



## Indoor Rules of Play Turf U10 – U19

LAW # 1 – INDOOR FIELD OF PLAY - Indoor facilities and surface: o Saskatoon Sports Centre ~ SSC ~ turf and hardcourt o Saskatoon Kinsmen Henk Ruys Soccer Centre ~ SKHRSC ~ hardcourt - Field size and number of games:

- o U10 and U11 Alliance Leagues: 15 games ¼ field turf or hardcourt STSC & 5 games ¼ field boarded SKHRSC (no playoffs, no standings).
- o U11 City League: 16 games ¼ field turf (no playoffs/no standings)
- o U12 and U13 Alliance Leagues: 15 games ¼ field turf or hardcourt SSC & 5 games ¼ field boarded SKHRSC
- o U13 City League: 16 games ¼ field turf SSC + one final 1st vs 2nd
- o U14 and U15 Alliance Leagues: 18 games ½ field turf SSC + one final 1st vs 2nd
- o U15 City League: 16 games ¼ field turf SSC + one final 1st vs 2nd
- o U17 Alliance League: 18 games ½ field turf SSC + one final 1st vs 2nd
- o U17 City League: 16 games ¼ field turf SSC + one final 1st vs 2nd
- o U19 Alliance League: 18 games ½ field turf SSC + one final 1st vs 2nd o U19 City League: 16 games ¼ field turf SSC + one final 1st vs 2<sup>nd</sup>

- Technical Area o For indoor half -turf games, a technical area will be located between the designated line (not closer than 5 meters to the half lines) on one side, and the goal line closer to the substitute bench on the other side. The coach and the other officials must remain within its confines except in special circumstances (injuries) when the referee will give special permission to enter the field of play. The coach and the other officials must behave in a responsible manner

Game Sheets for Youth soccer league are located at admin desk. Teams will need to pick up and give them to referee. Due covid-19 restrictions with proof of vaccination. Players with the age 18 years and older will need to show the referee ID. Can be either a from of Canadian Government photo ID or a SAS player card. Players with the age of 18 years and older will be marked on the game sheet prior to the game by youth soccer to let the referee know who is 18 years and older.

LAW # 2 – THE BALL - U10/U11 = Size 4 - U13 to U19 = Size 5 - The home team will supply the game ball unless, in the opinion of the referee, the visiting team has a more satisfactory ball.

- For SYSI Indoor League Play on hard surface, where available a low bounce synthetic ball will be used.
- For games on artificial turf an outdoor ball will be used.

### LAW # 3 – THE NUMBER OF PLAYERS Game Formats

- U11 City and U10 and U11 Alliance Leagues – ¼ field game – 6v6
- U13 City and U12 and U13 Alliance Leagues – ¼ field game – 6v6
- - U14 and U15 Alliance Leagues – ½ field games – 9v9
- - U15 City League – ¼ field game – 6v6
- - U17 Alliance League - ½ field games – 9v9
- - U17 City League - - ¼ field game – 6v6 - U19 Alliance League – ½ field games – 9v9
- - U19 City League – ¼ field game – 6v6
  
- Minimum Number of Players - The minimum number of players required for a youth game to proceed is: - 6 players per team for the 9v9 indoor leagues - 4 players per team in the 6v6 indoor leagues - Substitutions will be unlimited and on the fly from the center line. Player leaving the field must be at the center line prior to the substitute entering the field. The player entering the field must enter the field at the center line as well.
  
- - 5 up – 1 up (U10/U11 age groups only): if the game gets to a 5-goal differential the trailing team can add a player, and every 3 goals after, you can add an additional player up to a maximum of 3 additional players. If the score goes under the 5-goal differential they must remove the additional player.

