixes are a "best effort" to highlight the components required in an integrated training program.



1. Skill Introduction

The purpose of skill Introduction is to ensure that players correctly understand the fundamental movements needed to execute a particular skill; development and mastery of that skill will follow in later stages of the learning continuum. Under ideal circumstances where soccer learning and training begins with pre-adolescent youth, different soccer skills are introduced to players at different developmental ages according to a sequential plan. That is, fundamental skills such as kicking and dribbling that form the basic building blocks of soccer will be introduced first, followed by progressively more sophisticated skills that represent the combining or refining of the fundamental skills, such as shooting or passing while dribbling. More sophisticated skills generally require greater subtlety of movement and decision making, so physiological and cognitive development play a large role in determining when they are introduced.

2. Skill Development

After players have been introduced to a skill and clearly understand the elements of its correct execution, they must be engaged in repeated practice of the skill so its basic execution becomes reliable. Many hours of formal training will be required, along with opportunities to apply the skill in practices and competitive settings. Qualified coaches must lead technical sessions so players can receive appropriate feedback and correction of the skill. Skills are then incorporated into game situations, forging the link between "theory and practice" (e.g. controlling a ball out of the air and dribbling with a change of direction).

3. Skill Refinement

Following basic development of each skill, players refine their execution of the skill by combining it with other skills and tactics under conditions of game pressure and pace. Players will also adapt the skill to their own unique physiology. For example, some soccer players may be able to dribble quickly and rely less on control or "finesse" as they outrun opponents based on their superior speed. Meanwhile, some slower players may come to rely to a much larger degree on finer ball handling skills or deceptions as they dribble, frequently executing such refinements as "nutmegs" and step-overs in their dribbling to gain advantage on a guicker opponent. Both player types may possess the same variety of dribbling skills, but they will have adapted them differently to suit differences in stature, speed, stamina, strength, and suppleness. As with all stages of skill development, many hours of practice are required in a variety of training and competitive settings to refine skills. The significant difference is that players refine their skills under increasing pressure as the speed of the game increases.

4. Skill Perfecting

Players begin perfecting skills once they have completely adapted the skills to suit their particular physiology and they have reached their highest level of competition. Now begins the process of improving the most subtle aspects of their skills – such as speed, suppleness, and power – under the greatest conditions of pressure and performance. Players need to train and apply their skill sets regularly at the greatest level of competitive difficulty in order to challenge their skills at their optimal limits. Also note: improvements in performance may be partially contingent on training elements that are not visible on the soccer field, such as diet and nutritional programming, weight training, and suppleness and flexibility regimens.

5. Skill Maintenance

When playing careers shift from high performance competition to competitive recreational soccer, players no longer seek to refine and perfect new soccer skills. However, it is beneficial that they maintain their existing skills so they can remain active in the sport in a variety of playing, coaching, and officiating roles.





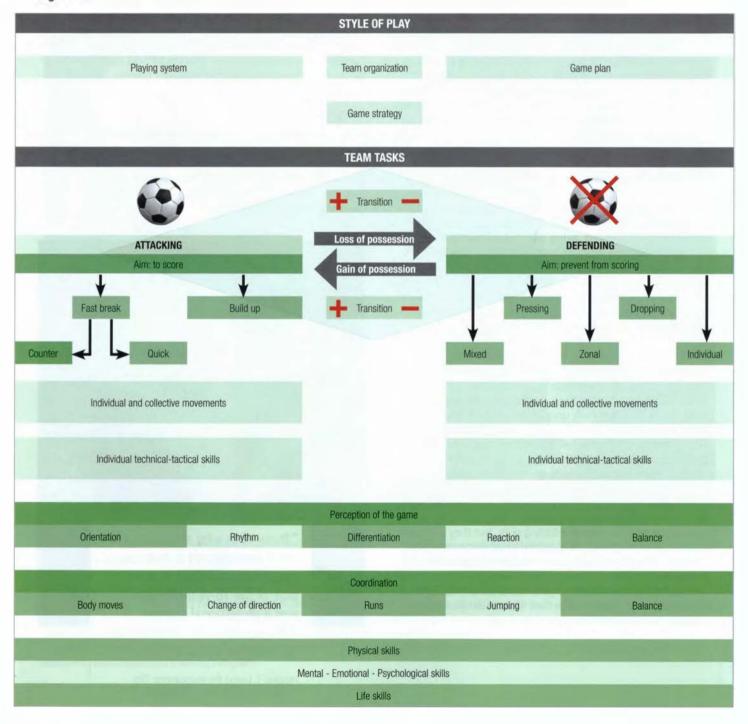
Developing Game Play

Throughout the LTPD pathway, coaches must introduce their players to the concepts and theories that create effective game play. These concepts begin with fundamental principles of play (such as support, width, cover, balance) and gradually become incorporated into systems of play and styles of play.

Components of the Game

Figure 5 divides the game of soccer into the components that players and coaches need to understand.

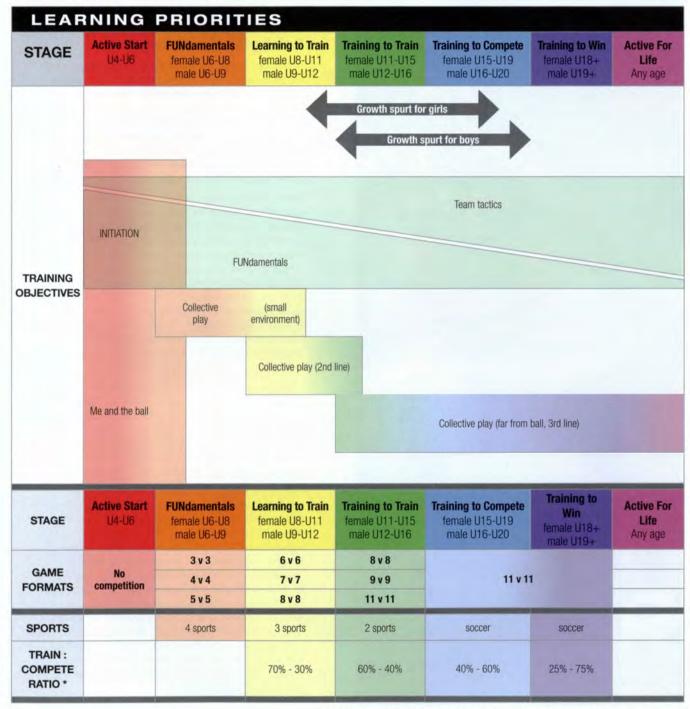
Figure 5





Learning Priorities

As players progress through the LTPD stages, there will be shifts in emphasis in their training regimens and competition goals. The following chart presents a visual sense of these shifts. For example, you can see how the Training Objectives of the early LTPD stages emphasize individual technical skills, while the later stages progressively place more emphasis on team tactics. Connected to this process is the shift from "Me and the Ball" at the Active Start and FUNdamentals stages to the increasing complexity of Collective Play through the later stages. Note also the change in recommended Training to Competition ratios at each stage.







Long-Term Technical and Tactical Development

In addition to developing specific technical skills with the ball, every soccer player must develop a thorough cognitive understanding of the larger tactical and strategic aspects of the game. This includes movements where the player is defending or attacking as an individual, as well as larger movements where the player is part of a collective team effort to defend or attack. Vision, game awareness, and good decision-making are all fundamental qualities of effective players, combined with their technical mastery of the ball.

Accordingly, technical skills and tactical knowledge should be progressively integrated through drills and game-like training settings that develop each player's ability to execute technical skills in the context of tactical decision making. The matrixes on the following pages provide guidance on the types of technical skill development and tactical learning that should take place at each LTPD stage.



Training Decision Making

Small-sided games and drills form a critical component of the technical and tactical development of soccer players. During game-like training situations, players learn to combine their technical skills with tactical decision making under realistic playing conditions. Moment-to-moment decision making is critical to their long-term success in the game. (Note: Players must first have technical mastery of the ball in order to practice their decision making in games and game-like training!)

The most skilled players in the world will have little opportunity to utilize and display their skills if they are incapable of correctly "reading" the changing game conditions and choosing an effective response. At the highest levels of competition, players are required to constantly make decisions while under intense pressure from opponents (and arguably spectators and coaching staff). Usually these decisions happen within tenths of a second. This means that players need an internal capacity to make effective decisions as there is no means for their coach or even their teammates to provide tactical direction to them in such a short instant.

The best way to develop fast and accurate decisionmaking is to provide players with ample opportunities to practice decision-making in scrimmages, games, and game-like drills. Beyond brief coaching interventions during training to provide additional insight and awareness, players must be given the chance to make decisions on their own and witness the outcomes, good and bad. Sometimes "mistakes" can be the best teacher.

Training decision-making under game-like conditions is the thrust behind contemporary research into Decision Training (DT). Traditional coaching has focused on Behaviour Training (BT) where athletes are drilled repeatedly with the same specific skills and responses to specific situations, with the objective of creating "automaticity" in skills execution and decision making to reduce "errors". Sports research since the 1990s has encouraged a movement away from this approach towards Decision Training (DT). While Behaviour Training often provides positive short-term results that satisfy coaches in winning games at young ages, research has shown that Decision Training develops better decision making and hence better athlete performance over the long-term (Vickers, 2003).

