







COMMUNITY DEVELOPMENT COACH











Land Acknowledgement

At Lacrosse Canada, we respect and acknowledge the First Nations / Indigenous, Inuit and Metis peoples of Canada as the keepers of the Territory upon which we will be learning today. I am coming to you from the

[______]







Community Development Course Content

Introduction

Long Term Athlete Development (LTAD)

The Emergency Action Plan (EAP)

Module 1 – The Game

Module 2 – The Coach

Module 3 – The Players

Module 4 – Technical Preparation (On Floor)

Module 5 – Mental Preparation

Module 6 – Physical Preparation (On Floor)

Module 7 – Practice Planning

Modules 4 & 6 will be covered in the on-floor portion at a later date





INTRODUCTION





Task 1

Page xi

Find someone you do NOT know, then:

Introduce yourself.

My partner's name is _____

 Gather information regarding other sports coached and played, how long they have been coaching, etc.





Task 1

Page xi

Define your approach to coaching.

- 1. Why have you decided to coach? What do you hope to achieve?
- 2. Why have your players decided to get involved in sport and, in particular, to play lacrosse?
- 3. What do you think parents expect their children to get out of playing lacrosse?

List the common themes that arise from the three questions.









THE COLUMN COLUM

Competition Development Coach

Phases of Athlete Development Train to Compete Train to Win

Competitive Introduction Coach

Phases of Athlete Development Train to Train

Community Development Coach

Phase of Athlete Development Learn to Train

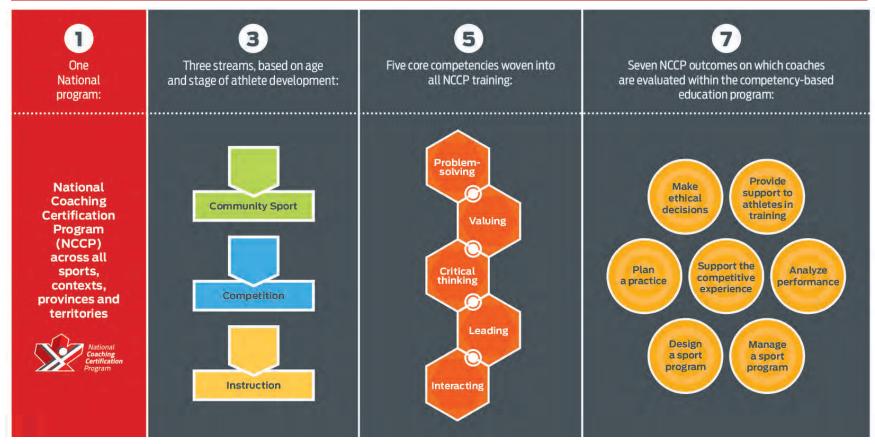
Association canadienne de crosse







Community Development Coach















NCCP Competency-Based Education Training

Core Competencies

Valuing	Problem Solvin	g Interaction	Critical Thinking	ng Leadership
Recognizes ethical dilemmas, problems and consequences.	Solves coaching problems where the variables may be unknown, uncontrolled or unpredictable.	Intervenes to facilitate progress. Applies all teaching and learning principles. Can remain positive when under stress.	Makes decisions based on experience and the larger sport and/or social context.	Has a positive influence on behavior. Works collaboratively. Recognizes the efforts of others.







THE CANADIAN LACROSSE COACHING DEVELOPMENT PROGRAM THE TECHNICAL COMPONENT OF THE NCCP

The Purpose of the Lacrosse Coaching Development Program (LCDP) is to improve all levels of play in the CLA through quality education of its instructors and coaches.

Through a comprehensive training and certification program, the goals of the LCDP are:

- 1. To promote the development of qualified lacrosse coaches.
- 2. To provide a method of recognition and categorization of all lacrosse coaches.
- To improve the quality of instruction of lacrosse coaching by providing a medium by which they can improve.







The Learning Outcomes of the LCDP

At the end of this course the Community Development Coach will be able to:

- 1. Plan, organize and administer practice sessions.
- 2. Teach the fundamentals and concepts of lacrosse using the phase analysis of skills and the task approach for learning.
- 3. Conduct lead up games and fun activities / drills that promote fitness and skill development.
- 4. Teach and support the rules of play in an environment that is fair for everyone.







The Learning Outcomes of the LCDP

At the end of this course the Community Development Coach will be able to:

- 5. Prevent and recognize injuries to provide a safe environment and adequate care for injured players, including an EAP.
- 6. Facilitate the physical, mental, and emotional development of the players, i.e. developing character and life skills.
- 7. Evaluate practice and seasonal objectives.







Lacrosse Coaching Development Program Curriculum (LCDP)

	Community Sport The Spirit of Lacrosse	Competition Athlete Centred Coaching	Competition Development Empowerment
The Game	The Game Equipment & Rules	The Team Game at the Competitive Level	Strategies & Tactics of Elite Lacrosse
The Coach	Learning How to Teach The Coach's Behaviour	Teaching Players how to Learn	Facilitating Achievement. Mentoring
The Players	Evaluating Player Development Risk Management	Evaluating Player Performance & Playing to Strengths	Statistics & Evaluation. Developing Role Players. Empowerment
Technical Preparation	Teaching the Fundamentals and the Motion Offence	Developing the "Team" Aspect of Lacrosse. Adding Precision to the Fundamentals	The Skills, Systems, Strategies and Tactics of Winning Lacrosse
Mental Preparation	Using the Fundamentals of the Mental Skills in Practises and Games	Using drills to Develop the Mental Skills. Using the Mental Skills to Learn.	Mental Skills —the Players' Responsibility
Physical Preparation	Planning Skill Related Drills/Activities that will Train the Physical Performance Factors	Planning Practises and Playing the Game in a way that will develop the Physical Performance Factors.	Training the Physical Performance Factors in order to Improve Technique and Intensity of Play.
Planning	Planning a Practice	Planning the Season	Planning the Year







