

Mighty Peace PeeWee Football League (MPPWFL) House Rules

HOUSE RULES

Effective August 20, 2016, MPPWFL (Might Peace Pee Wee Football League) (hereinafter "MPPWFL"), the following Rules and Regulations have been adopted by the MPPWFL to govern conduct and fair play of the MPPWFL during any scheduled & sanctioned events put forth by the MPPWFL. The MPPWFL encompasses all teams/leagues of peewee age group that have declared intent and been accepted to participate in the current season.

GENERAL INFORMATION

1. These regulations shall be read subject to the Bylaws of the Teams/Leagues and shall not, in any way or manner whatsoever is deemed to limit the effect of the Bylaws of the Teams/Leagues. All teams/leagues that have been accepted to participate in the current MPPWFL season shall govern themselves internally as per their individual Bylaws set forth. Unless requested, the MPPWFL will be limited to governing the conduct and fair play of all scheduled & sanctioned events put forth by the MPPWFL in the current season.

2. In these Regulations, unless the context otherwise specifies or requires:

"Pee Wee Age Group" means Individuals that are in grade 4 to grade 6, with variances for younger players allowed at the individual Board levels.

"Teams/Leagues" means teams/leagues of pee wee age group that have declared intent and been accepted to participate in the current season.

"The MPPWFL" means the committee individual(s) appointed by the Teams/Leagues executive at their respective AGM

"Player" means an individual of the Pee Wee Age Group;

"Rule Book" means the Canadian Rule Book for Amateur Football.

3. The terms contained in these Regulations which are defined in the Bylaws, shall have the meanings given to such terms in the Bylaws.

4. Word importing the singular number only shall include the plural and vice versa and words importing the masculine gender shall include the feminine or neuter genders.

MEMBERSHIP REQUIRMENTS AND OBLIGATIONS

5. In accordance with the Bylaws all Teams/Leagues shall enter into a agreement with the MPPWFL which shall include terms as deemed by the MPPWFL, in their sole discretion, to be relevant and to include, but not be limited to;

(a) Agreement to abide by the Rules and Regulations as established, amended, and adopted by the MPPWFL from time to time;

(b) Agreement to follow the philosophy of the MPPWFL; and

(c) Agreement to have all disputes arising during or as a result of sanctioned & scheduled events set forth for the current season between Teams/Leagues decided by The MPPWFL.

6. Each Player shall submit to the following, on or before the Player's first MPPWFL game:

- A duly completed registration form, including, without limitation, proof of such Player's age, with all parts completed to the satisfaction of Teams/Leagues, such form to be in a form and contain such matters which are satisfactory to the Teams/Leagues.
- A registration fee in the sum of *determined yearly* (CAD) includes insurance or less as mandated by the Teams/Leagues.

(a) Any Player who has failed to provide his registration form and the registration fee on or before such Player's first MPPWFL game shall be ineligible to participate in any activity of the MPPWFL including, but without limiting the generality of the foregoing, practicing with any Team/League or playing any football games.

(b) Any Team/League who knowingly allows a Player who has failed to provide his registration form and the registration fee on or before such Player's first MPPWFL game, to practice, or to play in any MPPWFL games shall forfeit any league games in which such Player has played and may be liable to suspension or penalty, as determined by MPPWFL and or Team/League.

7. A Player shall not be eligible to participate in any playoff games unless he has participated in three or more MPPWFL games. Provided that if a Player has participated in three or more MPPWFL games due to an injury suffered while playing football with his Team/League, he shall be eligible to participate in the playoff games of that Team/League.

8. Player Eligibility shall be defined as player (s) in Grades 4-6, with Team/League exceptions made for younger players upon written request submitted at time of registration. Eligibility can be revoked if players participate in higher-level football practices or games, excluding Grade 6 Bantam Spring Camps or external skill development camps.

9. The following Regulation govern the conduct of each and every Player in the MPPWFL while participating in any sanctioned MPPWFL event or activity and any breach of the Regulation shall be dealt with as follows:

(a) A Player who:

- Utilizes tobacco/vaporisers in any form whatsoever
- Consumes alcoholic beverages

- Utilizes profane language
- Destroys or pilfers property belonging to another person
- Utilizes narcotics or abuses other drugs; or
- Commits any other act which the MPPWFL and or Team/League deems detrimental to the MPPWFL and or Team/League or its objects

Maybe suspended or expelled from the MPPWFL and or Team/League, with or without warning by the MPPWFL and or Team/League and the Team/League to which the offending Player belongs may forfeit one or more games, in the sole discretion of The MPPWFL and or Team/League.