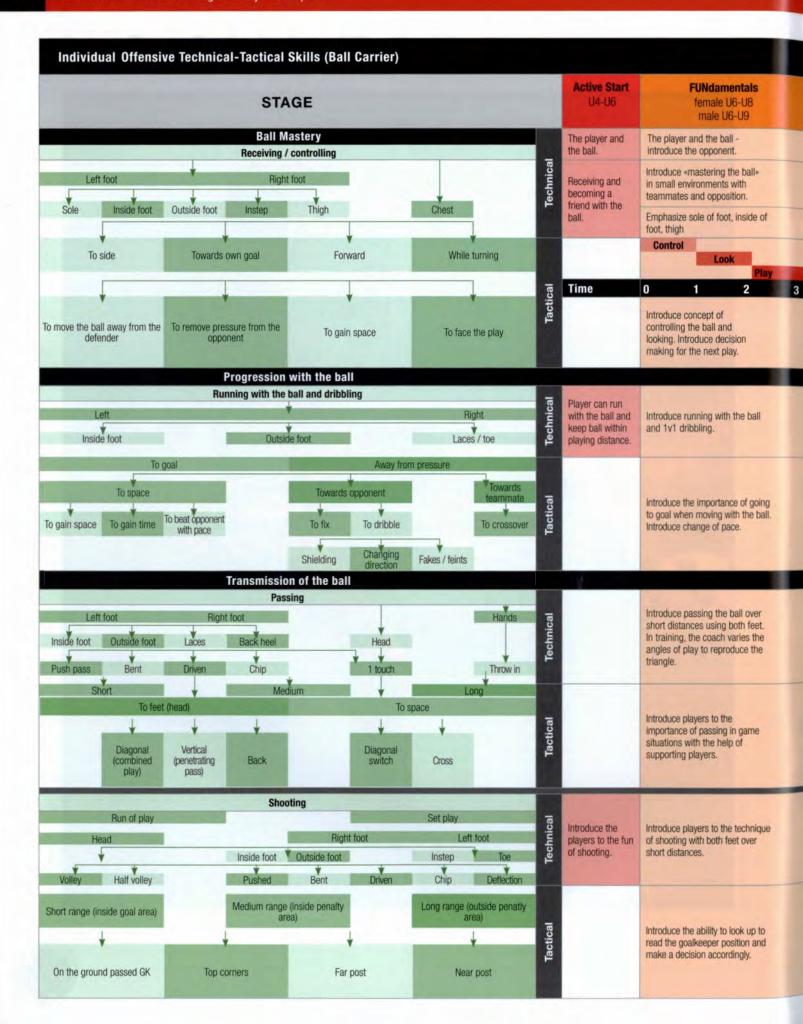
CanadaSoccer.com / Pépé



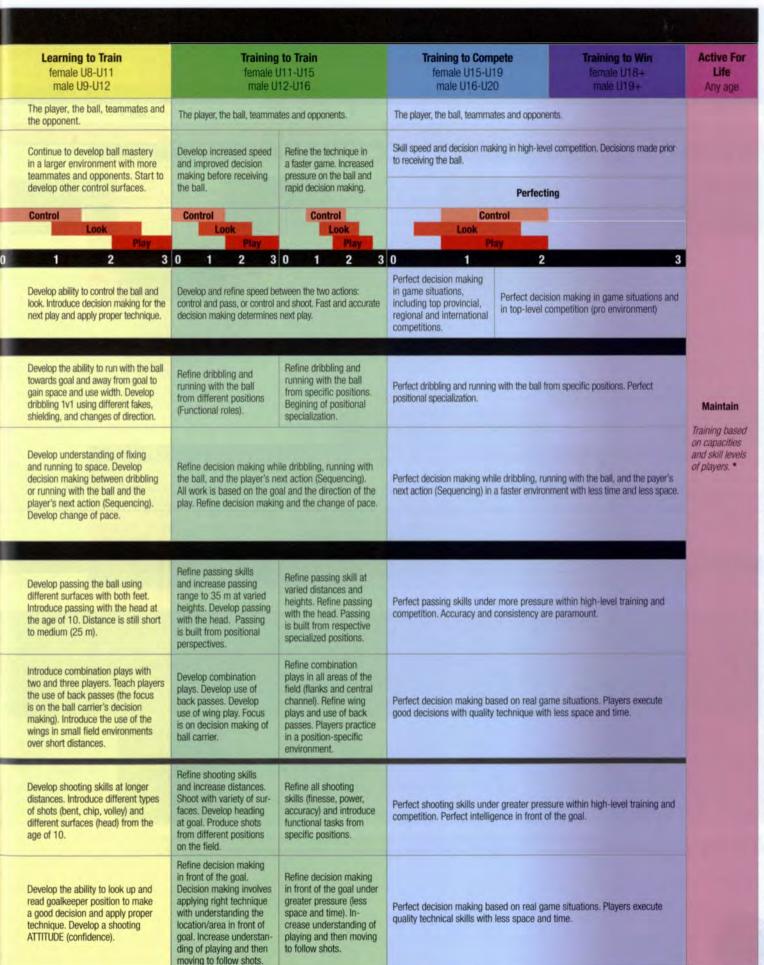


CanadaSoccer.com / Tony Quinn









INDIVIDUAL DEFENSIVE TECHNICAL-TACTICAL SKILLS STAGE Defending against ball carrier Zone 1 Zone 2 Zone 3 **Emergency** Time Delay Duel Defensive run When opponent receives the ball Facing opponent Next to defender Behind the opponent Challenge Jockey Press **Body Charge** Blocking Tackling Clearing Front Side Behind Foot Head Prevent opponent from gaining speed / space / time Prevent opponent from gaining speed / space / time **Defending a trajectory** Close to ball carrier Away from ball carrier Cover space Individual marking Intercepting the ball Pass Cross Throw



Active Start U4-U6	FUNdamentals female U6-U8 male U6-U9	Learning to Train female U8-U11 male U9-U12	Training to Train female U11-U15 male U12-U16		Training to Co female U15- male U16-L	U19	Training to Win female U18+ male U19+	Active For Life Any age
			Challen	iges & duels				
	Introduce simple defending skills: 1 v 1 jockeying.	Develop defending skills: 1 v 1 jockeying.	Develop defending skills: 1 v 1 jockeying and understanding when to delay and when to challenge.	Refine defending skills: 1 v 1 jockeying and understanding when to delay and when to challenge.		nen to delay	g the ball carrier from different	
	Introduce challenging the ball carrier to regain possession.	Develop challenging the ball carrier from different angles to regain possession.	Develop challenging the ball carrier from different angles to regain possession.	Refine challenging the ball carrier from different angles to regain possession.	Perfect challenging angles to regain p			
			Introduce ball recovery with body position between ball and opponent.	Develop ball recovery with body position between ball and opponent.	Refine ball recovery with body position between ball and opponent.		all recovery with body between ball and opponent.	
			Introduce defensive headers and when and how to clear the ball.	Develop defensive headers and when and how to clear the ball.	Refine defensive headers and when and how to clear the ball.		efensive headers and when to clear the ball.	
			Positionin	ig - movement				
	Develop the understanding of direction: which goal to defend. Introduce getting goal side and proper angles.	Develop getting goal side and proper angles. Initiate recovery runs throughout the stage.	Increased speed + improved decision making on closing down ball carrier - closest.	Develop players in individual tasks in zone defence. Position according to ball, teammate and opponent.	Refine players in individual tasks in zone defence. Position according to ball, teammate and opponent.	zone defe	layers in individual tasks in ence. Position according to nmate and opponent.	Maintain Training base on capacities and skill level of players. *
			- 1000					
			Marking	space & opponent				
	Introduce understanding of tasks - split vision between ball and opponent - towards the end of the stage.	Develop understanding of tasks - split vision between ball and opponent;	Refine understanding of tasks - split vision between ball and opponent.	Develop good understanding of the team block (compactness) and spaces to cover.	Refine understanding of the team block (compactness) and spaces to cover.		nderstanding of the ck (compactness) and cover.	
		Introduce decision making process for when and how to intercept the ball.	Develop decision making process for when and how to intercept the ball.	Refine decision making process for when and how to intercept the ball.	Perfect decision n		cess for when and	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.



Offensive Technical-Tactical Skills (individual and collective) CONSTRUCTIVE BUILD-UP **Active Start FUNdamentals Learning to Train** STAGE U4-U6 female U6-U8 female U8-U11 male U6-U9 male U9-U12 Player movement with and without the ball Understanding the direction of play - which goal to Understanding triangles - players attack, which goal to defend. Throughout the stage, Field occupation (Playing systems) positioned in 3 lines, showing width and teach the different lines and adequate distances to depth in field occupation (field coverage). support the ball carrier in front and in back. Players are still egocentric. They need to learn to Develop support play for ball carrier. Players move as a team following principles of support and adjust their positioning on their line to make appropriate spacing, rather than bunching as a pack themselves available for the ball carrier. or a knot of players around the ball. Teach supporting players to run into spaces. Mobility Players should not stand statically in their Develop the understanding of the offensive positions: they should keep up with the play as part team block and initiate the interchanging of the offensive team block. of positions. Introduce 1) Introduce players to collaboration between teammates. How can we get to goal using ball movement? 1) Simple combination plays (accuracy)

2) Simple ball movement from one line to another

3) Introduce players to concepts of playing to feet

4) Introduce goalkeepers to understanding good

Introduce

ball distribution - the choices available and the

(forward and back support).

and playing to space.

skills required.

2) Vary rhythm of ball movement.

3) Differentiate times when it is best to play to feet, and when it is best to play

4) Develop goalkeeper understanding

of good ball distribution - the choices

Develop

Introduce

Introduce

available and the skills required.

into space.