Reasons Children Participate In Sport

- 1. To have fun
- 2. To improve my skills
- 3. To stay in shape
- 4. To do something I am good at
- 5. For the excitement of competition
- 6. To get exercise
- 7. To play as part of a team
- 8. For the challenge of competition
- 9. To learn new skills
- 10. To Win







Top reasons children stop playing sport are:

□ Lost interest
 □ I was not having fun
 □ It took too much time
 □ Coach was a poor teacher
 □ Coach played favourites
 □ Overemphasis on winning

How many of the reasons in column 1 are coach related?

How many of the reasons in column 2 are parent related?







I would get reinvolved in a sport I dropped if ...

Boys

- 1. Practice was more fun
- 2. I could play more
- 3. Coach understood players better
- 4. There was no conflict with studies
- 5. Coaches were better teachers
- 6. There was no conflict with social life

Girls

- 1. Practice was more fun
- 2. There was no conflict with studies
- 3. Coach understood players better
- 4. There was no conflict with social life
- 5. I could play more
- 6. Coaches were better teachers

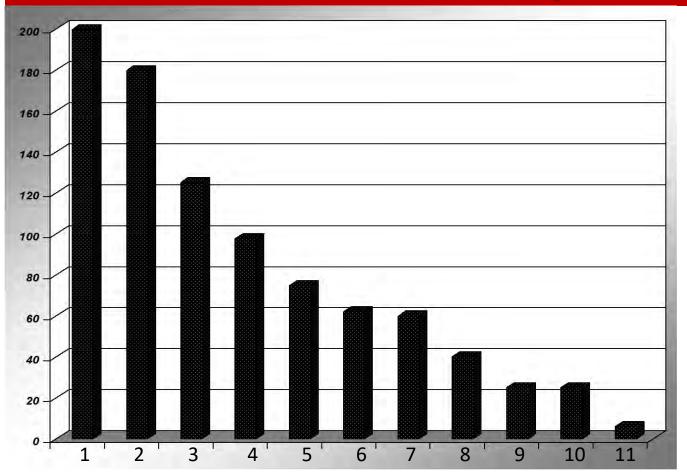








What Parents Expect of Coaches



LEGEND

- 1. Make sport enjoyable
- 2. Respect children as individuals
- 3. Be a knowledgeable leader
- 4. Be safety conscious
- 5. Act in a mature and adult manner
- 6. Be fair
- 7. Respect rules and officials
- 8. Give equal opportunity for playing time
- 9. Plan activities effectively
- 10. Be approachable
- 11. Strive to win

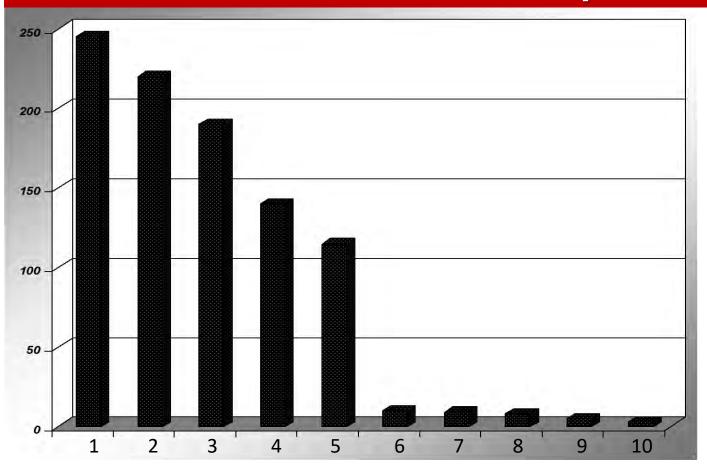








What Parents Expect of Sport



LEGEND

- 1. To build self-esteem
- 2. To have fun
- 3. To develop skills
- 4. To increase fitness
- 5. To make new friends
- 6. Other
- 7. To have a professional career
- 8. To play on a winning team
- 9. To win awards
- 10. To go to the Olympics







The Spirit of Lacrosse

The player who played against me was really working with me.
He caused me to make moves I had never made before.
And any magic that came from the surprise of what I did came because he guarded me so well. The two of us were just working together, creating a new form to get to the same place.

Paul Owens – 1977 Poet

Teaching the Spirit of Lacrosse

The Spirit of Lacrosse is taught by:

Winning through the superior execution of skill.

Gaining advantage through superior fitness.

Playing lacrosse with integrity and respect.

Strong Mind Strong Body Strong Spirit







Learning – Playing – Coaching

- ☐ Learning is enhanced when the activity is fun.
- ☐ Having fun is considered play
- □ Playing is learning

Learning is intrinsic, it happens while involved in an activity where a player is making an attempt to achieve.

Learning is best achieved when the activity has play like qualities.







Learning – Playing – Coaching

LEARNING

Learning must be self directed

Learning must be experiential

Learning is reflective

Learning is continuous

Learning has feeling

PLAY

Spontaneous

Inconsequential

Exploratory

Challenging

Adaptive

Repetitive

Play involves Emotion









LONG TERM ATHLETE DEVELOPMENT (LTAD)











Long Term Athlete Development (LTAD)

Your athletes are here



What is LTAD?

