

SOFTBALL CANADA'S ATHLETE DEVELOPMENT MATRIX

Bit: The O Sel Contraction



ACKNOWLEDGEMENTS

A tremendous amount of time and energy was invested in creating Softball Canada's Athlete Development Matrix. We were very fortunate to be able to access some of the most knowledgeable and experienced experts both in the field of softball specifically and in the ancillary areas impacting athlete development. Their input was critical in ensuring the information contained within the guide was both relevant and leading edge ensuring it would serve as a powerful resource for Softball in Canada.

The successful development of this guide is the result of the many long hours our

contributors have given of their time, expertise and knowledge. Without this valuable collaboration and teamwork, none of this would be possible. Softball Canada would like to thank all those involved for their insights, leadership and generosity in helping us build the very best pathway to develop the very best athletes.







WHAT IS AN ATHLETE DEVELOPMENT MATRIX?

An Athlete Development Matrix (ADM) is an outline of the skills and attributes of athletes progressing through each stage of development to providing the greatest probability of success to the individual as they mature - not just with athletic success but also participation for health and social benefits.

Softball Canada's ADM is a document to help guide coaches and steer the National Coaching Certification Program (NCCP) content. It lays out in great detail what a player should be able to do at each stage of **their** Long-Term Athlete Development. Softball's ADM tries to ensure that players do not miss critical skills early in learning the game – therefore leading to more successful softball development.

WHO IS IT FOR?

The Athlete Development Matrix is a document designed to help guide coaches and administrators as they work together to develop athletes and is the foundation in which Softball Canada aligns its various resources including coach certification and athlete program development. For parents the ADM should act as a directory of skills that their child's coaches will be teaching them throughout the season.

The ADM is NOT a "cookbook" for high performance excellence, but rather a guide to developing all players to maximize their enjoyment of the sport – and to ensure that those players who have the talent and drive to become World Class Athletes have the necessary fundamental foundation by learning the correct skills at the appropriate stage of development.

THE CORNER MODEL

To organize the multiple aspects of development in an easy-to-follow format for coaches, Long Term Athlete Development utilizes the Four Corner Model.

- The sport specific technical and tactical skills (hitting, throwing, etc) needed to play the sport
- The physical capacities (speed, strength, endurance and flexibility) required of the sport
- The sport psychology (mental, imagery, focus) skills needed, and
- The life skills (teamwork, decision making, etc) that support effective athlete development.

Sports, such as **Softball**, that involve high levels of technical components and implementing specific strategy, have chosen to separate sport specific skills into Technical and Tactical groups, moving to a "5-corner" model. The graphic below illustrates the Softball version of the model:



The **Softball** Matrix was developed by Softball experts, in consultation with experts in adolescent growth and development and sport performance, based on the generic **Sport for Life** Athlete Development Matrix.

Technical Skills

Hitting, throwing, pitching, catching, running

Tactical Skills

Fielding decisions, double plays, hit selection, pitching

Life Skills

Nutrition, hydration, leadership, travel, relationships, balance

Physical Capacity

Strength, speed, stamina and flexibility (suppleness)

Psychological Skills

Anxiety control, focus, imagery, ideal performance state, attention control



HOW SHOULD THE ADM BE USED?

The Athlete Development Matrix recognizes that skills are not taught just once, but rather develop as the child's body grows and strengthens, and the child's brain develops greater capacity for thought and greater control over musculature. Most skills go through a well-recognized sequence:

LEGEND FOR SKILL DEVELOPMENT: I - Introduce, D - Develop, C - Consolidate, R - Refine, M - Maintain

Bold text - skill/tactic is a priority at this stage

INTRODUCE (FIRST EXPOSURE)

Introduce means that the player is learning an element (skill or tactic) for the first time and is given a global idea of what the skill is and how to perform it (key movements). Players should be introduced to a skill or tactic under controlled, constant, easy and predictable conditions. The pursuit of this objective requires concentration in a rested state. The focus or emphasis is on a global execution of the skill/tactic at much less than game-like speed.

The skill is **introduced** and the player has a basic understanding of why it is performed and how to do it.



DEVELOP (LEARN)

After players have been introduced to a skill/tactic and have a fairly good understanding of what it should look like, the skill/tactic must now be repeated continuously and correctly in order to make it reliable. This is still an early stage of learning where the athlete is learning to coordinate the key components of the movement and execute them in the correct order to perform a rough form of the skill/tactic. The movements are not well synchronized or under control and lack rhythm and flow. The execution is inconsistent and lacks precision. The athlete must think about what he or she is doing while performing the skill. Both form and performance tend to deteriorate markedly when the athlete tries to execute movements quickly or is under pressure, as may be the case in a competitive situation. The develop stage is still part of the learning process with the focus on improving the success rate (outcome).