Ball movement

From the goalkeeper

In the offensive half

In the defensive half

Regain from the 1st line
Regain from the 2nd line
Regain from the 3rd line

Training to Train Training to Compete Active For Life Training to Win female U11-U15 female U15-U19 female U18+ Any age male U12-U16 male U16-U20 male U19+ Good understanding of field occupation in the run of play using different The field occupation moves to a more complex game (11v11). Introduce players playing systems. Players display good tactical awareness - analyzing the to different playing systems, starting with 1-4-3-3 for a logical occupation of the game and adapting to different playing systems of opponent. Transition field. Move to other playing systems such as 4-4-2 and later 4-2-3-1 (+) for more from attack to defence may result in a change of formation, and players complex understanding of field occupation. should be able to adapt. Dispersal - width and depth (based on field occupation) All players are mobile on and off the ball while maintaining good balance in the Decision-making during top-level competition and intense, high-speed overall team shape. Speed of play is developing. Combination plays are integrated play. Players are now productive in their specific positions, and capable and players refine the coordination of their movements while maintaining a shape. of interchanging roles and reliably assuming other tasks. Players are proficient in all combination plays. Players are introduced to positional (functional) play. Movement of the lines and between lines (permutation + penetrating runs) Refine wing and central plays. Perfect player understanding of Develop wing and central plays. Introduce players to overlaping and penetrating runs overlaping and penetrating runs to increase the number of players in to increase the number of players in forward positions. forward positions. Refine Perfect Develop Accuracy of ball transfer 1) Simple combination plays (accuracy) 1) Combination plays (accuracy) 1) Combination plays (accuracy) Speed of the ball and the release (speed between two touches) 2) Vary rhythm of ball movement; play 2) Vary rhythm and patterns of ball 2) Vary rhythm of ball movement. Play lateral with triangle movement of the Maintain lateral vs forward; introduce switch movement. Vary between lateral and ball vs vertical. Refine and perfect switch play and crosses at varied heights play on the ground combined with a vertical using triangle play. Develop switch and positions. Training based on shorter diagonal ball in the ai play and crosses in the air capacities and skill **Decision making of the pass** levels of players. * 3) Develop decision making: play 3) Refine decision making: play ball to feet ball to feet of static player. To feet of 4) Perfect decision making: play ball to feet of static player. To feet of of static player. To feet of running player, or running player, or to space in front of running player. running player, or to space in front of to space in front of running player. running player Transfer between lines (vertical and diagonal play) 4) Refine ability of goalkeepers and 4) Develop ability of goalkeepers to defenders to play to the second and third 4) Perfect ability of goalkeepers and defenders to play to the second and play second line and defenders to play lines accurately through vertical and third lines accurately through vertical and diagonal passes. third line on the ground and in the air. diagonal passes. Perfect Refine Develop Refine Perfect Develop Refine Perfect Introduce Develop Refine Perfect Introduce Develop Refine Perfect Introduce Develop Refine Perfect



^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.

Defensive Technical-Tactical Skills (individual and collective) **DEFENDING AGAINST BUILD-UP Active Start FUNdamentals Learning to Train** STAGE U4-U6 female U6-U8 female U8-U11 male U6-U9 male U9-U12 Player movement with and without the ball Introduce the tactic of the Gradually teach defending tasks: player defending against Team block every player has a role. the ball carrier and the first cover. Prevent progression Prevent progression (vertical play) by closing (vertical play) by closing down the player on the ball the player on the ball. as a team. Mobility Goalkeeper supports the defense Goalkeeper supports the in varied positions (sometimes Goalkeeper defense in varied positions high) and may be required to (sometimes high). intercept play.

Defensive Technical-Tactical Skills (individual and collective) DEFENDING AGAINST COUNTER ATTACK **Active Start FUNdamentals Learning to Train** STAGE U4-U6 female U6-U8 female U8-U11 male U6-U9 male U9-U12 T-shape in anticipation of counter **Player** positioning Non T-shape players **Ball movement** Pressure on the ball to prevent



female l	to Train U11-U15 12-U16	Training to Compete female U15-U19 male U16-U20		Training to Win female U18+ male U19+	Active For Life Any age
Develop the tactic of the player defending against the ball carrier and the first cover.	Introduce good understanding of proper distances between players to reduce playing space. Introduce different positions of the block according to different emphasis on pressure (low,	Develop good understanding of proper distances between players to reduce playing space; Develop different positions of the block according to diffe- rent emphasis on pressure	between playe	nderstanding of proper distances rs to reduce playing space. positions of the block according to asis on pressure (low, medium and	
	medium and high block). Introduce shifting the block and no crossing runs between defenders.	(low, medium and high block). Develop shifting the block and no crossing runs between defenders.	Refine shifting the block and no crossing runs between defenders.		
Ball in front of the	ne defensive lines				Maintain
Introduction to the off-side trap. Players learn to position to not concede depth between the defenders and to give the goalkeeper space to come into the action as the last player.	Develop last line position and movement backward in anticipation of vertical play. Develop good understanding of close cover.	Develop the cohesion between the two lines of defense (midfield and defensive lines). Develop collective pressure.	Transfer Print Paris	esion between the two lines of Ild and defensive lines). Refine ure.	Training based on capacities and skill levels of players.*
Ball be	etween lines				9-
Introduce proper recovery runs. Introduce double team play	Develop proper recovery runs. Develop double team play	Refine proper recovery runs. Refine double team play	Perfect prop Perfect dou	per recovery runs. ble team play	
	Goalkeeper develops good support of the defensive block.	Goalkeeper refines good support of the defensive block.	Goalkeeper pe defensive bloc	rfects good support of the k.	

female	g to Train U11-U15 J12-U16	Training to Comp female U15-U19 male U16-U20		Training to Win female U18+ male U19+	Active For Life Any age
Introduce defensive- thinking players and shape while attacking (rest defense).	Develop defensive-thinking players and shape while attacking (rest defense).	Refine defensive-thinking players and shape while attacking (rest defense).	Perfect defensi attacking (rest	ve-thinking players and shape while defense).	Maintain
If counter is played, introduce recovery and repositioning to regain the balance.	If counter is played, develop recovery and repositioning to regain the balance.	If counter is played, refine recovery and repositioning to regain the balance.		counter is played, perfect recovery and epositioning to regain the balance.	
Introduce how to pressurize to prevent counter attack.	Develop how to pressurize to prevent counter attack.	Refine how to pressurize to prevent counter attack	Perfect how to	pressurize to prevent counter attack	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.



Offensive Technical-Tactical Skills (individual and collective) COLLECTIVE AND INDIVIDUAL IMBALANCE **Active Start FUNdamentals Learning to Train** STAGE U4-U6 female U8-U11 female U6-U8 male U6-U9 male U9-U12 Penetrating runs vertical Introduce wing play toward the end of the stage by the use of a wide players running Penetrating runs diagonal to wing or inside towards the goal. **Mobility of players** Creating space for self without the ball Creating space for teammate Overlaping Introduce wing plays by encouraging the Mobility of players Wing Play Penetrating runs vertical players to take the ball down the flank with with the ball running and dribbling actions. Give and go (wing) Switch play - diagonal balls **Ball movement** Introduce crosses on the ground with the Crosses introduction of wing plays. Set plays Introduce set plays Change of rhythm Introduce Creating space for self Introduce Creating space for teammate Penetrating runs Mobility Numerical advantage Link up play between strikers Introduce Support movements in front Central Channel Introduce and behind defenders Alternating direct and indirect Introduce Limiting number of passes Introduce Penetrating pass into space Develop **Ball movement** Penetrating pass to player's Intro Introduce Link up play between lines Introduce Switch play after fixing the opponent Set plays Introduce Change of rhythm Introduce

Furthest players get into

Play deep on ball recovery

Vertical play is maintained Finishing with reduced

space

number



Counter Attack

With and without

the ball

female l	to Train J11-U15 12-U16		Ti	raining to Compe female U15-U19 male U16-U20		Training to Win female U18+ male U19+	Active For Life Any age
P	lay in good co	onditions of di	spersal and si	upport movem	ent		
Develop wing play by the use of a wide players running to wing or inside towards the goal.	Develop wing play wide players runni towards the goal.	by the use of a ing to wing or inside	Refine wing play be players running to towards the goal.	by the use of a wide wing or inside	Perfect wing play by wing or inside towa	y the use of a wide players running to rds the goal.	
Introduce the concept of creating space for self.				ot of creating space op creation of space	Perfect the concept creation of space for	of creating space for self and develop r teammate.	
	Introduce overlapping.		Develop overlapping defenders in wing		Refine and perfect of in wing plays.	overlapping and the use of defenders	
Develop wing plays by encouplayers to take the ball down running and dribbling actions	the flank with		by encouraging the k with running and d			by encouraging the players to take the with running and dribbling actions.	
Speed of th	e pass and ac	curacy is para	mount and im	proves throug	h the stages		
Introduce	Dev	elop	Re	fine		Perfect	
Intro	duce	Dev	elop	Ref	fine	Perfect	
Develop crosses on the ground and in the air. Introduce decision making for available options.	Develop crosses and in the air. De making for availa	velop decision	Refine crosses or in the air. Refine for available option	decision making		the ground and in the air. Perfect or available options.	
Develop set plays Refine set plays			Refine set plays		Perfect set plays		
Develop	Re	fine	Per	rfect		Maintain	
	Play in good	conditions of	dispersal and	support move	ment		
Develop	Re	fine	Per	rfect		Maintain	Maintain
Introduce	Dev	relop	Re	fine		Perfect	Training based on
Introduce	Dev	velop	Refine		Perfect		capacities and skill levels of players. *
Introduce	Dev	velop	Refine			Perfect	
Develop		fine	Perfect			Maintain	
Develop		fine	Perfect Maintain		Maintain		
The second secon		curacy is para	17 10 10 10		h the stages		
Develop		fine		rfect		Maintain Maintain	
Refine		rfect		rfect		Maintain	
Develop		fine		rfect		Maintain	
Develop		fine	-	rfect		Maintain	
Introduce	Dev	velop	Re	fine	Perfect		
Develop	Re	fine	Per	rfect		Maintain	
Develop	Re	fine	Per	rfect		Maintain	
	Introduce	Dev	elop	Re	fine	Perfect	
	Introduce	Dev	elop	Re	fine	Perfect	
	Introduce	Dev	elop	Re	fine	Perfect	
	Introduce	Dev	elop	Re	fine	Perfect	

*At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.