Human development from birth to adulthood is a continuous process. To understand the process better, experts divide human development into distinct stages with specific characteristics; these are called stages of development.

In Canadian sport, experts have identified seven stages of development, each with its own physical, mental, emotional, and cognitive characteristics. This is our Long-Term Athlete Development (LTAD) model, and it's the basis for the optimal training and competition kids need to enjoy sport the most and perform their best.

Why do we need the LTAD model?

Because participation in recreational sport and physical activity has been declining and physical education programs in schools are being marginalized.

Because the international performances of Canadian athletes have been declining in some sports.

Because other sports are having trouble identifying and developing the next generation of international athletes.

Because **NOT** matching skills and activities to a stage of development has serious negative consequences, and Canadians and the Canadian sport system have been suffering from them for some time. To mention just a few of them:

- · Children don't have fun;
- They develop bad habits because of the over-emphasis on winning;
- Their skill development is poor;
- They don't reach their optimal performance level;
- Many burn out and drop out of sport.









Long Term Athlete Development (LTAD)

Learn to Train

Overall sport skills development.
Major skill learning stage: all basic sport skills should be learned before entering puberty or
the Train to Train Stage.
Integrated mental, cognitive and emotional development.
Introduction to mental preparation.
Develop strength through use of own body weight, also using medicine ball and Swiss ball.
Introduce ancillary capacities.
Further indication and development of talents.
Single or double periodization.
Sport-specific training three times per week; participation in other sports three times per
week.

The Learn to Train and Train to Train stages are the most important stages of athletic preparation. During these stages, we make or break an athlete!







LTAD – What? – How? – Why?

Long-Term Athlete Development (LTAD)

What?

LTAD is a framework for systematically training and developing physical, mental, and emotional capacities in athletes according to scientifically-recognized principles and stages of human development. As a training, competition, and recovery model, it respects the natural stages of physical, mental, and emotional development in athletes.

How?

Based on clearly defined developmental stages, LTAD provides recommendations for ratios of training-to-competition hours, points of emphasis in skills training, formats for competition, and more. When adapted to a specific sport such as lacrosse, it provides coaches and administrators with clear guidelines for designing training and competition programs at every developmental stage to optimize long-term skills acquisition and performance.

Why?

Importantly, LTAD allows athletes the flexibility to move between competitive and recreational arenas of their sport at almost any time of life. Following early athlete development in the first stages of training, and depending on talent, athletes may choose to pursue elite competition or join a recreational stream for fun and wellness. In this way, LTAD supports lifelong wellness for the greatest number of participants even while promoting medal-winning performances.











LTAD – Growing with Lacrosse

Growing with Lacrosse

Lacrosse for Life identifies seven basic stages for developing lacrosse players:



Active Start Young children begin basic play.



FUNdamentals

Later childhood provides more structure but emphasizes FUN.



Learning to Train

Pre-teens prepare for structured training.



Training to Train

Early teens build training capacities.



Learning & Training to Compete

Older teens start training to compete for titles.



Learning & Training to Win

Players train solely for competitive results.



Active for Life

Players move from formal competition and focus on wellness.



Your athletes are here

Your athletes

are here







LTAD – The Male Athlete

THE MALE ATHLETE

This table reflects the intended focus of training at each stage, ages of players, and the roles played by lacrosse organizers through the stages:

LTAD Stage		Time	Age Range	Play for	Competition Host	Description
AS	Play		4-6	Club	Local Assoc.	Pre-kindergarten, low organized games - FUN
Fort	Tana	1st Hati	7-8	Club	Local Assoc,	Emphasis on fun. School PE and intramurats SPEED, SUPPLENESS
Fun2	Learn	2nd Half	9-10	Club	Local Assoc.	Skills and drills - SPEED Fair play, modified rules, decrease competition, increase fun
L2T	Skill		11-12	Club MA Prov. Team	Local Assoc. CLA w/Host	Start goaltender specialization - SKILL. Ensure fun and participation.
T2T	0.00	1st Half	13-14	Club MA Prov. Team	Local Assoc. CLA w/Host	Further skill interaction - STAMINA Ensure fair play - AEROBIC CAPACITY
264 Hot 15 16		Club MA Prov. Team	Local Assoc. CLA w/Host	Increase competition, Start to focus on the game of lacrosse; SPEED Late entry opportunities; AEROBIC POWER		
L2C	Specialize	1st Half	17-18	Club	MA	Skill refinement - STRENGTH Year-round training begins - late entry opportunities
T2C	in lacrosse	2nd Half	up to 21	Club	MA	Full complement of training and game exposure Late entry opportunities
L2W	Elite	1st Half	up to 21 21+	Club Club	MA/CLA MA/CLA	Training environment with full Performance Enhancement Team support Full compliment of training and game exposure
T2W	Pro	2nd Half	21+	Club CLA Nat. Team	MA / CLA FIL	Total skill refinement
A4L	Life		21+	Club MA/CLA	MA/CLA MA	Divisions by skill, competition and recreation divided Sr. adult - post career







LTAD – The Female Athlete

THE FEMALE ATHLETE

This table reflects the intended focus of training at each stage, ages of players, and the roles played by lacrosse organizers through the stages:

	LTAD		Parity	Age		GORY	Discretes	Competition	Para di alia
	Stage		Focus	Guideline	Field	Box	Play for	Host	Description
	AS		Play	0-5	Club				Pre-kindergarten; Daily physical activities (both organized and unstructured); encourage fundamental movement skills; focus on participation; FUN
	EUN		Leam	5-7		Tyke 7-8	Elub	Local Assoc.	Skill development should be well-structured, positive and FUN; encourage participation in a variety of sports; School FE and intramurals. SPEED 1, SUPPLENESS, introduce simple rules.
Your athletes are here	L2T		Skill	8-10	U-11	Novice 9-10	Club	Local Assoc.	Focus on SPORT SKILLS and drills, (accelerated motor co-ordination); NO position specialization
	T21		Game	11-14	U-13	Peewee 11-12	School	Local Assoc.	Combine skills and tactics; train competitive situations (games & drills); increase competition; start goaltender specialization
			Outlie.	1111	U-15	Bantam 13-14	Club	MA	SPEED 2; STAMINA (PHV ~12); STRENGTH (post menarche)
	T2C	L2C		15-16	U-17	Midget 15-16	High School School Club Board	Skill refinement, athlete specific training programs, model high competition in training; some specialization to attack/defense/	
		T2C	Specialize in Lacrosse	17-18	U-19	Major 17÷	MA Provincial	MA CLA	midfield; late entry opportunities Year-round training begins for National players
	T2W	L2W		18+/-	U-19 Nat		U19 Nat. University	MA / CLA OUA Div.II-III NCAA Div.II-III	
		T2W	Elite		Senior Nat.		University Sr. Nat.	NCAA Div.I FIL	Total skill refinement; year round training and game exposure with highest level of support; high intensity/high volume training
	A4L		Life		Masters	Masters	Club	MA	Post career: competition and recreation; coaches; officials. Sr. adult - post career







LTAD – Shortcomings / Consequences **Shortcomings** Consequences ☐ Young athletes tend to over compete ☐ Athlete skills are and undertrain. underdeveloped and unrefined. □ Coaches neglect the sensitive periods □ Skill development is when athletes experience accelerated never optimized. adaptation to specific aspects of training (E.G. Strength, speed, skill, stamina, suppleness.

The shortcomings and consequences should be seriously considered by program planners.









LTAD – Shortcomings / Consequences 2

Sh	ortcomings	Co	onsequences
	Winning is emphasized prematurely at young		Athletes fail to reach optimal
	ages, so training becomes geared toward		performance levels when they
	short term game results rather than long term		progress to senior elite
	athlete development.		competition.
	Fundamental Lacrosse skills are not taught at		Athletes develop poor
	the appropriate ages using the appropriate		movement abilities.
	methods.		
	Training and competition programs for males		Athletes lack proper fitness.
	are imposed on females.		
	Adult training and competition formats are		Athletes develop poor habits
	often imposed on child and youth athletes.		from over competition focused
			on winning.









LTAD – Shortcomings / Consequences 3 **Shortcomings** Consequences ☐ Chronological age is used to organize training and ☐ Female athletes do not reach competition, rather than developmental age. their potential. The best coaches work with elite athletes; less- Children do no have fun in experienced volunteer coaches at the developmental adult based sport programs level where trained coaches are essential. and they leave the sport. competition system (E.G. and The next generation of League tournament schedules) interferes with athlete international athletes is not development. systematically developed. There is no Talent Identification system (TID) ☐ Athletes over compete and burnout when pulled in different directions by school, club, and provincial teams.







LTAD – Shortcomings / Consequences 4 **Shortcomings** Consequences There is no integration between physical Provincial and National team education programs in schools, recreation coaches must implement programs, and elite competitive programs. remedial programs to counteract the shortcomings of athlete development. There is little integration and collaboration Inconsistent national between the disciplines of lacrosse (box, performances due to lack of men's field, women's field). TID and a player development pathway. ☐ Athletes are encouraged to specialize (by Competition between box and both sport and position) when they are too field programs for players. young.









EMERGENCY ACTION PLAN (EAP)











Emergency Action Plan (EAP)

ent;		Location:	
	8		
Cha	rge Person		Call Person
	Backup		Backup
	Backup		Backup
2	Important Addresses		Emergency Phone Numbers
Site or Facilit	ty (Address, City, Province)		Emergency Services
Nearest Hosp	ital (Address, City, Province)	Facili	ty Manager or Superintendent
Addition	al Location Information		Other

Program	
Event:	Location:
Directions to s	ite/facility
Charge Person	Responsibilities
. Conduct an i	nitial assessment of the injury.
	meone to watch the other participants (stop all activities and ensure all participan
	area if nobody is available to supervise).
	injured participant and help keep them calm until emergency medical services
	nduct their assessment of the injury.
4. Record the in	jury using their club's accident report form.
Call Person Res	none ibilities
. Call for emer	
	cessary information to dispatch.
 The facility 	
	access door to the injured participant
 The nature 	
 A description 	n of first aid that has been performed
 Other media 	al information, such as allergies or medical conditions
Clear any tra	fic from the facility entrance or access road before the ambulance arrives.
4. Wait by the e	ntrance to direct the ambulance.
5. Call the parti	cipant's emergency contact person.
5. Assist the ch	arge person as needed.
REMINDERS	
	ave and re-use this form to prepare an EAP for your usual practice site and for
	here you host competitions.
	paring for away competitions, ask the host team or host facility for a copy of in advance.
	e medical profile and parent or caregiver contact information for each it to this emergency







Emergency Action Plan (EAP)

Date:	
EMERGENCY ACTION PLAN (EAP)	
Event:	
Location:	
Directions to site/facility:	





Emergency Action Plan (EAP)

Charge Person Responsibilities

- 1. Conduct an initial assessment of the injury.
- 2. Designate someone to watch the other participants (stop all activities and ensure all participants are in a safe area if nobody is available to supervise).
- 3. Wait with the injured participant and help keep them stay calm until emergency medical services arrive and conduct their assessment of the injury.
- 4. Record the injury using their club's accident report form.