The athlete **develops** the basics of the skill – and can perform it in a way that others would recognize.

CONSOLIDATE (STABILIZE)

During this skill development stage, the athlete can now execute the movements of the skill/tactic with correct form, good movement control, synchronization, and rhythm when performing the skill under easy and stable conditions. The movements can be repeated consistently and with precision under these conditions. Some elements of the performance can be maintained when the athlete is under pressure, when conditions change, or when demands increase, but performance remains inconsistent.

A **consolidated** skill is one that has been learned well, and can be executed without conscious thought by the player.

V.1



REFINE (PERFECT)

This skill development stage is achieved only by the best athletes. The performance of the skill/tactic is highly automated which enables the athlete to focus on the environment to pick up visual cues in order to make rapid adjustments as necessary. The athlete can now execute the skill/tactic or movements in a way that is very close to the ideal in terms of form and speed but may also develop a personal style that is efficient for their physical make-up. For example, two players may possess the same variety of skills, but they will use different skills in a given situation due to differences in stature, speed, stamina, strength, and suppleness. At this stage, the execution of the skill may look different from another player's execution. Personal interpretation of movements or personal movements may also be combined into unique patterns in response to specific competitive situations. The performance is very consistent and precision is high, even under very demanding conditions and in situations that are both complex and varied. Only minor finetuning may be necessary to achieve optimal execution. The athlete can also reflect critically on his or her performance to make in-game corrections. It is expected that players involved in drills/games will read and react appropriately to changing tactical situations.

Once a skill is **refined**, the player can execute the skill at will, in game situations, and with variations that are triggered by "in game" situations that the player recognized and responds to.

MAINTAIN (PRESERVE)

Once a skill/tactic is refined or a capacity has been achieved, there is a need to ensure it does not deteriorate or is not de-trained during different points within a season. Players in this stage of skill development can preserve consistency in the execution of the skill/tactic or level of conditioning usually with a lower level of training or practice than was necessary to reach the refined stage.

When a skill has been refined, there is a need to **maintain** it at an appropriate level, through specific training, through repeated in-game use, or both.

Keep the above definitions in mind as you work your way through the document.



Once skills have been identified, it is important to decide where to spend valuable and **LIMITED** training time and that this time changes as the athlete develops. The ADM provides some guidance, although the amount of time spent will ultimately depend on the individual athlete and their specific strengths and weaknesses.

Best Use of Softball Time





THINGS TO REMEMBER:

The ADM is a roadmap of what players need to learn, develop and build as they advance and become more skilled in the sport. It provides a guide for individual coaches regardless of the level of player they coach. It will need to be updated regularly to incorporate emerging knowledge, and accommodate any changes in skill, tactics and strategies that are seen in Softball. Information in the ADM will be coordinated with the NCCP coaching program and updated accordingly. The ADM is intended to be an ongoing working document that will evolve with the sport.

ATHLETES WITH A DISABILITY (AWAD)

Information is available in every stage of development pertaining to Athletes With a Disability. This information includes tips on inclusion, how to minimize barriers, and ways to adapt softball to create more meaningful sport opportunities for all athletes.

WE





Softball Canada's Athlete Development Matrix (ADM) is a part of Long-Term Player Development (LTPD) in Softball in Canada.



Active Start (AS)

MALES: 0 – 6 YEARS FEMALES: 0 – 6 YEARS

ABOUT THE ACTIVE START STAGE

Very rapid development of physical skills with some functional abilities like Executive Function occur in this stage. Executive Function is a set of closely related skills that allow a developing child to work effectively with the information in their brains, focus their attention, filter out distractions, and quickly switch mental gears from one task to another. Children who miss out on opportunities to develop these abilities may have a more difficult time later in life.

In this stage, it is important for children to be encouraged to lead a healthy and active lifestyle by making physical activity fun. The development of a wide repertoire of Fundamental Movement Skills (FMSs) obtained in childhood, better known as Physical Literacy, will not only make the acquisition of more sport-specific skills possible later in development, but more importantly will provide the tools required to remain healthy through their lifetime. Children should be provided with an abundance of opportunities to develop a variety of FMSs such as locomotion (travel) skills, object manipulation skills and body management skills in all environments (on land, in/on water, on ice/snow and in the air).

The Participants

These are young children who are generally not involved in organized softball activities until very late in this stage. Softball Canada has an interest in starting kids off on the right foot, and ensuring that they develop the skills, capabilities, and attitudes that will allow them to grow into proficient softball players as they mature. The Timbits Softball Program was created to do just that.

SEASON STRUCTURE

Late in this stage players are introduced to fun, playground games with a softball twist using the Timbits Softball Program.