Defending set plays

Defensive Technical-Tactical Skills (individual and collective) IN AND AROUND PENALTY AREA **Active Start FUNdamentals Learning to Train** STAGE U4-U6 female U6-U8 female U8-U11 male U6-U9 male U9-U12 Player movement with and without the ball Field occupation in penalty area -Introduce players to space 1st and 2nd post covered in front of the goal to be covered. Mobility Introduce individual marking Develop individual marking close to goal. Unclose to goal. Understand Close covering and split vision derstand shifting shifting of vision between between player player and the ball. and the ball. Prevent ball played deep Introduce pressure on the ball Develop pressure on the ball carrier and getting compact to carrier and getting compact to prevent passes deep. prevent passes deep. **Ball carrier** Introduction towards the end Prevent a cross of the stage of defending against wing player. Introduce pressuring any Develop pressuring any opponent in a position to opponent in a position to Prevent scoring opportunities shoot (by tackling, blocking or shoot (by tackling, blocking or reducing options) reducing options)

Introduce



	Training to Train female U11-U15 male U12-U16		female U11-U15 female U15-U19		9	Training to Win female U18+ male U19+	Active For Life Any age
	Movem	ent of playe	rs				
Develop players derstanding of front of the goa covered.	s' un- space in	Refine players ding and reac in front of the covered.	understan- tion to space	Perfect players' understanding and reaction to space in front of the goal to be covered.		rs' understanding and reaction to of the goal to be covered.	
close to goal. Ur	individual marking o goal. Understand zonal to individual marking as they are introduced to zone and the ball.		dual marking as	Develop further split vision and change of tasks when entering penalty area.	Refine and perfect split vision and change of tasks when entering penalty area.		
	Again	st trajector	y				
Develop unders of good cover - to and away fro carrier.	standing close Apply principles of pressure		Refine the principles in zone defense in and around penalty area.	Perfect the principles in zone defense in and around penalty area.		Maintain Training based on capacities and skill	
Finishing ac	tion - la	st pass, sh	ots, end on	crosses			levels of players.*
preventing a cr	Develop ways of preventing a cross individually and collectively Refine ways of preventing a cross individually and collectively		Perfect ways of preventing a cross individually and collectively	Maintain skills of preventing a cross individually and collectively			
position to shoo			to shoot (by ta	ring any opponent in a position ckling, blocking or reducing		ring any opponent in a position to ing, blocking or reducing options)	
Develo	р	Re	fine	Perfect		Maintain	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.



Offensive Technical-Tactical Skills (individual and collective) FINISHING **Active Start FUNdamentals Learning to Train** STAGE U4-U6 female U6-U8 female U8-U11 male U6-U9 male U9-U12 Getting unmarked, escape from rigorous marking - infiltration runs Mobility Other players should make runs forward to support the action. Towards the end of the stage, introduce near-post and far-post Finishing triangle (far, near posts, PK) runs on crosses. Introduce the sequence of Encourage dribbling actions. Running with the ball and Dribbling dribbling and shooting with Players should start seeing other different options to beat options if the shot is not on. the goalkeeper. Introduce Last Pass **Ball movement** On the ground In the air Develop the technique Teach players to shoot on goal Shot inside box of shooting on goal with with proper technical skills. proper technical skills and Improve accuracy of shots. decision making. Develop Shot outside box choice and accuracy of the shots. Introduce shooting from far distances. Set plays Introduce Change of rhythm



Active For Lift Any age	Training to Win female U18+ male U19+	Training to Comp female U15-U19 male U16-U20	Training to Train female U11-U15 male U12-U16		
			nd right movement	Space ar	
	Perfect	Refine	Develop	Introduce	
	ne good understanding of inishing triangle. Other ers are ready for the nd ball. Perfect good understanding of the finishing triangle. Other players are ready for the second ball.		Develop good understanding of the finishing triangle.	Develop concept of near-post and far-post runs and introduce the third player in the area.	
			tion with the ball	Infiltra	
Maintain Training based on capacities and ski	oting, including the different options to	Perfect the sequence of dribbl beat the goalkeeper.	Refine the sequence of dribbling and shooting, including different options to beat the goalkeeper.	Develop the sequence of dribbling and shooting, including different options to beat the goalkeeper.	
levels of players, *		rosses	ast pass, shots, end on c	Finishing action - I	
	Maintain	Perfect	Refine	Develop	
	he technique of shooting on bigger goals er technical skills and decision making, hoice and accuracy of the shots. Develop rom outside the penalty area.	Perfect the technique of shooting on bigger goals with proper technical skills and decision making. Perfect choice and accuracy of the shots. Perfect shooting from outside the penalty area.	Refine the technique of shooting on bigger goals with proper technical skills and decision making. Refine choice and accuracy of the shots. Refine shooting from outside the penalty area.	Develop the technique of shooting on bigger goals with proper technical skills and decision making. Develop choice and accuracy of the shots. Develop shooting from outside the penalty area.	
	Maintain	Perfect	Refine	Develop	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.



Goalkeeping

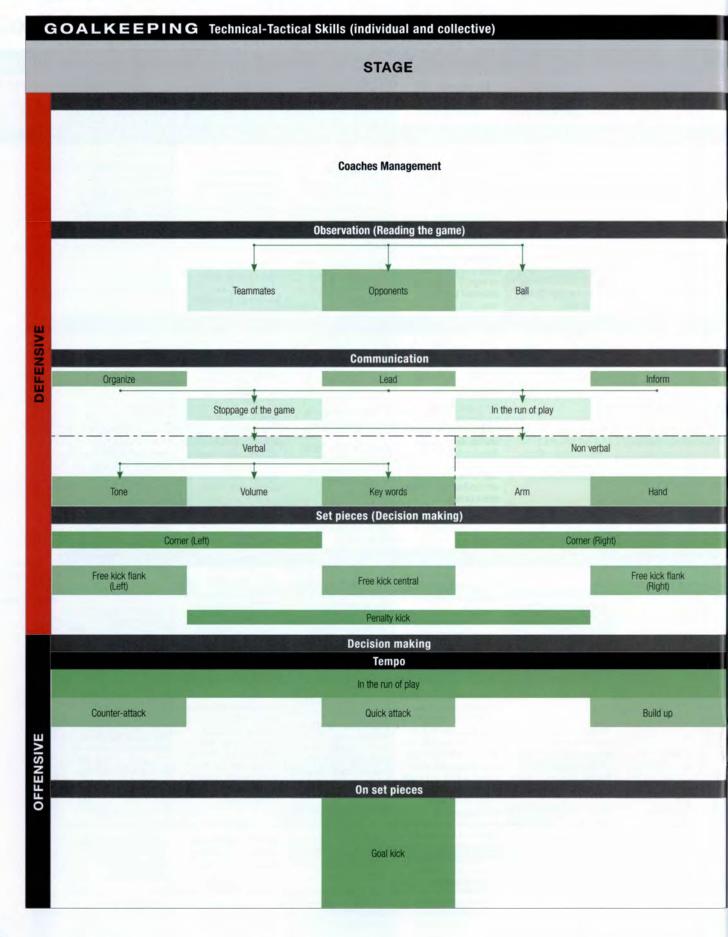
Goalkeeping represents a specialized array of skill sets that include abilities in ball handling (i.e. using the hands to catch, punch, or deflect the ball), diving, throwing, receiving, kicking, foot movement, and agility.

GOALKEEPING Individual Technical-Tactical Skills STAGE Positioning and repositioning Angle **Body Stance** No immediate pressure Indirect danger Danger to goal Lateral Forward Backward Mobility Changing direction Shuffle and cross feet Shot stopping (direct danger - SHOT OR HEADER) Standing Diving Collapsing Jumping Reflexes DEFENSIVE **Body Action** Ground Waist Chest Aerial After rebound **Ball Trajectory Technical Action** Handling Punching Deflecting Breakaways Tackling/diving at feet Preventing scoring opportunities (indirect danger) Supported by good positioning and communication with defenders Ball on the head Sweeper-keeper Deep ball Aerial duel 1 v 1 Crosses of the defenders Distribution following ball recovery **Back pass** Feet (head) Hand **Body Part** Rolling Sidearm Underarm Overarm Javelin **Throw Action** OFFENSIVE **Kick Action** Drop kick Fly kick Punt Moving pass **Ball Trajectory** Aerial Mid-height Ground Type Sidewinder Driven Straight Mental Concentration Confidence Motivation Determination Courage / nerves



