# 2024 SPRA Mini Platinum Ring Tournament Rules

1. Game format:

**Active Start 1** (45 min ice time, half ice game) 5 min warm-up.

2 x 15 min halves (run time)

3 vs 3, + goalie

90 sec buzzer to indicate shift changes

**Active Start 2** (1 hr ice time, half ice game) 5 min warm-up.

2 x 18 min halves (run time)

3 vs 3, + goalie

90 sec buzzer to indicate shift changes

**U10 Step 1** (1 hr ice time, half ice game) 5 min warm-up

2 x 21 min halves (run time)

3 vs 3, + goalie

90 sec buzzer to indicate shift changes No penalties

**U10 Step 2** (1 ice time, half ice game) 2 min warm-up

2 x 23 min halves (run time)

3 vs 3, + goalie

90 sec buzzer to indicate shift changes No penalties

1. Active Start Division:

* All teams must be available to start tournament play any time after 4:00 PM Friday February 2nd.
* Active Start 1 teams will be guaranteed 1 game.
* Active Start 2 teams will be guaranteed 2 games.
* All games will be played half ice.
* Smaller nets will be used when available.
* One on ice coach from each team will assist with teaching/officiating game play and an optional additional coach on ice as goalie support if desired.
* Due to the large size of active start teams, ice is scheduled to allow teams to split in half and play simultaneously if needed, switching sides at half time.

1. For U10 Division:

* All teams must be available to start tournament play any time after 4:00 PM Friday February 2nd.
* Step 1 and 2 teams will be guaranteed 3 games.
* Maximum of three (3) goals per player per game rule will apply to all games.
* Smaller nets will be used when available.
* All games will be played half ice.
* One on ice coach from each team will assist with teaching/officiating game play and an optional additional coach on ice as goalie support if desired.

**2024 Sanctioned Tournament Rules**

1. The official rules of Ringette Canada will apply.
2. In the case of conflict in uniform color, the VISITING team must change their uniforms.
3. There will be at least a two (2) minute break between haves and a flood will be scheduled between all U10 games.
4. SPRA will provide minor officials for all games.
5. Ringette Alberta Children’s Ringette Guidelines will apply as follows:
   * Step 1 – When re-starting the play after a buzzer for a line change or whistle - the ring carrier will leave the ring in place and the coach/official will re-establish possession once players are situated on ice or change possession placing the ring on a free pass dot. Play will be re-started by a free pass or goalie ring given to the last team that last had possession. **No race to the ring.**
   * Step 2 - Re-starting the play after a buzzer for a line change or whistle – **prior to the start of each game** coaches on both teams to come to an agreement/ determine if race to the ring is appropriate or if play re-start will be established after players are situated.
   * Goal tenders to switch a maximum of once per half – no switching each shift. Additional on-ice support for goalies by a certified coach is permitted.
6. Game Sheets are not mandatory as the tournament is being played jamboree-style, but if teams choose to use game sheets, teams must declare affiliate players on game sheets by indicating (AP) when those players are used. It is the responsibility of the team to ensure that Ringette Alberta affiliated player rules are followed.
   * When using no affiliates: 18 players
   * When using affiliate (s) as skater(s) only: 12 players
   * When using affiliate skater(s) plus an affiliate goalie: 13 players
   * When using only an affiliate goalie: 18 players
7. Good sportsmanship will be stressed throughout the tournament.