Emergency Action Plan (EAP)

Call Person Responsibilities

- 1. Call for emergency help.
- 2. Provide all necessary information to dispatch.
 - The facility location
 - The closest access door to the injured participant
 - The nature of the injury
 - A description of first aid that has been performed
 - Other medical information, such as allergies or medical conditions
- 3. Clear any traffic from the facility entrance or access road before the ambulance arrives.
- 4. Wait by the entrance to direct the ambulance.
- 5. Call the participant's emergency contact person.
- 6. Assist the charge person as needed.







Emergency Action Plan (EAP)

REMINDERS

- ☐ You can save and re-use this form to prepare an EAP for your usual practice site and for any site where you host competitions.
- ☐ When preparing for away competitions, ask the host team or host facility for a copy of their EAP in advance.
- ☐ Attach the medical profile and parent or caregiver contact information for each participant to this emergency action plan.









Module 1

THE GAME











The Game

GOAL:

To introduce lacrosse, its evolution, equipment, structure of play and rules.

OBJECTIVES:

The competent Community Coach will be able to:

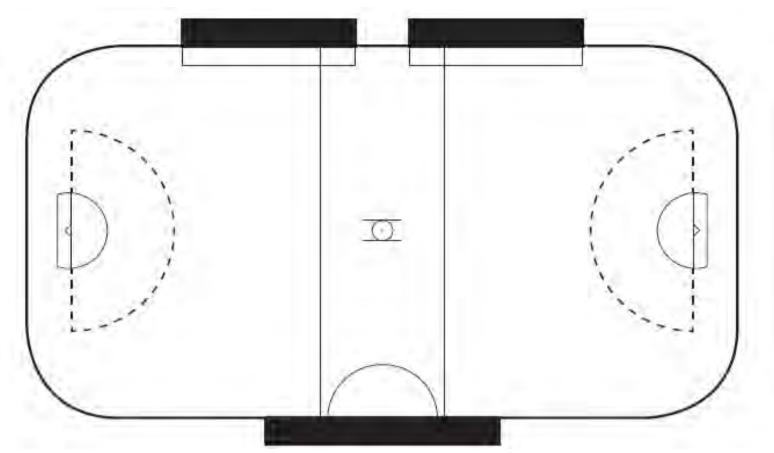
- Use the history and rules of lacrosse to provide a positive, safe and fair environment.
- Provide players and parents with information on the purchase and care of equipment.
- Describe the sport of lacrosse, its structure of play and rules.





The Game

The Playing Surface











The Game

THE RULES

Classification of Rules

1. Structure of Play

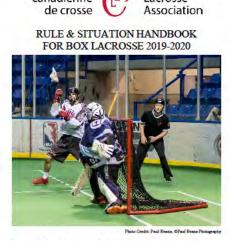
- Floor markings
- Equipment
- Procedures
- Players

2. Flow of Play

- Starting and stopping play
- How the game is played

3. Infractions

- Loss of possession
- Penalty Shots
- Timed Penalties
 - ✓ Minor
 - ✓ Major
 - ✓ Misconduct
 - ✓ Expulsion
 - ✓ Match



Prepared by the National Officiating Certification Program



Task:

Define each of the Infractions by listing the conditions under which they occur.









Module 2

THE COACH











The Coach

GOAL:

To help coaches develop a philosophy of coaching that is player centred and that honours the principles of Fair Play.

OBJECTIVES:

The competent Community Development Coach will be able to:

- Provide positive learning and playing experiences for all participants
- Consistently follow the Fair Play Codes and the Coaching Codes of Conduct
- Provide a harassment and abuse free environment for players, opponents and officials
- Communicate in a positive and constructive way with players and officials







Coach Introduction

1. What sports do you coach?
2. What age of athletes do you coach? What Stage of LTAD are they at
3. What are the most important coaching goals you have?







Coach Introduction

		hree (3) main reasons for coaching.		3.					
	you p	erson	al coa	aching	philos	ophy.			
	you p	erson	al coa	aching	philos	ophy.			
	you p	erson	al coa	aching	philos	ophy.			

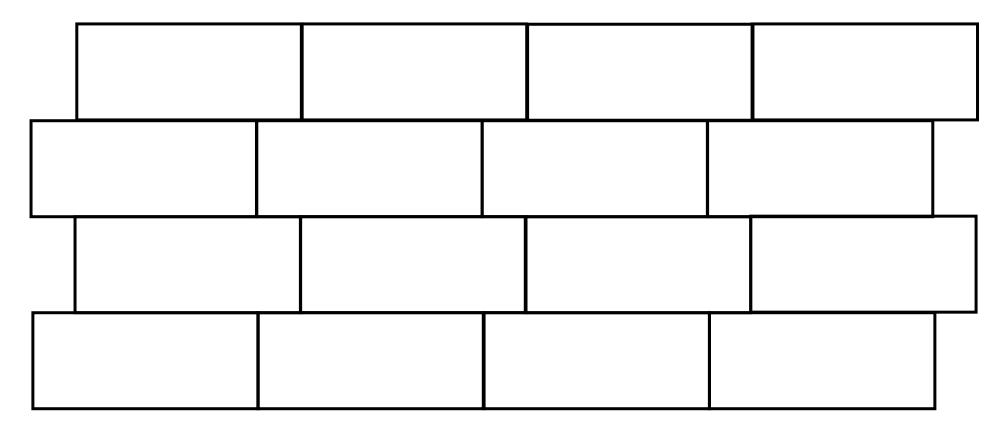








What are the desired qualities in a coach?