Active Start U4-U6	FUNdamentals female U6-U8 male U6-U9	Learning to Train female U8-U11 male U9-U12	Training to Train female U11-U15 male U12-U16	Training to Compete female U15-U19 male U16-U20	Training to Win female U18+ male U19+	Active For Life Any age
All players are introduced to footwork including side-skip to get in	Players rotating in goal are introduced to good positioning (angle and stance) according to the position of the ball. Players develop correct body shape.	Goalkeepers develop good positioning (angle and stance) according to the position of the ball.	Goalkeepers refine positioning (angle and stance) according to the position of the ball and the degree of danger to goal.	Goalkeepers perfect positioning (angle and stance) according to the position of the ball and the degree of danger to goal.	Goalkeepers maintain their perfected understanding of positioning (angle and stance) according to the position of the ball and the degree of danger to goal.	
line with the ball.	Footwork is introduced as part of the ability of the child to move in different directions using different types of runs.	Footwork is developed. Agility and coordination are ways to improve the goalkeeper's ability to move. SAQ program.	Footwork is refined. More complex types of runs (cross feet backwards) are developed.	Footwork is perfected. More complex types of runs (cross feet backwards) are refined.	Footwork has been mastered.	
All playage should	Continue the introduction of basic diving technique from a "Gorilla stance".	Develop jump, roll, and fall. Goalkeepers are introduced to side diving and later to varied types of dives (forward, aerial, power, high).	Refine jump, roll, and fall. Goalkeepers develop side diving and other types of dives (forward, aerial, power, high).	Perfect jump, roll, and fall. Goalkeepers refine side diving and other types of dives (forward, aerial, power, high).	Perfect all types of diving.	
All players should learn the basic technique of ball handling at different heights (no high balls), Introduce diving from a kneeling position,	Introduce ball handling at all ground, waist, chest and head heights and above balls (simple service, no opposition).	Goalkeepers develop handling balls from different trajectories and distances while standing and diving. Deflecting (but not punching) is introduced. Later in the stage, introduce punching with two-fists from a thrown central location.	Goalkeepers refine ball handling from different trajectories and distances while standing, jumping, collapsing and diving, Catching is developed on shots. Deflecting is developed,	Goalkeepers perfect handling balls from different trajectories, distances while standing, jumping, collapsing and diving. Deflecting and punching are refined.	Maintenance of handling balls from different trajectories, distances while standing, jumping, collapsing and diving. Deflecting and punching are perfected.	
	Introduce tackling/diving at feet on breakaways. No contact by attacker.	Develop tackling/diving at feet and the approach to breakaways.	Refine tackling/diving at feet and the approach to breakaways.	Perfect tackling/diving at feet and the approach to breakaways.	Perfect tackling/diving at feet and the approach to breakaways.	
	Awareness of space behind the defenders and the sweeper-keeper tasks are introduced towards the end of the stage.	Introduce reading the space behind the defenders and sweeper-keeper role is developed towards the end of the stage. Introduce catching and deflecting on crosses and duel situations	Develop reading of the space behind the defenders and sweeper-keeper task are refined. Develop two-handle/one-handed punching of crossed balls and duel situations.	Refine reading of the space behind the defenders. The leadership / tactical role of the sweeper-keeper is paramount. Refine ball handing on crosses and duel situations.	Control activation and relaxation levels.	Maintain Training based on capacities and skill levels of players, *
All players should learn how to throw with one and two hands on the ground and in the air. Use small ball	Children learn to throw and kick the ball both on the ground and in the air. Introduce under/overarm throw.	Goalkeepers are introduced to overarm, sidearm and javelin throw; rolling the ball is developed further. Develop punting; After the second year in that stage, drop kicks are introduced as well as other techniques of distribution. Goalkeeper is also introduce to moving passes.	Goalkeepers continue to develop overarm, sidearm and javelin throw; rolling the ball is refined. Refine punting; After the second year in that stage, drop kicks are further developed. Introduce sidewinder, fly kick. Goalkeeper develops managing moving passes.	Goalkeepers refine overarm throw; rolling the ball and punting are perfected. After the second year in that stage, drop kicks are refined as well as other techniques of distribution. Goalkeeper refines playing moving passes.	Goalkeepers perfect overarm throw; rolling the ball and punting are maintained. Drop kicks are perfected as well as other techniques of distribution. Goalkeepers perfect playing moving passes.	
(2 or 2 1/2)	Distance of the throw is short; type of throw is simple; good decision making is introduced.	Distance of the throw is increased from possibility of playing short and middistance; good decision making is developed.	Distance of the throw is increased and opens up all possibilities; good decision making is refined.	Variable throwing distance opens up all possibilities; good decision making is perfected.	Variable throwing distance opens up all possibilities; good decision making is maintained.	
supportive environm not afraid of the ball	The coach-teacher provides a positive and supportive environment so children are not afraid of the ball, and they even have confidence to catch it.		Goalkeeper is exposed to specific training to support determination, confidence and concentration. Motivation should be increased. Courage comes from competency.	Specialization in goalkeeping is paramount. Determination, courage and motivation are maintained/ trained. Concentration/ confidence are refined.	Specialization in goalkeeping is paramount. Determination, courage and motivation are maintained through training. Concentration and confidence are perfected.	

*At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.





Active Start U4-U6	FUNdamentals female U6-U8 male U6-U9	Learning to Train female U8-U11 male U9-U12	Training to Train female U11-U15 male U12-U16	Training to Compete female U15-U19 male U16-U20	Training to Win female U18+ male U19+	Active For Life Any age
	All players should take turn in goal using small sided games.	All players still take turns in goal. Some will show a preference for the position. Resist the temptation to limit goalkeeping to only a few players.	Some specialization, but goalkeepers should only play one half in goal; other half should be as a field player (growth spurt or lack of it).	Goalkeepers are entirely specialists.	Goalkeepers are entirely specialists.	
	Children are still egocentric. While goalkeeper is able to follow the ball, they will not do so. Encourage the goalkeeper to push out with the ball at other end.	The goalkeeper is able to see the ball and the opponent who is in a position to create danger in front of the goal.	The goalkeeper is able to see the ball and the opponent who is in a position to create danger in front of the goal,	The perception of the goalkeeper is refined. The goalkeeper is able to see the dangerous space, opponents, teammates, and the trajectory of the ball, and make accurate decisions accordingly.	Mastered	
	Introduce basic goalkeeper communication («Keeper!» «Away!»).	Develop communication and start adding words based on situations around the penalty area, including more observation of the opponent. (Pick up in the run of play and on set pieces.)	Develop communication and start adding words based on situations around the penalty area and more observation of the opponent. (Pick up in the run of play and on set pieces.) Introduce role of goalkeeper as «captain at the back» (leadership).	The interaction between goalkeepers and field players is critical to the success of the team. Communication should be steadily tested/refined in training and game situations with the highest level of competition and pressure.	Mastered	
		Introduce the role of the goalkeeper on corners and free kicks, understanding different tasks and associated communication.	Develop and refine the role of the goalkeeper on corners and free kicks, understanding the different tasks and associated communication.	Perfect the role of the goalkeeper on corners and free kicks, understanding the different tasks and associated communication.	Mastered	Maintain Training based on capacities and skill levels of players. *
		Goalkeepers are introduced to build up and counter attack and use of proper technique based on decision.	Goalkeepers develop decision making, re: build- up and counter attack, and use proper technique based on decisions. Introduce and develop understanding of correct selection of pass for a quick attack.	Goalkeepers refine decision making re: build-up and counter attack and use proper technique based on decisions. Refine understanding of correct selection of pass for a quick attack.	Decision making is mastered and maintained.	
	Introduce players to basic technique for goal kicks (without a tee).	Develop technique for goal kicks. Introduce different tactical options.	Refine technique for goal kicks. Develop different tactical options based on added distance. Work on Near-Post situations.	Perfect the technique of the goal kick. Refine good decision-making based on tactical options. Look at Near-Post positions both in game and practice (video).	Technique and decision making is mastered.	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.



Long-Term Physical Development

Players are born with a particular genetic potential for physical qualities such as stamina, strength, speed and suppleness. No amount of coaching will change their genetic endowment. However, well-designed and timely training can certainly maximize the expression of their genetic potential, and that is one of the key directives of LTPD.

To maximize the development of each player's different physical traits, the correct physical stimuli need to be provided at key junctures during their physical development and maturation (i.e. exercise, movement and training). Players should follow logical, progressive, and systematic training regimens that optimize each window of trainability.

Please note: Coaches must also remember that different players will mature at different rates and ages, so their genetic potential will be expressed at different times. In this light, special care must be taken to ensure that "late bloomers" are not neglected. As mentioned previously, they could be the next Maradona or Pele!

Stamina

The sensitive period for training stamina begins at the onset of Peak Height Velocity (PHV), commonly known as the adolescent growth spurt. Players need increased focus on aerobic capacity training as they enter PHV during the Training to Train stage, and coaches should introduce them progressively to aerobic power as their growth rate decelerates.

Strength

Girls and boys have one sensitive period or "window" of trainability for strength, but they begin at different times. For boys, the window begins 12 to 18 months after PHV. For girls, the window begins with whichever of the following comes first: menarche or the onset of peak weight velocity (PWV). Some girls will experience PWV prior to menarche, while others will experience menarche prior to PWV.

Speed

Both boys and girls have two sensitive periods of trainability for speed. For girls, the first window is between ages 6-8 years and the second window is between 11-13 years. For boys, the first window is between ages 7-9 years and the second window is between 13-16 years. During the first speed window, training should focus on developing agility and quickness; during the second speed window, training should focus on developing the anaerobic alactic energy system. Note: These speed windows are determined by chronological age, not developmental age, and speed can be trained year-round at all stages. Integrate a variety of drills at the end of warm-ups such as skipping, agility ladders, and multi-directional sprinting. Speed training should be low volume, maximum intensity, and allow full recovery (heart rate 120 or below).

Suppleness

The sensitive period of trainability for suppleness (flexibility) occurs between ages 6-10 years in both girls and boys. However, special

attention should also be paid to suppleness/flexibility during PHV. Throughout a player's lifetime, flexibility is essential in both the optimization of performance and the prevention of injury.

Structure/Stature

Changes in stature reflect changes in growth and development in the human body. All players grow and develop, but the onset of growth and development will be unique for each player, so stature is used to help coaches and parents track developmental age by measuring stature (individual height) before, during, and after maturation.

Why is this important? If coaches can accurately track the developmental age of each player, they can ensure their training regimens address the sensitive periods for skills acquisition and physical development (endurance, strength, speed and flexibility) otherwise known as the windows of optimal trainability. This will greatly enhance muscular, aerobic and skill development while reducing the likelihood of player injury due to inappropriate training.



Phase 1: Very rapid early growth followed by rapid deceleration of growth until age 6.

Sustenance

Sustenance addresses the broad range of components that replenish the player's body before, during and after training and competition. While overtraining or over-competition can lead to burnout, improperly addressing sustenance can lead to the same result. Sustenance prepares players for the volume and intensity of these activities.