(b) In supplement to and not so as to limit the Rules of the Canadian Amateur Football Association, any Player guilty of Unnecessary Roughness shall be suspended for three (3) plays during the game by the game officials and any Player guilty of Unnecessary Roughness and suspended from play by the officials for the second time in that game shall be suspended for the balance of that game, and may also be suspended from the next MPPWFL or playoff game, whichever is first, in the sole discretion of The MPPWFL.

(c) Any Player found by the officials in a game to be guilty of rough play with intent to injure shall be immediately suspended from all further play in the MPPWFL pending a hearing in the presence of The MPPWFL who shall, in their sole discretion, make a decision as to the further play of that Player.

(d) Any Team/League member's swearing on the field or the sidelines during a game shall be subject to an automatic objectionable conduct penalty.

10. Each Coach shall submit to the following, on or before the Coach's first MPPWFL game:

- A duly completed application form, with all parts completed to the satisfaction of Team/League, such form to be in a form and contain such matters which are satisfactory to the Team/League.
- A Criminal records Check.

(a) Any Coach who has failed to provide his application form and the Criminal Records Check on or before such Coach's first MPPWFL game shall be ineligible to participate in any activity of the MPPWFL including, but without limiting the generality of the foregoing, coaching any football games.

(b) Any Team/League who knowingly allows a Coach who has failed to provide his application form and the Criminal Records Check on or before such Coach's first MPPWFL game shall forfeit any MPPWFL games in which such Coach has coached and may be liable to suspension or penalty, as determined by The Board.

11. All coaches shall have obtained, "Making Headway", "Making Ethical Decisions" and "Safe Contact" before they are allowed on the field (*effective immediately). "Making Headway" & "Making Ethical Decisions" are offered as free online courses through the NCCP program via www.coach.ca. "Safe Contact" is offered through Football Alberta; please contact the MPPWFL or Team/League you are associated with to inquire when the next upcoming clinic will be hosted.

All teams Coach (es) must be certified by the Canadian Amateur Football Association as having attained level one (1) or novice community coach in the Coaching Certification Program. Head Coaches must be at least in training under the Community Sport Initiation (Novice Coach) or be in training on the Competition Introduction at Position to qualify to be on field with players. Please refer

to the link provided
<http://footballalberta.ab.ca/web/coaching/documents/NCCPExplanationofStreams.pdf>

12. All personnel associated with the MPPWFL and or Team/League in a capacity as coach, manager, trainer, Board member or otherwise shall conduct themselves at all times in a manner consistent with the objectives of the MPPWFL. If, in the sole opinion of the MPPWFL, any such person conducts himself in a manner, which may be detrimental to the MPPWFL, he shall be liable to suspension or expulsion from the MPPWFL.

13. The following Regulation govern the conduct of each and every Coach in the MPPWFL while participating in any sanctioned MPPWFL event or activity and any breach of the Regulation shall be dealt with as follows:

(a) A Coach who:

- Utilizes tobacco or vaporizers in any form whatsoever
- Consumes alcoholic beverages
- Utilizes profane language
- Destroys or pilfers property belonging to another person
- Utilizes narcotics or abuses other drugs
- Actively recruits players for any team past pee wee or tries to get players to switch teams at the pee wee level; or
- Commits any other act which the MPPWFL and or Team/League deems detrimental to the MPPWFL and or Team/League or its objects

Maybe suspended or expelled from the MPPWFL and or Team/League, with or without warning by the MPPWFL and or Team/League and the Team/League to which the offending Player belongs may forfeit one or more games, in the sole discretion of The MPPWFL and or Team/League.

(b) In supplement to and not so as to limit the Rules of the Canadian Amateur Football Association, any Coach guilty of objectionable conduct during a game shall be suspended for the balance of that game, and may also be suspended from the next MPPWFL or playoff game, whichever is first, in the sole discretion of The MPPWFL.

(c) Any Coach swearing on the field or the sidelines during a game shall be subject to an automatic objectionable conduct penalty.

