



## Indoor Rules of Play

### U11 – U19

Last Updated September 13, 2019

SYSI rules are adapted from FIFA rules of the game based on the specifics of this age group as well as the conditions offered in the indoor venues available. Please see the comments section for detailed tips on each law.

#### **LAW # 1 – INDOOR FIELD OF PLAY**

- **Indoor facilities and surface:**
  - o SaskTel Sports Centre ~ STSC ~ turf and hardcourt
  - o Saskatoon Kinsmen Henk Ruys Soccer Centre ~ SKHRSC ~ hardcourt
- **Field size and number of games:**
  - o U11 all divisions: 15 games ¼ field turf or hardcourt STSC & 5 games ¼ field boarded SKHRSC (no playoffs, no standings)
  - o U13 all divisions: 20 games ¼ field turf STSC + one final 1<sup>st</sup> vs 2<sup>nd</sup>
  - o U15 Premier & Division II: 18 games ½ field turf STSC + one final 1<sup>st</sup> vs 2<sup>nd</sup>
  - o U15 Division III: 18 games ¼ field turf STSC + one final 1<sup>st</sup> vs 2<sup>nd</sup>
  - o U19 all divisions: 18 games ½ field turf STSC + one final 1<sup>st</sup> vs 2<sup>nd</sup>

#### **LAW # 2 – THE BALL**

- U11 = Size 4
- U13 to U19 = Size 5

#### **LAW # 3 – THE NUMBER OF PLAYERS**

- U11 all divisions – ¼ field game – 6v6
- U13 all divisions – ¼ field game – 6v6
- U15 Division III – ¼ field game – 6v6
- U15 Premier & Division II – ½ field games – 9v9
- U19 all divisions – ½ field games – 9v9
- **Substitutions** will be unlimited and on the fly from the center line. Player leaving the field must be at the center line prior to the substitute entering the field. The player entering the field must enter the field at the center line as well.

#### **LAW # 4 – THE PLAYERS EQUIPMENT:** As per FIFA Laws of the Game

- A player must not use equipment or wear anything that is dangerous to himself or another player (including any kind of jewelry).
- The basic compulsory equipment of a player comprises the following separate items:
  - o a jersey or shirt with sleeves – if undergarments are worn, the colour of the sleeve must be the same main colour as the sleeve of the jersey or shirt
  - o shorts – if undershorts or tights are worn, they must be of the same main colour as the shorts
  - o socks – if tape or similar material is applied externally it must be the same colour as that part of the sock it is applied to
  - o shin guards
  - o footwear

#### **LAW # 5 – THE REFEREES**

- SSA and SDSRAI Registered Referees will be appointed to each match.
- A referee has full authority to enforce the Laws of the Game in connection with a match to which they are assigned.
- The jurisdiction of a referee over the teams in a match to which the referee has been assigned begins at the time the referee arrives at the playing venue.
- Make sure that the rules are followed and that the Fair Play nature of the game is followed.

- If an assigned referee is not present at time of Kick-off the coaches will agree to use a mutually agreeable substitute referee (parent, assistant coach, one coach for each half) and play the scheduled game. Prior to starting or continuing a game with a substitute official, both coaches should sign the game sheet with a note indicating acceptance of the agreed substitute. The substitute referee will be paid for the game at the end of the season if they have clearly stated their name and address on the game sheet. If the volunteer referee chooses not to be paid for the game, then SYSI will refund the Zones at the end of the season.

#### **LAW # 6 – ASSISTANT REFEREES**

- Assistant referees will not be used for SYSI indoor league matches.
- Assistant referees **may** be used for SYSI playoff matches dependent on availability.

#### **LAW # 7 – DURATION OF THE MATCH**

- 2 x 25-minute halves
- Any delay to the start of the match shall be accommodated by reducing the length of the game
- In matches where a winner must be declared (ie. Playoffs) two 5-minute overtime periods will be played, if the game is still tied at the end of the second overtime period, the winner will be determined by kicks from the penalty mark

#### **LAW # 8 – START AND RESTART OF THE GAME:** As per FIFA Laws of the Game

- **Retreat Line: U11 Division III:** The defensive team's players must retreat to the ½ way line on all Goal Kicks

#### **LAW # 9 – THE BALL IN AND OUT OF PLAY**

- The ball is considered out of play if the ball goes over the touch line, goal line, or strikes the ceiling (including light fixture, curtains, etc.)

#### **LAW # 10 – SCORING:** As per FIFA Laws of the Game

#### **LAW #11 OFFSIDE**

- Matches on ¼ field playing area: There is no offside.
- Matches on ½ field playing area:
  - o The offside line will be the attacking third line. Players can be offside if they are passed the offside line in their opponent's 1/3 of the opponent's defensive end of the field.

#### **LAW # 12 – FOULS AND MISCONDUCT:** As per FIFA Laws of the Game

#### **LAW #13 – Free Kicks**

- ¼ field games: all U11, U13, and U15 Div III are to be a distance of 3 yds
- ½ field games: U15 Premier/Div II are to be 5 yds and U19 all divisions are to be 10 yds

#### **LAW #14 – The Penalty Kick:** As per FIFA Laws of the Game

- Penalties will be taken from the front of the penalty area at a point directly in line with the center of the goal.

#### **Law #15 – The Throw In:** As per FIFA Laws of the Game

- A modified throw-in shall be used for U11. This modified throw-in allows the player a second chance to throw the ball in properly. If the player's throw-in is not perfect, but close to proper procedure, it is encouraged for the referee to allow play to continue.

#### **Law #16 – The Goal Kick**

- **Retreat Line: U11 Division III:** The defensive team's players must retreat to the ½ way line on all Goal Kicks
- **Goal Kick Spot:** All goal kicks will be taken as per FIFA Laws of the Game an except for U13's kicking from the top of the penalty box in all half field matches.

#### **Law #17 – The Corner Kick:** As per FIFA Laws of the Game

#### **Law #18 – The Goal Size (Feet)**

- STSC Games:
  - o U11 & U13 all divisions and U15 Division III – 12' X 6'6
  - o U15 Prem/Div II and U19 all divisions – 24' X 8'
- All SKHRSC Games: 13' X 6'3