Sustenance addresses five elements:

- Nutrition
- Hydration
- Rest
- Sleep
- Regeneration



Phase 2: Steady growth from age 6 until the onset of the growth spurt (GS).

Phase 3: Rapid growth until peak height velocity (PHV).

Phase 4: Rapid deceleration of growth.

Phase 5: Slow deceleration of growth.

Phase 6: Cessation of growth.

All five elements need to be applied differently to player training plans depending on the LTPD stage. For example, as players move to a 24/7 model of training and competition, the need increases for optimal recovery management. The activities and habits of

each player away from the field of play become increasingly important, and coaches and parents must be careful to watch for fatigue. Fatigue can come in many forms including metabolic, neurological, psychological, environmental, and travel.







STAGE	Active Start U4-U6	FUNdamentals female U6-U8 male U6-U9	Learning to female U8-U male U9-U	J11
Objectives		Develop the ABC's of mover	nent - High importance	
Agility, Balance, Coordination (ABC) & CNS Speed	Develop through games and warm-up activities.		Advanced development through games and warm-up activities.	
Stamina (Endurance)		Develop endurance through FUN activities.	Continue to develop endurance through soccer activities.	
Strength		Low priority Develop strength through fun activities and games that work with body weight (as opposed to equipment and formal exercises).	Low priority Develop strength through own-weight exercises.	body
Speed		1st window of speed trainability (males ages 7-9, females ages 6-8). Stimulate and encourage fast cadence of movement. Use variety of exercises that develop linear, lateral and multi-directional speed.	Females 2nd window of speed ages 11-13. Further develop linear, lateral a directional speed. Children car increase to the maximum interand power of exercises. Integrate speed and quickness. Increase emphasis on techniq	and multi- n progressively nsity (speed)
Skill	As per t	he Soccer Matrix	Window of optimal skill trainability: females ages 8-11, males ages 9-12. (Prior to onset of the growth spurt).	
Suppleness	required in sport, done primarily through movement (e.g. dynamic stretching). • Increase and maintain range of trunk/spine, shoulded the structured training. • Begin to increase flewith whole body and (trunk/spine, shoulded the structured training.		Further develop flexibility throustructured training. Begin to increase flexibility are with whole body and specific (trunk/spine, shoulders, elbowhips, knees and ankles).	ound more joints movements
Sustenance		Educate children and parents on g	ood nutritional habits.	
Sleep		Develop good sleep habits. Encourage 3+ hours of sleep prior Overall minimum of 8+ hours of sl		
Other Physical Considerations				
Growth and development considerations	Identify individual needs fo	r program development in relation to	windows of trainability and individual	dual maturation.
Posture and functional movement	Posture, body a	lignment and movement: screen for in	jury risk and performance limitat	ions.
Body Structure		Monitor growth on yearly basis. Players will tend to grow at a consistent rate.	Critical to monitor growth every make adjustments to player train rate or tempo of growth.	
Other sports	Encourage a wide variety of involvement in other sports and physical activities. Address acquisition of fundamental movement skills through activity.	Encourage involvement in a variety of other sports during and outside of soccer season (basketball, rugby, gymnastics, athletics, skating, skiing, etc.). Address acquisition of fundamental movement skills through activity.	Encourage involvement in three or more sports through the year. Continue to develop overall sport skills through a variety of activities.	Encourage involvement in two or more sports through the year Continue to develop overall sport skills

Training to Train female U11-U15 male U12-U16	Training to Compete female U15-U19 male U16-U20	Training to Win female U18+ male U19+	Active For Life Any age
Emphasize aerobic development at onset of the growth spurt (major fitness development phase		dual. Maintain or improve physical capacities.	
Advanced soccer-specific drills.	Maintain and address specific need	s. Maintain and address specific needs.	
Major fitness development phase. Emphasize aerobic development at onset of the growth sp	rt. Fitness and recovery tailored to indiv	vidual. Maintain or improve fitness and recovery.	
 Monitor onset, peak, and deceleration of the growth spurt to determine window of trainability for strength (12-18 months after PHV for males, and either onset of PWV or menarche for females). Introduce resistance training exercises. Focus on functional strength. 	Periodized strength program based annual plan. Individualized strength training pro taking into consideration positional requirements. Focus on functional strength.	grams Highly individualized training programs based on	
Males 2nd window of speed trainability ages 13-16. Prioritize speed and decrease movement time by applying correct running and movement technique and with different training methods (e.g. external resistance, incline/overspeed training, etc).	Integrate speed and quickness existinto warm-up routines. Integrate speed training sessions i training program. Plyometric training can be introduced.	Highly individualized training programs based on position specialization.	
	As per the Soccer Matrix	×	Maintain
 Important to continue flexibility and mobility as players go through growth spurt. Structured flexibility and mobility exercises should be integrated into practice. 	assessment by a qualified practition	tion should be encouraged based on monitoring and functional oner. ercome imbalances in body structure due to injury or chronic	Training based on capacities and skill levels of players, *
Monitor diet to ensure balanced nutrition for performance and recovery. Ensure adequate hydration with increased activity.	conditions.	peneficial for physiological adaptations under training uring off-season to maintain optimal body weight.	
 Maintain sleep habits 2+ hours of sleep prior to midnight. Average 8 hours of sleep / night 	Monitor sleep habits. Target 10:30 pm sleep time. Encourage naps during the day.		
		ng different stages of growth and maturation.	
	cant injuries should be referred to a me ent and professional referral for remedia		
Critical to monitor growth every 3 months and make adjustments to player training based on rat or tempo of growth. Growth plates may be more susceptible to injury during the growth spurt.	Continue to monitor growth. Players continue to grow beyond 18 years. O plates will fuse at end of growth. Me late maturing players for growth.	Growth complete for majority of players	
sports that develop play in o		time involvement in soccer. If time permits, players may ose to participate in other sports for recreation.	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.

Long-Term Psychological Development



Like any sport, soccer presents a mental challenge to players as much as a physical one. To succeed in competition, players must have confidence in themselves, the motivation to train for long hours, the ability to maintain concentration during every minute of games, and the mental clarity to support good decision-making during play. These qualities are all extensions of the player's psychology, consequently LTPD recognizes that mental training must form an integral part of player development.

Sports psychologists identify four principal mental qualities for player success:

- confidence
- concentration
- motivation
- handling pressure

All of these qualities can be developed through training, but it requires soccer clubs and coaches to recognize their importance and then provide progressive mental training for their players as they make the passage from childhood through adolescence into adulthood. Mental training programs typically include instruction and practice in strategies such as imagery, self-talk, positive thinking, self-awareness, goal-setting, and thought-stopping.

As players come together to work as a team, the group dynamic becomes an additional factor in training and competition. The success of the team is largely affected by the degree of mental focus, emotional well-being, and social harmony of the entire group. Consequently, training and social activities must account for the development of players within the team context.



STAGE	Active Start U4-U6	FUNdamentals female U6-U8 male U6-U9	Learning to Train female U8-U11 male U9-U12	Training to Train female U11-U15 male U12-U16	Training to Compete female U15-U19 male U16-U20	Training to Win female U18+ male U19+	Active For Life Any age
			Introduce relaxation exercises.	Develop relaxation exercises (deep breathing).	Refine relaxation and anxiety control (progressive muscle relaxation, hypnosis).	Perfect relaxation and anxiety control (progressive muscle relaxation, hypnosis).	
	Promote basic self confidence.	Introduce self talk and verbal cues.	Develop self talk and verbal cues.	Refine self talk and verbal cues. Dealing with negative thoughts.	Performance routines & pre competition preparation.		
General	eneral		Introduce concentration exercises.	Develop concentration exercises.	Anxiety control and relaxation (progressive muscle relaxation, hypnosis).	Anxiety control and relaxation (progressive muscle relaxation, hypnosis).	
		Achieve success and receive positive reinforcement.	Achieve success and receive positive reinforcement.	Continue positive reinforcement.	Personal responsibility and involvement in decision making.	Personal responsibility and involvement in decision making.	
		Basic positive attitude to sport.	Introduce mental preparation.	Develop mental preparation.	Refine mental preparation.	Perfect advanced mental preparation.	
					Introduce media training.	Develop and refine media training.	
				Introduce: managing distractions.	Develop: managing distractions.	Refine and perfect: managing distractions.	Maintain
			Introduce goal setting sheets.	Develop detailed use of goal setting sheets.	Refine use of goal setting sheets.	Perfect use of goal setting sheets.	Training base on capacities and skill level
			Set process and outcome goals.	Set process and outcome goals.	Set process and outcome goals.	Set process and outcome goals.	of players.*
Training & Competing			Introduce imagery: ability to imagine self playing soccer.	Develop imagery: imagine self executing perfect technique and play.	Refine imagery: imagine combined tactical and technical moves.	Perfect imagery: consistently apply individual imagery to competition situations.	
			Basic ability to focus on coaches instructions.	Develop refocusing skills.	Refine individual refocusing skills.	Consistently apply individual refocusing strategy at major events.	
			Introduce basic activation and relaxation exercises.	Develop use of basic activation and relaxation exercises.	Implement advanced skills in activation & relaxation in competition.	Control activation and relaxation levels.	
			I.P.S Introduce understanding of mental training aspects (e.g. parking,	I.P.S Develop understanding of mental training aspects (e.g. parking,	I.P.S Refine use of exercises and strategies consistently in practice and competition.	I.P.S Perfect I.P.S during training and competition.	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.