14. The following Regulation govern the conduct of each and every member in the MPPWFL while participating in any sanctioned MPPWFL event or activity and any breach of the Regulation shall be dealt with as follows:

(a) Bench conduct shall apply to anyone directly associated with the Team/League for the game, the following apply:

- Utilizes tobacco or vaporizer in any form whatsoever;
- Consumes alcoholic beverages
- Utilizes profane language
- Destroys or pilfers property belonging to another person
- Utilizes narcotics or abuses other drugs; or

- Commits any other act which the MPPWFL and or Team/League deems detrimental to the MPPWFL and or Team/League or its objects

Any person the MPPWFL and or Team/League deems to be disobeying these rules shall be ejected from the field.

(b) There will be a no tolerance policy to poor conduct from anyone directly associated with the Team/League on the sidelines. Any infraction would be dealt with by the team coach's or if failure to do so by The MPPWFL.

GAME REQUIREMENTS

15. The MPPWFL, in its sole discretion, shall set the schedule for the MPPWFL. Each Team/League shall strictly adhere to the schedule, which is to be provided to each Team/League prior to the first game of the season subject to variations communicated to any Team/League from The MPPWFL.

16. Each Team/League, in its sole discretion, shall set the practice schedule for their individual Team/League.

Each GPPWFL team will adhere to the practice schedule as put forth by the GPPWFL Board, there will be no unauthorized rescheduling of practices unless written requests have been approved by written approvals from the GPPWFL

17. No Team/League shall contact any Team outside the MPPWFL with a view to engaging in exhibition games, or playoff games, unless it has received the prior written permission of MPPWFL.

18. Teams/League must be prepared to play their respective games at the time scheduled for such game. Teams/Leagues arriving late will be penalized in accordance with Rule Book or otherwise, as The MPPWFL deems fit.

19. In the circumstance where no or not enough officials (min. 3) have arrived there will be no game, a make-up game will be rescheduled if possible.

20. Prior to the commencement of MPPWFL game(s), each Team/League involved in the MPPWFL shall provide the MPPWFL with one (1) copy of the roster of players for the MPPWFL season in accordance with their respective sweater numbers, players weight, as well as all coaches names, on a roster form. All Teams/Leagues must update the MPPWFL of any updated rosters prior to the next MPPWFL game. Failure to include a player or players on such roster shall result in the immediate disqualification of such player or players from the remainder of that game.

21. Each Team/League shall have a minimum of eighteen (18) eligible Players and shall be allowed a maximum of forty (40) eligible Players in full football equipment for each regular season and playoff game. A team may play with less than eighteen (18) players if both team coaches and officials have agreed to the number of available players and the number of players allowed to play both ways before the game begins. The opposition coach cannot call for a forfeit in this case only the official or the coach of the team with less than eighteen (18) players can decide if it is a forfeit or not.

22. *Each team/league shall have a maximum of five (5) coaches and two (2) junior coaches, with a maximum of one (1) grade 7 junior coach.
- *Teams/Leagues can use this as a guideline**
23. During games there will be a maximum of two (2) coaches on the field with the players and all teams/league will have no coaches on the field for the playoffs.
24. Without restricting the generality of any of the Regulations any Team/League using ineligible Players shall forfeit each game in which such ineligible Player has played and the coach or coaches may be liable to suspension following an investigation by The MPPWFL.
25. Each Home team/league participating in a MPPWFL game shall provide at least three (3) people for the duration of the game as sideline personnel as well as set up the field a half hour (30 minutes) prior to game time and clean up the field immediately after the game.
26. Timing of league and exhibition games shall be as follows;
- All quarters shall be twelve (12) minutes in duration and during the last three (3) minutes of the second and fourth quarter, timing shall be in accordance with the Rule Book (stop time).
 - Excluding the last three minutes of each half, the clock will only be stopped for touchdowns, time outs, player injuries, and any reason the Referee deems necessary.
 - At anytime after the first half, if the difference in score between the 2 teams becomes 35 points or more, the clock will be running time for the remainder of the game except for the instances noted already in the above point, not including the last 3 minutes.
as per Football Canada
 - Half time shall be ten (10) minutes in duration
 - All games, other than playoff games, which are tied at the end of regulation time, shall be registered as a tie game.
 - All games, other than playoff games, will be timed by the referees using a stop watch.
27. Timing of Playoff games shall be the same as specified in Regulation 27. Also, overtime in accordance with the Rule Book shall apply to playoff games only.
28. Each Team shall be entitled to two (2) time outs per half and one (1) in overtime, with no unused time outs carrying over.
29. In the event of a tie in the standings, at the end of the regular season, the tie breaking formula to be used to determine rankings will be determined by the MPPWFL.