**LAW # 4 – THE PLAYERS EQUIPMENT:** As per FIFA Laws of the Game - A player must not use equipment or wear anything that is dangerous to himself or another player (including any kind of jewelry). - The basic compulsory equipment of a player comprises the following separate items:

- o A jersey or shirt with sleeves – if undergarments are worn, the colour of the sleeve must be the same main colour as the sleeve of the jersey or shirt
- o Shorts – if undershorts or tights are worn, they must be of the same main colour as the shorts
- o Socks – if tape or similar material is applied externally it must be the same colour as that part of the sock it is applied to
- o Shin guards – all Under-10 to Under-19 players are required to wear shin guards. Any player not wearing shin guards will not be allowed to play.
- o Footwear - The goalkeeper must wear colors that are distinct from those of the other players (including opposing players and goalkeeper) and the referee.

**LAW # 5 – THE REFEREES - SSA and SDSRAI Registered Referees** will be appointed to each match. - A referee has full authority to enforce the Laws of the Game in connection with a match to which they are assigned. - The jurisdiction of a referee over the teams in a match to which the referee has been assigned begins at the time the referee arrives at the playing venue. - Make sure that the rules are followed and that the Fair Play nature of the game is followed.

**LAW # 6 – ASSISTANT REFEREES - Assistant referees** will not be used for SYSI indoor league matches. - Assistant referees may be used for SYSI playoff matches dependent on availability.

**LAW # 7 – DURATION OF THE MATCH - 2 x 25-minute halves** separated by a 5-minute halftime break. - Any delay to the start of the match shall be accommodated by reducing the length of the game - In regular league play for both indoor and outdoor seasons, no overtime will be played in the event of a tie at the end of regulation time. - In matches where a winner must be declared (ie. Playoffs) two 5-minute overtime periods will be played, if the game is still tied at the end of the second overtime period, the winner will be determined by kicks from the penalty mark - Teams must vacate fields to allow for following games to proceed as scheduled. In the event of late kick-offs or other delays, time allocated for play will not be exceeded and the available playing time will be divided into two equal halves.

**LAW # 8 – START AND RESTART OF THE GAME:** - As per IFAB LOTG - Retreat Line: U11 City League: The defensive team's players must retreat to the ½ way line on all Goal Kicks

**LAW # 9 – THE BALL IN AND OUT OF PLAY** - The ball is considered out of play if the ball goes over the touch line, goal line, or strikes the ceiling (including light fixture, curtains, etc.) - If the ball contacts the ceiling or a ceiling attached fixture, the game will be restarted directly below the point of contact by an indirect free kick by the team that was not the last to touch the ball.

**LAW # 10 – SCORING:** - As per IFAB LOTG

**LAW #11 OFFSIDE** - Matches on ¼ field playing area: There is no offside.

- Matches on ½ field playing area: The offside line will be the attacking third line. Players can be offside if they are passed the offside line in their opponent's 1/3 of the opponent's defensive end of the field.

**LAW # 12 – FOULS AND MISCONDUCT:** As per FIFA Laws of the Game - All divisions - yellow and red cards under the standard FIFA rules. - There will not be any time penalties for yellow/red cards. - Slide tackles are not allowed on hard court/tile games (U11 – U19 divisions). - Any games played on turf or grass, slide tackles are governed by the IFAB laws of the game (U11-U19 divisions).

**LAW #13 – Free Kicks** - ¼ field games:

- o U11 and U13 City League are to be a distance of 3 yds

- o U10 – U13 Alliance League are to be a distance of 3 yds

- o U15 – U19 City League are to be a distance of 5 yds - ½ field games:

All U15 – U19 Alliance Leagues are to be 10 yds

**LAW #14 – The Penalty Kick:** As per FIFA Laws of the Game - Penalties will be taken from the front of the penalty area at a point directly in line with the center of the goal

## Law #15 – The Throw In: As per IFAB LOTG

- A modified throw-in shall be used for U11. This modified throw-in allows the player a second chance to throw the ball in properly. If the player's throw-in is not perfect, but close to proper procedure, it is encouraged for the referee to allow play to continue.

Law #16 – The Goal Kick - Retreat Line: U11 City League: The defensive team's players must retreat to the ½ way line on all Goal Kicks - U11-U19 Goal Kicks: can be taken at any point in the Goal Area. As per FIFA/IFAB Laws of the Game.

Law #17 – The Corner Kick: As per FIFA Laws of the Game