ЕМОТ	IONAL	SKILLS					
STAGE	Active Start U4-U6	FUNdamentals female U6-U8 male U6-U9	Learning to Train female U8-U11 male U9-U12	Training to Train female U11-U15 male U12-U16	Training to Compete female U15-U19 male U16-U20	Training to Win female U18+ male U19+	Active For Life Any age
General Characteristics		Young participants cannot sit and listen for long periods of time. Players need assistance and guidance in decision making.	Begin to challenge players with problem-solving situations. Introduce strategy and tactics (given that the skills have been learned). Teach more advanced techniques founded upon the basics they already possess. Continue to use positive reinforcement with players.	Players have the capacity to fully comprehend the philosophy and rules of the game, as well as more complicated collective play. Concise, well-defined terminology can be an effective teaching tool.	Administer tests to evaluate programs.	ate success of training	
Emotional		Children need to be praised and complimented generously and regularly for their efforts. Feedback should focus on one point only, so choose the most important point. Emphasize the development of confidence, self-esteem, peer interaction, cooperation, having fun, putting winning and losing into perspective, and giving 100% effort.	Anxiety and fear inhibit learning and the desire to perform. Be understanding. Depending on players' maturity level, involve them in roles such as officiating, or leading certain activities (e.g. leading warm-up or cool-down).	Creating an assistant coaching role for some appropriately qualified participants may improve self-esteem and peer acceptance. Provide opportunities for participants to observe and meet role models.	Individuals may seek role in the management, orga of activities and events. Where appropriate, encoun additional roles as coareferees as a way of keep and committed. These sit opportunities for social in	nization or promotion urage players to take iches, officials, or bing them engaged uations also offer	Maintain Training based on capacities and skill levels of players, *
Psychosocial		Encourage players to learn how to interact and achieve peer acceptance. Emphasize fun, low-key competition. Use simple success-oriented activities to positively reinforce players' self-concept.	Provide opportunity for players to input team decisions, policies and rules. Help players to understand certain attributes (e.g. hustle, determination, understanding) and how these can help them overcome physical shortcomings. Stress importance of teamwork and the role of each player. Be careful not to overemphasize producing results and winning. Be careful to continue to provide guidance to youth and not expect "adult" level behavior and performance. Provide and encourage decision making situations. Be positive, be patient, but demand fairly of the participant. Players can lead portions of practice and assume greater responsibility as team, group captains, etc.	Motivate players to work independently on off-season training program. Use team captains to advantage.	The intensity of competitivith (e.g. National, International International Players should pursue individuals) Affiliation and cohesion a sense of belonging to a uncommitment shared in or role of each player on teases.	dependent off-season re fostered by a nique group, the der to belong, and the	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.

Other Considerations in Training

Ancillary Capacities

Ancillary capacities refer to each player's knowledge and mastery of the activities and habits that support formal game play and training, including warm-up and cool-down procedures, stretching, nutrition, hydration, rest, recovery, recovery, regeneration, metal preparation, and taper and peak. Coaches must address this aspect of training as players progress through LTPD.

The more knowledgeable players are about these factors, the more they can enhance their training and performance levels. When players reach their genetic potential and physiologically cannot improve further, their performances can be improved by using the ancillary capacities to full advantage.

STAGE	Active Start U4-U6	FUNdamentals female U6-U8 male U6-U9	Learning to Train female U8-U11 male U9-U12	Training to Train female U11-U15 male U12-U16	Training to Compete female U15-U19 male U16-U20	Training to Win female U18+ male U19+	Active For Life Any age
-			Sports	and Activity Lifestyle			
		Involved in multi- sports.	Involved in multi sports.	Focusing on fewer sports. Complementary sports for cross training.	Specializing in one sport.	Specialized in one sport.	
				Introduce awareness of PHV and windows of trainability.	Preparation for different environments (heat, cold, altitude).		
4			Introduce hydration and nutrition.	Develop hydration and nutrition, and introduce concepts of recovery and regeneration. Introduce tapering and peaking.	Refine knowledge of hydration and nutrition. Develop and refine practices in recovery and regeneration. Develop awareness of tapering and peaking.	Perfect knowledge of hydration and nutrition. Perfect knowledge of recovery and regeneration techniques, tapering and peaking.	
				Introduce players to training diaries.	Educate players on injury prevention and recovery.	Well developed self monitoring.	Maintain Training base
			Introduce cultural and lifestyle habits.	Develop cultural and lifestyle habits.	Refine cultural and lifestyle habits.	Perfect cultural and lifestyle habits.	on capacities and skill leve of players.*
			Educate parents about lifestyle considerations for players.	Develop parental education and involve them in player lifestyle management.	Develop personal discipline and personal responsibility.	Address economic and independence issues.	
			Personal L	ife Skills			
		Introduce ideas around teamwork and interaction skills.	Develop teamwork and interaction skills.	Develop interpersonal skills and teamwork concept.	Continued personal development.	Full integration of sport, career, and life goals.	
		Introduce concepts around fair play.	Introduce importance of discipline and structure (e.g. training).	Develop self discipline in training and personal behaviour.	Integration of sport, career and life goals.	Introduction to re-setting goals for transition of high-performance player to life after sport.	
		Emphasize positive attitude.	Develop understanding of the relationship between effort and outcome.	Introduce individual management and career planning.	Develop individual management and career planning.	Refine individual management and career planning.	

^{*}At the Active for Life stage, players may be any age following the Learning to Train stage (12+ years). They may be older adult players who have finished their careers in the high-performance pathway, or they may be young players (e.g. 12-18 years) who have simply chosen not to pursue high performance following Learning to Train. Training and competition should be designed to be relevant to their needs.



Other Sports & Activities

As soccer is a late specialization sport, players should be encouraged to participate in complementary sports and activities at appropriate times to enhance their all-round development. To varying degrees during the preliminary stages of LTPD, players will actually benefit in their soccer development by being involved in other sports and activities. Some examples of sports and activities that support and complement soccer player development at different LTPD stages:

- Swimming and gymnastics (Active Start)
- Swimming, basketball, hockey, lacrosse, tennis (FUNdamentals)
- Swimming, basketball, hockey, lacrosse, tennis, cross country (Learning to Train)
- Basketball, hockey, lacrosse, tennis, cross country (Training to Train)
- At the Training to Compete and Training to Win stages, it is expected that players will have specialized in soccer and soccer will be their year-round sporting activity. Other activities such as swimming and weight training may be utilized as part of a training regime.

Schooling

When designing training programs, coaches must consider school demands on players. This is not limited to the demands placed by school sports or physical education classes. It also includes integrating school academic duties, exam schedules, and other stresses. When possible, training camps and competition tours should compliment, not conflict, with the timing of major school academic events. Coaches should carefully monitor overstress from schooling, exams, peer groups, family, boyfriend or girlfriend relationships as well as increased training volume and intensities.

Interference from other school sports should be minimized. Coaches who are responsible for different training and competition programs should communicate and cooperate in the best interests of the player. As well, parents and coaches should work together to establish a good balance between all school activities.

Socio-Cultural

As players travel for games and tournaments, and as they join teams with players of diverse ethnicity and socio-economic backgrounds, their socio-cultural concepts of the world will change. These experiences may occur at the community soccer level, or they may occur at the regional or international levels as players progress through the LTPD stages and participate in competitions over a larger geographical area. These experiences will lead to broader socio-cultural perspectives, including ethnicity awareness and national diversity. Coaches need to be sensitive to this dimension of the soccer experience.

Socio-cultural experiences can be multifaceted. Players may experience ethnic, racial, and cultural diversity to an extent previously unknown to them. They may also become aware of a broad spectrum of social and political issues, including poverty, political strife, and social protest. With their previously limited perspective on their world, many players may be inclined to form judgments based on clichés and prejudice. Coaches and training staff have a responsibility to mitigate prejudices by encouraging players to view their new experiences with an open and understanding mind.

Coaches can do this by incorporating socio-cultural development within the travel schedule, where recovery periods may include education about competition locations including social demographics, history, geography, architecture, cuisine, literature, music, and visual arts.

Within the team, coaches must also address sport sub-culture. Ethics training should be integrated into training and competition plans at all stages of LTPD, and coaches and parents must guard against group dynamics which create a culture of abuse or bullying.

With proper annual planning, soccer can offer much more than simply a commute between hotel room and field of play. Overall socio-cultural activity is not negative distraction or interference with training and competition activities – it can be a positive contribution to the development of the person and the athlete.





canadasoccer.com





Glossary

Adaptation refers to a response to a stimulus or a series of stimuli that induces functional and/or morphological changes in the organism. Naturally, the level or degree of adaptation is dependent upon the genetic endowment of an individual. However, the general trends or patterns of adaptation are identified by physiological research, and guidelines are clearly delineated of the various adaptation processes, such as adaptation to muscular endurance or maximum strength.

Adolescence is a difficult period to define in terms of the time of its onset termination. During this period, most bodily systems become adult both structurally and functionally. Structurally, adolescence begins with an acceleration in the rate of growth in stature, which marks the onset of the adolescent growth spurt. The rate of statural growth reaches a peak, begins a slower or decelerative phase, and finally terminates with the attainment of adult stature. Functionally, adolescence is usually viewed in terms of sexual maturation, which begins with changes in the neuroendocrine system prior to overt physical changes and terminates with the attainment of mature reproductive function.

Ancillary Capacities refer to the knowledge and experience base of a player and includes warm-up and cool-down procedures, stretching, nutrition, hydration, rest, recovery, restoration, regeneration, mental preparation, and taper and peak. When athletes reach their genetic potential and

physiologically cannot improve anymore, performance can be enhanced by using the ancillary capacities to full advantage.

Ball Recovery refers to how a team plays when they are attempting to regain possession of the ball.

Childhood ordinarily spans the end of infancy – the first birthday – to the start of adolescence and is characterized by relatively steady progress in growth and maturation and rapid progress in neuromuscular or motor development. It is often divided into early childhood, which includes preschool children aged 1 to 5 years, and late childhood, which includes elementary school-age children, aged 6 through to the onset of adolescence.