MPPWFL Specific Rules

LEAGUE SPECIFIC RULES

30. Subject to the Regulations, the Canadian Amateur Football Rule book shall apply to all games played in the MPPWFL.
31. Any Coach or Player swearing on the field or the sidelines during a game shall be subject to an automatic objectionable conduct penalty.
32. Any Player guilty of Unnecessary Roughness shall be suspended for three (3) plays during the game by the game officials and any Player guilty of Unnecessary Roughness for the second time in that game shall be suspended for the balance of that game, and may also be suspended from the next league or playoff game, whichever is first, in the sole discretion of MPPWFL.
33. Any Coach guilty of objectionable conduct during a game shall be suspended for the balance of that game, and may also be suspended from the next league or playoff game, whichever is first, in the sole discretion of The MPPWFL.
34. Any Player found by the officials in a game to be guilty of rough play with intent to injure shall be immediately suspended from all further play in the MPPWFL pending a hearing in the presence of The MPPWFL and Team/League who shall, in their sole discretion, make a decision as to the further play of that Player.
35. Blocking below the waist shall be a ten (10) yard penalty except where it occurs in the close line play area where it shall be no blocking at or below the knee.
36. A player will be assessed a ten (10) yard penalty for making direct contact with the center if he is shot gunning or long snapping the ball if that contact is made before the center comes to a hitting position with his head up. No penalty will be called if contact is made immediately on the center if he is direct snapping the ball to the quarterback.
37. Players shall wear mouth guards at all times during practice and during all games. If an official has warned a team's players about not using mouth guards, that official upon his discretion may assess a ten (10) yard penalty to that team/league.
38. No two way ball players with the exception of two (2) identified players if the team has fifteen (15) or more non-lineman players, three (3) identified players if the team has fourteen (14) non-lineman players and unlimited if the team has thirteen (13) non-lineman or less. This rule does not pertain to lineman, which can play both ways without exception (Lineman will be identified by jersey number, all lineman will wear ineligible numbers – 50 to 79 and have to play on the line). Any coach or Team/League Member playing a non-identified player on both defense and offence on back to back sequences shall be subject to a fifteen (15) yard penalty and a possible suspension at The MPPWFL sole discretion unless said coach or Team/League Member has first secured the agreement and consent of the opposing coach and officials prior to the game. If there is an injury

during the game that causes a team to drop below the eighteen (18) player mark then that agreement and consent can be obtained during the game. An opposition coach cannot insist on a forfeit in this situation but can file a complaint with the board if he/she feels that the opposing coach could have played the required eighteen (18) players but did not.

39. Referees will be encouraged by the MPPWFL to call players for unnecessary roughness for any head contact that they deem as excessive or dangerous, whether it happens during tackling, blocking, or rushing, regardless of how the rule reads in the official guide.
40. At the beginning of halves and after points have been score, teams will kick off and return the ball. The ball will be spotted at the fifty five (55) yard line and after being kicked must travel at least twenty (20) yards, in the air, to the thirty five (35) yard line. Any ball that fails to make it the twenty (20) yards, in the air, after being kicked will be immediately blown dead and the receiving team will take over possession on the fifty five (55) yard line. If the ball is kicked directly out of bounds, it will be spotted on the fifty five (55) yard line but if it rolls out of bounds after traveling the twenty (20) yards then the ball will be spotted where it went out of bounds.
41. If a player on the kick-off is within a five (5) yard buffer around a receiving player, whether that player was on side or not, the play will immediately be blown dead and the appropriate no yards call (10 yard penalty) will be made by the official and the ball spotted where it was blown dead plus the assessed penalty yards.
42. After a touchdown has been scored there will be an attempted PAT (point after touchdown). If PAT is successful the kicking team will be awarded 2pts and the ball will be setup for kick-off. If attempt is unsuccessful the kicking team will have to run another play from the PAT spot to gain their 1 extra point. At the conclusion of the play whether the team gained their single extra point or not the ball will be placed for kick-off. There will be no weight restriction on the player kicking the ball and normal Canadian Football rules apply for the attempted PAT.
43. There will be a weight limit of 120lbs placed on any player handling the football after the initial snap from center. Players in this category will be wearing numbers 1-49 and 80-99. Players above the 120lb weight will be required to wear numbers 50-79 and are required to play on the offense and defensive line only.
 - On offence if an ineligible player advances the ball the play will be blown dead and the down will be repeated, unless there is a fumble and an ineligible player recovers for his own team the ball will be spotted at recovery point and down will count.
 - On Defence any ineligible player recovering a fumble or intercepting a pass, the play will be blown dead and the ineligible player's team will get the ball at the recovery or intercepting spot.

