



Boarded Rules of Play Youth Leagues

SYSI rules are adapted from Saskatoon Adult Soccer (SAS) Indoor Rules of Play & FIFA rules of the game. Based on the specifics of this age group as well as the conditions offered in the venues available. (Please reference SAS Rules posted online)

LAW # 1 – INDOOR FIELD OF PLAY

- Saskatoon Kinsmen Henk Ruys Soccer Centre – SKHRSC – hard court

LAW # 2 – THE BALL

- U 11 = Size 4
- U13-U19 = Size 5

LAW # 3 – THE NUMBER OF PLAYERS

- **U11 – U19:** 1/4 field game - 6v6
- **Substitutions** will be unlimited and on the fly from the center line. Player leaving the field must be at the center line prior to the substitute entering the field. The player entering the field must enter the field at the center line as well.

LAW # 4 – THE PLAYERS EQUIPMENT: As per FIFA Regulations

- A player must not use equipment or wear anything that is dangerous to himself or another player (including any kind of jewelry).
- The basic compulsory equipment of a player comprises the following separate items:
 - o a jersey or shirt with sleeves – if undergarments are worn, the colour of the sleeve must be the same main colour as the sleeve of the jersey or shirt
 - o shorts – if undershorts or tights are worn, they must be of the same main colour as the shorts
 - o socks – if tape or similar material is applied externally it must be the same colour as that part of the socks it is applied to
 - o shin guards
 - o footwear

LAW # 5 – THE REFEREES

- SSA and SDSRAI Registered Referees will be appointed to each match.
- A referee has full authority to enforce the Laws of the Game in connection with a match to which they are assigned.
- The jurisdiction of a referee over the teams in a match to which the referee has been assigned begins at the time the referee arrives at the playing venue.
- Make sure that the rules are followed and that the Fair Play nature of the game is followed.
- In the event that an assigned referee is not present at time of Kick-off the coaches will agree to use a mutually agreeable substitute referee (parent, assistant coach, one coach for each half) and play the scheduled game. Prior to starting or continuing a game with a substitute official, both coaches should sign the game sheet with a note indicating acceptance of the agreed substitute. The substitute referee will be paid for the game at the end of the season as long as they have clearly stated their name and address on the game sheet. If the volunteer referee chooses not to be paid for the game, then SYSI will refund the Zones at the end of the season.

LAW # 6 – ASSISTANT REFEREES

- Assistant Referees will not be used for SYSI League matches.
- Assistant Referees **may** be used for SYSI Playoff matches dependent on availability.

LAW # 7 – DURATION OF THE MATCH

- 2 x 25-minute halves
- Any delay to the start of the match shall be accommodated by reducing the length of the game.

- In matches where a winner must be declared (i.e.. Playoffs) two 5-minute overtime periods will be played, if the game is still tied at the end of the second overtime period, the winner will be determined by kicks from the penalty mark.

LAW # 8 – START AND RESTART OF THE GAME: As per FIFA Regulations

- **Retreat Line: U11 Division III:** The defensive team's players must retreat to the ½ way line on all Goal Kicks

LAW # 9 – THE BALL IN AND OUT OF PLAY: The ball is considered out of play if the ball goes over the yellow line above the nets, goes over the boards onto the bench, or hits any obstructions that are not the boards or the mesh surrounding.

LAW # 10 – SCORING: As per FIFA Regulations

LAW #11 OFFSIDE: There is no offside.

LAW # 12 – FOULS AND MISCONDUCT: As per FIFA Laws of the Game and the SDSRA rules.

http://sdsrai.goalline.ca/page.php?page_id=78378

- **Slide Tackling Rule:** A slide tackle is a tackle that endangers the safety of an opponent and must be sanctioned as reckless behavior. Any player performing a slide tackle will be cautioned and play will be stopped. Play will be restarted with a direct free kick to the opposing team. A slide tackle is defined to play the ball when an opponent is near.
 - o **A yellow card** = four-minute penalty & the player will go into the penalty box. The team will play shorthanded four minutes. If the opposition scores, the player will be allowed out of the box and the team will resume to full strength. If the opposing team does not score during the 4 minutes the referee will allow the player back onto the field once the four minutes has expired.
 - o **A red card** = player ejected from the match & team plays shorthanded for 6 minutes. The team will play shorthanded for the entire 6 minutes regardless of how many goals the opposition scores. At the end of the 6 minutes the referee will indicate to the team they can bring any player onto the field from the bench.
 - o A team can play a maximum of two players short due to penalties at any given time.
 - o In the case where a team receives more than two penalties during the same sequence, the third penalty time will start when the first penalty time expires. The third player to receive the card is required to sit in the box for the duration of the first penalty AND their penalty. This is not up to the team to decide who is the third player. It is the sequence of events that determines the third player.
 - **Note:** the delay in start time for the third penalty avoids the team playing with less than the required minimum number of players.
 - o No offsetting penalties. Cards issued at the same time to opposing players will be considered coincidental.
- Coincidental penalties will be treated in the same manner as A) and B) **GENERAL RULES TO CARD VIOLATIONS:**
 - o A) The minimum number of players on the field is 4 (3 players and 1 Keeper). If three people from the same team are carded the team will play with 3 players and a keeper until such time as the first card's time is complete. They then must remove a player to continue with only playing with 3 players and a keeper until the penalties have expired.
 - o B) Penalties are served in the order that they are received, but not all at once. Only 2 can be served at any given time to avoid minimum players on field. An example is one team receiving a red card then another player gets a yellow and then at the same time another player receives a red card. They would serve the times as a red card, and the yellow card, and then at the completion of one of the cards the final red card is served. This would follow the above point.

LAW #13 – Free Kicks: ¼ Games: Distance of 3 yds

LAW #14 – The Penalty Kick: As per FIFA Regulations

- Penalties will be taken from the front of the penalty area at a point directly in line with the center of the goal.

Law #15 – The Throw In: No throw-in will occur in the boarded game.

Law #16 – The Goal Kick:

- **Retreat Line: U11 Division III:** The Defensive team's players must retreat to the ½ way line on all Goal Kicks.

Law #17 – The Corner Kick: No corner kicks in the boarded game.