Desired Qualities in a Coach?

 Integrity		Empathy		Skill Development		Team Spirit	
Confidence		Poise Patien		Patience	Friendship		
Honesty		Loyalty		Enthusiasm		Reliability	
Sense of Humour							





Qualities of a Good Leader

- 1. Build and share the direction and vision for the team;
- 2. Motivate and inspire;
- 3. Are concerned with effectiveness;
- 4. Encourage people to live up to their potential;
- 5. Clarify roles and responsibilities;
- 6. Promote two-way communication;
- 7. Support new ideas and new direction;
- 8. Are innovative and creative;
- 9. Problem solvers





Qualities of a Good Leader

- 10. Coordinate, consult and guide;
- 11. Are open and honest;
- 12. Promote team building, networking and manage conflict;
- 13. Delegate responsibilities and monitor;
- 14. Encourage planned risk taking;
- 15. Use policies and controls to guide rather than to dictate;
- 16. Lead and pull rather than direct and push;
- 17. Facilitate and mentor;
- 18. Acknowledge and reward.









What Influences How You See?



not limited to, politics, economics, and your employment situation if you are a paid coach.

Association canadienne de crosse





coach ca | Seeching Assessment of Canada



NCCP Coach of Ethics





Version 6.1 - January 2020

Association canadienne de crosse

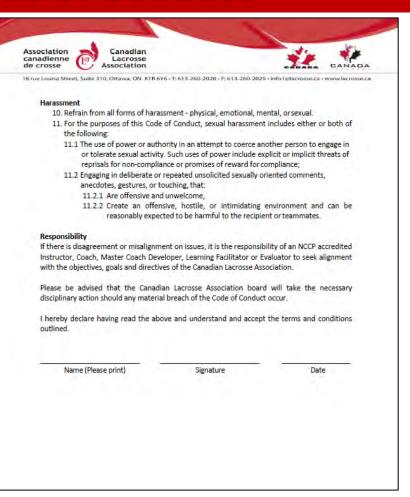






NCCP Coach Code of Conduct













What is Athlete Centered Coaching?







What is Athlete Centered Coaching?

A situation where learning is the Intuitive change that occurs when people are engaged in activities that presents challenges or problems, stimulate ideas, develop skills or increases knowledge.







How Important is it for Players to:

- 1. Make the right decisions during a game and when under pressure?
- 2. Control emotions?
- 3. Set meaningful goals?
- 4. Persist in the face of defeat?
- 5. Be self-motivated?
- 6. Function under pressure?







Coaches that listen, mentor and facilitate empowering players to take ownership of the game.

Motivation is intrinsic therefore:

- 1. Players work hard because they have goals to achieve.
- 2. Players come to practices because the practices are theirs.
- 3. Players monitor their behaviour because their destiny is at stake.









Your Approach to Coaching



Motivation

Goal Setting

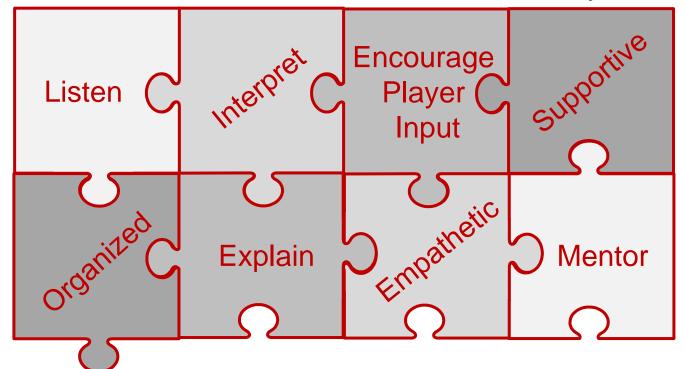








You are an Athlete Centered Coach if you . . .









Athlete Centered coaching is **NOT**

- 1. Totally undirected
- 2. Total freedom of choice
- 3. Choice without responsibility







What are a coach's responsibilities at the following times?

Pre-Game

Between Periods

Time-Outs

Post-Game









Module 3

THE PLAYERS











The Players

GOALS

- Define the growth and development needs of players learning to play lacrosse
- Outline how coaches can meet these needs
- Provide a safe environment for playing and practicing lacrosse
- Provide care for injured players until medical attention can be given.







The Players

OBJECTIVES:

Coaches will be able to:

- 1. Identify the growth and development characteristics of the players
- 2. Identify the stage of skill development of the players
- 3. List the skills required to get to the next stage of development
- 4. Accurately assess the level of team play
- 5. Define the importance of emotional development
- 6. Develop the players' sense of responsibility to the coach, teammates and themselves







The Players

OBJECTIVES:

Coaches will be able to:

- 7. Define self-esteem and why it is important
- 8. Do everything possible to prevent injuries
- 9. Consider all injuries serious minor injuries and ongoing pain should not be ignored
- 10. Determine the condition of the athlete only to refer for appropriate treatment. It is not the coach's responsibility to diagnose the injury or to recommend treatment
- 11. Administer first aid that ensures injuries will not be made worse and only until medical attention can be given
- 12. Have an Emergency Action plan in place





Player Assessment

Why do coaches need to assess players?







Player Assessment

Step 1: Gather the information

How do you gather information?

Circle or list the ways.