All players will be weighed prior to any MPPWFL games being played. All teams will weigh in with the supplied scale from the MPPWFL. All scales need to be placed on a hard surface to gain an accurate weight for the player. There will be a 5lb variance above the 120lb limit as player's body composition can change dramatically at this age. The variance is in place for the kids that start out below the 120lb limit and deemed as ball carriers, but hit a growth spurt and their weight rises to above 120lbs. The 125lb will be a hardline limit for all instances.

Challenges:

Any head coach can challenge a player's weight before or after a game. All challenges must be performed by a MPPWFL committee member and both head coaches must be present for the re-weigh.

-Before Game- Challenges must be verbally relayed to an attending MPPWFL committee member, and will only be conducted prior to initial kick off with no resulting delay in game start. If a player in question exceeds the MPPWFL weight restriction then that player will be deemed an ineligible ball carrier.

-After Game- Challenges must be verbally relayed to an attending MPPWFL committee member, immediately following the end of game play and re-weigh will be conducted after team handshakes are completed. If a player is deemed to be over the MPPWFL weight restriction after a post game challenge the player's team will forfeit that game and the Head Coach will receive a suspension from the MPPWFL.

It is the Head Coach's responsibility to adhere to the guidelines put forth by the MPPWFL. Head Coaches must have unlimited access to the scales provided by the MPPWFL so any players can be weighed at any Team/League practices to monitor the overweight player limits.

44. All teams will run a standard defensive set and only be allowed to blitz a maximum of one (1) player at a time with no blitzing allowed on either side of the center. A standard defensive set will consist of four (4) down linemen, three (3) linebackers, two (2) corners, two (2) half backs, and one (1) safety for a total of twelve (12) players. The players have to line up in these positions and be clearly identifiable as playing these positions prior to the start of the play but once the offense begins the play, by audible or motion, the defense can have unlimited motion and move players to any position on the field on their side of the ball. If the official finds any infractions in this area, he will whistle the play dead and the down will be rerun.
45. The offense will be allowed to run any style of offense that they wish with the exception of no quarterback sneaks. The ball may be run up the middle by a running back in a dive or the quarterback can run a draw play as long as it is clear that he delayed his run up the middle by either moving backwards away from center with the ball or hesitating after receiving the ball from center by a long snap before moving forward with the ball. If the official finds any infractions in this area, he will whistle the play dead and the down will be rerun.
46. The offense will be awarded an extra play on each offense series run, for a total of four (4) plays, as long as one of the first two (2) plays run in the series is a passing play. If the offense does not run a passing play in the first two (2) plays then that series will end at three (3) plays instead of being awarded the four (4) play. A passing play is defined as any play where the ball is moved forward through the air, if the ball is moved backwards even if it is through the air it will not be considered a passing play but a lateral.

LIGHTNING SAFETY

47. Lightning is the most frequent severe storm hazard encountered in football. Most lightning casualties occur through the months of May and September. Safety is always the number one (1) concern for all participants and spectators involved in the game of football.

Lightning Safety Tips

- Establish that an action plan is in place for all involved.
- Establish that a designated person is responsible to monitor the weather.
- Establish that there is a means of monitoring local weather forecasts and warnings (i.e. environment Canada, radio, T.V.)
- Establish that there is a cell phone for emergencies.
- Establish that there is an accessible first aid kit.
- Monitoring should begin in appropriate amount of time before the event.
- Watch the sky for dark, heavy clouds on a warm and or humid spring and summer day.
- Be aware that lightning may strike several kilometers from the storm.
- Avoid power lines, tall objects, high places and water.
- Take appropriate shelter when you count 30 seconds or fewer between lightning and thunder.
- Safe shelter includes inhabited buildings and fully enclosed vehicles.
- If in a vehicle it is important not to touch any part of the metal framework during ongoing thunderstorms.
- If caught in the open, level field, don't lie flat, but crouch on the ground, with feet together, placing the hands on the knees and bending forward.
- Avoid grouping of players.
- Remain sheltered for 30 minutes after the last thunder or lightning flash prior to resuming any activity.