Chronological age refers to "the number of years and days elapsed since birth." Growth, development, and maturation operate in a time framework; that is, the child's chronological age. Children of the same chronological age can differ by several years in their level of biological maturation. The integrated nature of growth and maturation is achieved by the interaction of genes, hormones, nutrients, and the physical and psychosocial environments in which the individual lives. This complex interaction regulates the child's growth, neuromuscular maturation, sexual maturation, and general physical metamorphosis during the first 2 decades of life.



Defense (Pressing) is a defensive style where all players on the defending team move quickly to their opponents in an effort to force an error and win possession. Pressing can take place in various parts of the field.

Defense (Dropping Off) is a defensive style where all players on the defending team retreat to a predetermined zone of the field to absorb the attacking pressure. Players on the defending team wait for the opponent to attempt penetrating movements, whereupon the defenders try to dispossess the attackers of the ball.

Development refers to the interrelationship between growth and maturation in relation to the passage of time. The concept of child development also includes the social, emotional, intellectual, and motor aspects.

Growth refers to observable, step-by-step, measurable changes in body size such as height, weight, and percentage of body fat.

In-possession refers to the team having possession of the ball.

Man-marking (defending) is the practice of assigning one defender to move with and defend against one opponent, regardless of field location.

Maturation refers to qualitative system changes, both structural and functional, in the child's progress toward maturity. One example would be the change of cartilage to bone in the skeleton.

Periodization is time management applied to training. Periodization organizes different training activities and training loads through the seasonal calendar to create a logical plan to optimize skill development, increase physical and ancillary capacities, improve competition performance, reduce injury, improve recovery time, and allow for taper and peak.

Peak height velocity (PHV) is the maximum rate of growth in stature during the growth spurt. The age of maximum increase in growth is called the age at PHV.

Peak weight velocity (PWV) is the maximum rate of growth in weight during the growth spurt.

Physical literacy refers to the mastering of fundamental motor skills and fundamental sport skills.

Principles of play are the basic playing concepts that form the building blocks of individual and team tactical play. These principles are divided into two areas: attacking play and defending play. Attacking principles include concepts such as penetration, width, mobility, support, surprise, and depth. Defending principles include concepts such as delay, pressure, cover, support, concentration, balance, constraint, and compactness.

Puberty refers to the point at which an individual is sexually mature and able to reproduce.

Readiness refers to the child's level of growth, maturity, and development that enables him/her to perform tasks and meet demands through training and competition. Readiness and critical periods of trainability during growth and development of young athletes are also referred to as the correct time for the programming of certain stimuli to achieve optimum adaptation with regard to motor skills, muscular and/or aerobic power.

Sensitive period of accelerated adaptation to training refers to a point in the development of a specific capacity (e.g. stamina, strength, speed, skill, suppleness) when experience or training has a marked effect on its development.

Style – Direct describes a team's determination to force the ball quickly up the field, directly towards the opponent's goal. In this style, passes are frequently sent long and in the air, and the intention is to place the opponent's defense under immediate pressure and force them to defend in their own half of the field.

Style – Possession describes teams which concentrate on maintaining possession through frequent passing to teammates who find space to receive the ball under relatively low pressure. The main objective is to retain the ball with the intention moving towards the opponent's goal through a steady and gradual build-up.

Systems of play describe the formations or alignments that teams adopt when they take to the field. Common formations include 4-4-2, 3-5-2, 3-4-3, 4-3-3, and 4-5-1. The different formations are used according to whether or not the tactical objective is to emphasize attack, defense, or a balance of both.

Trainability refers to the genetic endowment of athletes as they respond individually to specific stimuli and adapt to it accordingly. Malina and Bouchard (1991) defined trainability as "the responsiveness of developing individuals at different stages of growth and maturation to the training stimulus."

Transition refers to how a team adjusts between attacking play (in-possession) and defending play (ball recovery).

Zonal defending is the practice of assigning a defender to defend within a specific field area or "zone".





References

Balyi, I. Long-term planning of athlete development, multiple periodisation, modeling and normative data. FHS: The UK's quarterly Coaching Magazine, May 1999, no.4, pp. 7-9.

Ericsson, K.A. and Charness, N. Expert performance. Its structure and acquisition. American Psychologist, August 1994, vol.49, no.8, pp. 725-747.

Ericsson, K.A., Krampe, R.Th., and Tesch-Romer, C. The Role of deliberate practice in the acquisition of expert performance. Psychological Review, 1993, vol.100, no.3, pp. 363-406.

Canadian Sport for Life: Long-Term Athlete Development Resource Paper. Canadian Sport Centres, 2005.

Find Your Edge: Speed Skating Canada's Long-Term Athlete Development Plan. Speed Skating Canada, 2006.

Higgins, T. "Laying the Foundations." The Technician - UEFA (Jan. 2007), Vol. 35, P. 12-13.

Long-Term Player Development Guide for Golf in Canada. Royal Canadian Golf Association, 2007.

Malina, R.M., Bouchard, C., and Bar-Or, O. Growth, Maturation, and Physical Activity. Second edition. Champaign, Ill.: Human Kinetics, 2004.

No Accidental Champions: Long-Term Athlete Development for Athletes with a Disability. Canadian Sports Centres, 2006.

UEFA Club Licensing System: Manual Version 2.0. UEFA, 2005.

Vickers, Joan N. "Decision Training: An Innovative Approach to Coaching." Canadian Journal for Women in Coaching. February 2003.

Volume 2: Biathlon Canada LTAD Program. Biathlon Canada, 2006.

Wade, Allen. Principles of Team Play. Spring City, Pennsylvania: Reedswain, 1996.

Wellness to World Cup: Long-Term Player Development. Canadian Soccer Association, 2007.



Appendix A: Weekly Activity Tracking Sheet

In the left column, write the name of the activity (e.g. soccer practice, skating, running, soccer game, weightlifting, etc.). In the daily columns, record approximately how many minutes you were doing that activity on that day. Week of Monday ____/___ (dd/mm/yy) to Sunday ____/___ (dd/mm/yy) **ACTIVITY** Thursday Monday Tuesday Wednesday Friday Saturday Sunday Week of Monday ____/___ (dd/mm/yy) to Sunday ____/___ (dd/mm/yy) **ACTIVITY** Monday Tuesday Wednesday Thursday Friday Saturday Sunday Week of Monday ____/___ (dd/mm/yy) to Sunday ____/___ (dd/mm/yy) Friday Sunday **ACTIVITY** Monday Tuesday Wednesday Thursday Saturday



Appendix B: Player Training Diary

In the left column, write the name of the training activity (e.g. endurance run, shuttles, weightlifting, ball passing, game scrimmage, etc.). In the columns to the right, record the information indicated.

Activity	Time duration	Time of day	Weather?	Food before? Describe.	Liquid before? Describe.	Thoughts? (This is bad, this is good, this hurts, etc)	Feelings? (happy/sad, confident/shy, etc)

Activity	Time duration	Time of day	Weather?	Food before? Describe.	Liquid before? Describe.	Thoughts? (This is bad, this is good, this hurts, etc)	Feelings? (happy/sad, confident/shy, etc)

Activity	Time duration	Time of day	Weather?	Food before? Describe.	Liquid before? Describe.	Thoughts? (This is bad, this is good, this hurts, etc)	Feelings? (happy/sad, confident/shy, etc)



Appendix C: Player Sleep Diary

In the columns below each day, record approximately how many hours and minutes you slept the night previous, and estimate the quality of your sleep on a scale of 1-10 (1 = poor, 5 = average, 10 = excellent).

SLEEP	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Hours & minutes							
Quality 1-10							
١	Week of Mon	day/	/ (dd/m	ım/yy) to Sun	day/_	/ (dd/	mm/yy)
SLEEP	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Hours & minutes							
Quality 1-10							
١			/ (dd/m	700			
SLEEP Hours &	Week of Mon	day/_ Tuesday	/ (dd/m Wednesday	im/yy) to Sun Thursday	day/_ Friday	/ (dd/i	
SLEEP Hours & minutes Quality				700			
				700			mm/yy) Sunday
SLEEP Hours & minutes Quality 1-10	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
SLEEP Hours & minutes Quality 1-10	Monday Week of Mon	Tuesday	Wednesday	Thursday	Friday day/_	Saturday	Sunday mm/yy)
SLEEP Hours & minutes Quality 1-10	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday



Appendix D: Player Dietary Diary

- 1. Each day, list the food and drink you have consumed for breakfast, lunch, dinner, and any snacks. Beside each food item, estimate the quantity you consumed (e.g. 1 cup, 1/2 cup, 1 small glass, 1 large glass). Also note the time of each meal or snack.
- 2. In the Comments section, record your observations about how certain foods or types of food may have affected your energy, strength, digestion, clarity of thought, or other capacities that day.

DIET	Breakfast	Lunch	Dinner	Snack 1	Snack 2	Snack 3	Comments
Monday							
Tuesday							
Wednesday							
Thursday							
Friday							
Saturday							
Sunday							



Acknowledgements

This document would not have been possible without the concerted efforts of the many members and contributors of the LTPD Work Group. We extend our gratitude to the following people for developing the content of this document:

Work Group Members

Contributors

Sylvie Béliveau Ray Clark Rick Celebrini Michael Findlay Sean Fleming Stephen Hart Mike Hudson Eric Leroy Tony Waiters Richard Way Istvan Balyi Jim Cannovan

We also acknowledge the contributions of additional soccer colleagues across Canada and around the world.

We acknowledge and appreciate the support of BMO Financial Group



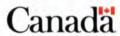


We acknowledge and appreciate the contribution of the Canadian Sport Center.

Design: McAllister Media

Editor: Jim Grove

We acknowledge the financial support of the Government of Canada through Sport Canada, a branch of the Department of Canadian Heritage.



ISBN: 978-0-9681565-5-1