Step 2: Determine the skill level of the team

Highest level of team play for:

Offence

Defence

Lowest level of team play for:

Offence

Defence

Step 3: Determine the skill level of each player

List the strengths of each player

Develop 4 objectives for each player







Emotional Intelligence

- ☐ What is Emotional Intelligence?
- ☐ Why is Emotional Intelligence important?







Emotional Intelligence

Emotional Intelligence is the ability to:

- Motivate oneself
- Persist in the face of frustration
- Control impulse and delay gratification
- Regulate one's moods and keep distress from swamping the ability to think
- Empathize
- Exercise the power of positive thinking which is related to hope, optimism and self-efficacy
- Believe that one has mastery over the events of one's life and can meet challenges as they come up

Emotional Intelligence starts developing at birth and continues through adolescence and beyond through: Empowerment and interaction in a positive environment

Example: Athlete Centered Coaching







Developing Emotional Intelligence

Emotional Intelligence is developed during

Teachable Moments

Promoting Fair Play & the Spirit of Sport

The effort to satisfy the Psychological Needs

Building confidence and self esteem through sport









Developing Emotional Intelligence

The Meeting of Psychological Needs Builds

Self-Esteem

A feeling of satisfaction that someone has in himself or herself and his or her own abilities.

Empathy

Empathy is recognizing the feelings of other and is the primary emotion involved in:

- Team Building
- Fostering the Spirit of Sport
- Developing the Respect that is key to FAIRPLAY

Self-efficacy

Self-efficacy is the belief that one can achieve and is the emotion that:

- Motivates players to learn and try new things.
- Foster hope and keeps players from giving up

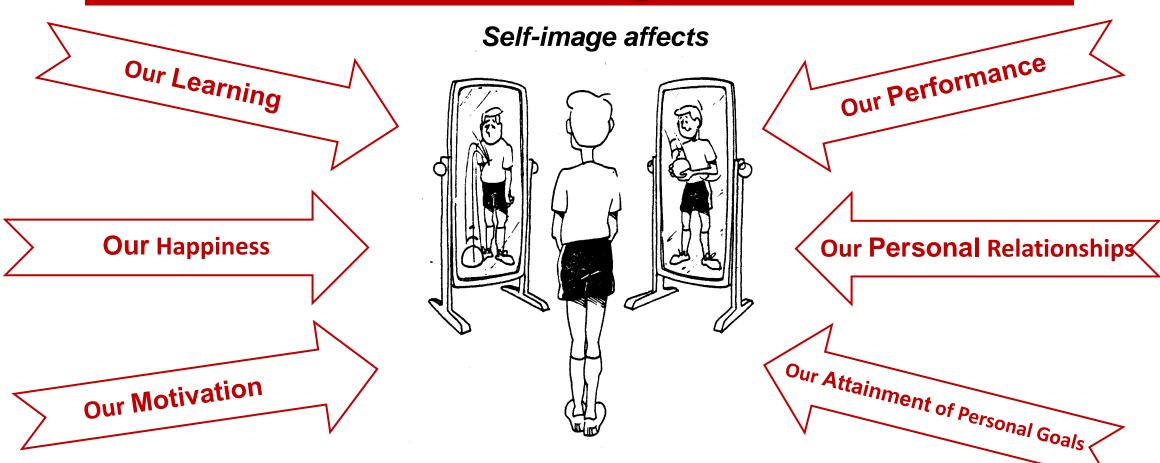








Self Image









Tips For Developing the Self-Esteem of Your Players

- 1. Give them a warm and personal welcome when they arrive, and make sure they are happy to be there.
- 2. Show them that you have confidence in their ability to learn and improve.
- 3. Show them respect.
- 4. Tell them what their positive qualities are, and what they do well.
- 5. Show them you appreciate them as people.







Tips For Developing the Self-Esteem of Your Players

- 6. Communicate with them in a positive way.
- 7. Design activities that are suited to their level of performance. Establish realistic goals and expectations based on their abilities.
- 8. Give sincere and frequent praise, especially to young children. Encourage effort and avoid always focusing on results. However, avoid giving false praise, as participants will soon stop valuing your feedback.
- 9. Avoid games involving an elimination process because they may create unnecessary pressure. Create situations with high chances for success.
- 10. Be specific when you praise efforts or performance.







Tips For Developing the Self-Esteem of Your Players

- 11. Praise them for their special achievements; recognize the progress they make.
- 12. Smile or nod when you express acknowledgment. A pat on the back or a high five is an excellent indication of support.
- 13. Give them responsibilities. Involve them in the decision-making process and give everyone the opportunity to be a leader (e.g. alternate captains regularly).
- 14. Ask for their opinions and encourage them to ask questions.







Task 1:

Develop a profile of the age group coached using the age-related growth and development characteristics

Age Category:	LTAD Stage:
General	
Psycho / Social	
/ Emotional	
Physical	









Every athlete goes through the following stages or levels of learning when developing skills. Some things to note are:

- The following descriptions are to be used when filling in the player profile forms.
- Athletes will not be at the same level for all skills.

Initiation

Player Traits	Objectives	How to Deliver	Ready to Move on
Completely unaware	Illustrate a clear	Create a safe learning	When the performer
of the requirements of	picture of what the skill	environment, free of	has established an
the skill, even the	should look like and	judgment, where the	understanding of basic
most basic concepts	communicate a basic	learner feels safe to	concepts and at least
and motions.	understanding of the	engage in physical	some level of
	fundamentals.	practice and use a	comfort with the
		lot of demonstration.	fundamental motions.