INJURIES

48. During a stoppage in play for injury, or other reason, no more than two (2) representatives of each team shall be allowed to enter the field (not including water boys) and then only with the referee's permission. Doctors are not included in the restriction to 2 attendants, and there is no restrictions regarding the number of doctors allowed to attend an injured player. The two (2) team representatives can indicate to the referee to allow, to a maximum of two (2) parents/legal guardians, to be granted entry to the field to further assess a player's need for further medical assessment. In the event of extended periods of time to assess player, the two (2) teams must gather all players to their respective sidelines. In order to allow proper assessment of injuries, crowd control must be maintained, and in the event that an emergency transport vehicle is required all access to the field must be cleared to allow timely response.

49. *All GPPWFL Coaches must submit to the GPPWFL Board incident reports for all injuries, incidents or mishaps during any MPPWFL and GPPWFL sanctioned events.*

COMPLAINT RESOLUTION

Applies to MPPWFL sanctioned events only. Teams/Leagues can govern their membership through their Board specific COMPLAINT RESOLUTION process

The GPPWFL will adopt the MPPWFL COMPLAINT RESOLUTION and within the GPPWFL membership as defined in the Bylaws the following will be applied to all GPPWFL COMPLAINT RESOLUTION processes.

50. Any complaints or concerns from a member regarding a breach of the Rules and Regulations, or Bylaws by a member shall be directed to the MPPWFL. The MPPWFL, in their complete discretion, shall deal with the complaint and come to a decision on any action to be taken. Such complaints must be in writing and signed by the complainant.

(a) If the MPPWFL, in their sole discretion, deems there are no reasonable grounds for the complaint, they may dismiss the complaint and shall so advise the complainant.

(b) If the MPPWFL deems there are reasonable grounds for a complaint against a player member, they shall advise the player member of the complaint and shall hear submissions from the subject player member and his parents only. At the initial hearing, The MPPWFL shall not hear from any witnesses aside from the subject of the complaint and his parents. After the initial hearing, The MPPWFL, in their sole discretion, may render a decision to either dismiss the complaint or to take disciplinary action against the subject of the complaint.

(c) After the initial hearing if The MPPWFL, in their sole discretion, cannot make a determination on whether to dismiss the complaint or to take disciplinary action against the subject, they may convene further hearings to hear from witnesses.

(d) The rules of evidence do not apply in any hearing convened by The MPPWFL. No party shall be entitled to representation at any hearing. The decision of The MPPWFL is final subject to appeals as stated in the Bylaws.

51. Any complaints or concerns from a member regarding a breach of the Rules and Regulations or Bylaws by a Team, coach or manager, and board members or disputes between teams or coaches or managers, shall be directed in writing to The MPPWFL who shall then either hear and determine the dispute.

(a) No action shall be taken by The MPPWFL on verbal complaints or concerns about Team/League Members, coaches, or manager or Board members.

(b) If the MPPWFL, in its sole discretion, deems there are no reasonable grounds for the complaint they may dismiss the complaint and shall so advise the complainant.

(c) If The MPPWFL deems there are reasonable grounds for a complaint against a coach, Team, manager, or board member The MPPWFL shall provide a copy of the written complaint to the subject of the complaint and shall schedule a hearing (the "initial hearing") within one (1) month of the provision of the written complaint to the subject. At the initial hearing The MPPWFL shall hear submissions from the subject only. At the initial hearing The MPPWFL shall not hear from any witnesses aside from the subject of the complaint. After the initial hearing, The MPPWFL, in its sole discretion, may render a decision to either dismiss the complaint or to take disciplinary action against the subject of the complaint.

(d) After the initial hearing, if The MPPWFL, in its sole discretion, cannot make a determination on whether to dismiss the complaint or to take disciplinary action against the subject, The MPPWFL may convene further hearings to hear from witnesses.

(e) The Rules of evidence do not apply in any hearing convened by The MPPWFL. No party shall be entitled to representation at any hearing. The decision of The MPPWFL is final subject to appeal as stated in the Bylaws.

52. The penalty for the breach of any rule or regulation shall be determined by The MPPWFL in their sole discretion, after due investigation in accordance with these regulations.