Acquisition

Player Traits	Objectives	How to Deliver	Ready to Move on
Can perform a rough	It is important is that	Athletes in this stage	Through a
version of the	the athlete has a clear	are using significant	combination of trial
skill. You will notice	understanding of what	cognitive effort to	and error and
that their actions are	they are being asked	control their	feedback, the player
not well-coordinated	to do and are given	movements. Specific	has gained a good
or particularly	the opportunity to	practice exercises with	understanding for how
fluid. Outcomes will	practice in a safe	some positive	to produce desirable
be very inconsistent	learning environment.	feedback will support	results. The athlete
from each attempt.		the learning process	will not always
		by engaging an	execute perfectly, but
		athlete's problem	movements are more
		solving abilities	synchronized and
			controlled.







Consolidation

Player Traits	Objectives	How to Deliver	Ready to Move on
Performance has	Help the athlete apply	Assist the athlete by	The athlete develops
become more fluid	their newly developed	structuring their	a better sense of self-
and more consistent-	skill and precision to a	practice in a way that	awareness and the
but severe	variety of conditions	reinforces technical	ability to self-coach at
degradation occurs	that are representative	correctness while	a very high level. The
whenever instability	of what they would	producing functional	goal is to help the
occurs.	encounter during play.	outcomes from a	athlete(s) consolidate
		variety of	their actions to the
		situations. E.G. An	point that they can
		activity where the skills	
		is used in a game like	performance between
		situation.	stable and unstable
		(Not a scrimmage or game)	environments.







Maintenance

Player Traits Ob	bjectives	How to Deliver	Ready to Move on
Athletes at the advanced stages of learning can execute with a high degree of precision and consistency in both unstable and stable environments.	djustments may be quired from time to ne. the advanced hlete is best served by cusing more on how e environment fluences performance ad execution. This type training will prepare	The coach can focus less on technical proficiency and more on problem solving and skill refinement. Providing the opportunity to engage in highly specific and situation-based practice is critical to this process.	This is the final stage of development. Athletes will need to make minor adjustments from time to time to improve their consistency and/or execution.









Module 5

MENTAL PREPARATION











Controlling Emotions

Goal:

To give coaches the knowledge to teach the mental skills of relaxation, visualization, concentration, emotional control and positive self-talk.

Objectives:

The competent Community Coach will be able to:

- Use relaxation techniques to reduce tension in the learning and execution of skills.
- Promote positive self-talk techniques to help players develop positive self images.
- Use imagery to teach skills and movement patterns.
- Use and teach emotional self-control techniques.
- Develop player concentration skills.







Controlling Emotions

1. When do players get mad or frustrated and how do they show it?		
2. Which players use their emotional reactions in a positive manner and which ones use them negatively?		
3. How can coaches prevent negative responses to frustration?		





Five Key Mental Skills

- 1. Relaxation
- 2. Self-talk,
- 3. Imagery,
- 4. Emotional control
- 5. Attentional control











Completing the Mental Path

The easier and quicker a player can free the body of tension through *Relaxation techniques*, the easier it is to visualize, control inner thoughts (self-talk) to concentrate (attention control).

As the player moves into the deeper levels of concentration:

- ☐ Images become stronger,
- ☐ Interfering thoughts disappear
- ☐ The player moves into deeper levels of relaxation

One skill is often used to engage another such as players visualizing a quiet time in order to relax.







How Can Coaches Train Players' Mental Skills During the Following Time Periods?

- ☐ Pre-Game
- Warm-up
- ☐ Start of game
- ☐ Between periods
- ☐ Post-game
- Practice
- ☐ During off-time at a tournament









Module 7

PRACTICE PLANNING











GOAL:

To give coaches the knowledge and tools to plan practices and games and to organize their own coaching development.

OBJECTIVES:

The competent Community Coach will be able to:

- Plan practices that are fun, effective, and efficient.
- Add the principle of specificity to drills and learning activities.
- Develop and practice game plans and routines.
- Plan how they will develop their coaching skills and evaluate their progress.







There are three (3) key elements to a creating a safe practice:

- 1. Warm up
- 2. Body of the practice has 3 distinct parts
- 3. Cool Down









Practice Type:	
Reminders:	
Work on:	
Key Elements / Notes:	







Community Development Practice Plan

Team: 12U Renegades	Date: May 30 th 7:00pm
Location: Main Street Arena	Practice Type: Pre Season / In Season
Today's Goals & Objectives: There needs to be a goal or objective of every practice	Reminders: What are the verbal cues that will be used to remind players when doing skills
Evaluation: How will you evaluate your practice? What qualitative or quantitative measures?	Things to Work on: What are you working on and do you feel you will need to continue to work on?







Warm up

- ☐ The warm should consist of some short easy activity to get the heart rate up and the body warm.
- ☐ This will be followed by more dynamic movements such as toe / heel walks, walking lunges, heel kicks, walking or marching A's







Community Development Practice Plan

Time:	Activity or Drill	Key Elements / Notes:
	Warm up:	







Body of the Practice

- ☐ The main part of practice should be used as an opportunity for skill development.
- ☐ Each activity/drill should progress or build on the previous activity.
- ☐ Activities/drills need to keep the attention of the players and be meaningful.

Note:

New activities or skills should be taught early in the practice before mental or physical fatigue are present.







Community Development Practice Plan

Time:	Activity or Drill	Key Elements / Notes:
	Warm up:	
	Introductory Activity	
	Learning Activity	
	Players Choice Activity	







Cool Down

- ☐ The Cool Down activity should help reduce the heart rate of the athlete.
- ☐ The Cool Down activity should have a flexibility component.







Community Development Practice Plan

Time:	Activity or Drill	Key Elements / Notes:
	Cool Down Activity:	









Questions?