- Pre-Season: No pre-season suggested
- Competitive Season: 8-10 weeks with 10-20 combined practice/modified game sessions lasting 60 minutes each
- Softball-specific activities per week: 1-2 times
- Daily participation in unstructured and structured physical activities or sports

Long-Term Player Development in Softball

Softball Canada has a plan to systematically develop players once they enter the sport up until they reach their full potential. We call this process Long-Term Player Development (LTPD). This means:

- Teaching the right skills at the right time;
- Developing appropriate speed, strength, endurance and flexibility, and;
- Holding competitions suited to the developmental age of the players.

It's all about doing the right things, at the right time and in the right way.

For more information about LTPD and more details about this stage, visit: http://ltpd.softball.ca

Active Start TO DO LIST:

Create a safe and stimulating environment with minimal adult interference where a child's love of being physically active for a life time is developed. This means setting up opportunities for active play, and letting children both control what and how they play, but also negotiate with other children about how to play together. Too much adult intervention in minor disagreements prevents children from learning important communication and social skills.

✓ Provide organized physical activity opportunities for at least 30 minutes a day for toddlers and 60 minutes for preschoolers.

✓ Provide unstructured play opportunities for at least 60 minutes per day and up to several hours per day for toddlers and preschoolers with no child inactive for more than 60 minutes at a time except while sleeping.

Use a wide range of equipment and regularly rotate for variety and experience.

Emphasize fundamental movement skills (FMSs), agility, balance, coordination and speed (ABCs).

Se patient and understand that children will master fundamental movement skills at different rates.

Develop habits of being physically active every day.

✓ Increase executive function, along with communication and social skills.

✓ But most of all - Keep it **FUN**! Ensure children **ENJOY** being physically active with friends and family.



Active Start (AS)

MALES: 0 – 6 YEARS FEMALES: 0 – 6 YEARS

THE FIVE-SEGMENT MODEL

At every stage of LTPD, players need to develop stage and age appropriate skills and capacities in each of the following areas: technical skills, tactical skills, physical capacities, mental skills and life skills. Each capacity has different levels of importance at different points in a player's development. For the Active Start stage this means:

Best Use of Softball Time



Best Use of Activity Time



- Active play is a combination of unstructured play and structured play
- Suggestions for activities:
 - Alternate active play and rest throughout the day
- Accumulate a minimum of 60 min. of active play every day
- Ensure kids have active, adult role models

FUNDAMENTAL MOVEMENT SKILLS (FMSs)

The objective of this stage is to introduce and develop fundamental movement skills that lay the foundation for motor patterns that can then evolve into sportspecific skills later in a child's development. The focus should be on making activities fun, on learning multiple fundamental movement skills and developing athleticism by improving agility, balance, coordination, and movement speed. This is a time during which basic human movement patterns are developed, executive function increases, habits of daily physical activity are established and a positive attitude towards physical activity and vigorous play is created. Learning should occur through play rather than instruction, with unstructured play being more effective. Playing outside in natural settings has been shown to be very effective in meeting these objectives.

Key fundamental movement skills to develop at this stage are:

- ON LAND:
 - ^o Running, starting, stopping, changing direction, forward, backward and sideways movements; falling and rolling.
 - Catching, throwing, striking, and kicking to develop hand-eye coordination (using a wide variety of equipment and sizes of equipment with both the left and right hand/ foot).
 - ° Agility, balance and coordination along with speed of movement.
 - ° Hitting different objects of various sizes (balls, shuttles, etc.) with a bat or racquet.
- IN WATER:
 - Floating, swimming and diving to develop body orientation skills and enhance child safety.
- ON SNOW AND ICE:
 - ° Skating, sliding and skiing.
- IN THE AIR:
 - ° Jumping and twisting, learning to control the body when not in contact with the ground.

Structured Play

Is organized and led by an adult who decides when and where the child will play and what equipment or toys they will play with. The child follows the adult lead, and, if more than one child is playing the adult mediates any disputes. The child makes few, if any decisions and may come to rely on others telling them what to do. This is not ideal for developing Executive Function.



Is when children decide when, where and how they will play and what equipment or toys they will play with. The role of the adult leader is to ensure safety and provide a stimulating environment. If more than one child is playing, the adult mediates any disputes only when it is clear the children involved cannot resolve it themselves. The child makes most decisions, and negotiates conflict which assists in developing Executive Function.



Active Start (AS)

MALES: 0 – 6 YEARS FEMALES: 0 – 6 YEARS

PHYSICAL CAPACITY

	Developed through Active Play				
	Low	Med. High			
Endurance					
Speed - Hand/Foot					
Speed - Whole Body					
Speed - Endurance					
Relative Strength					
Strength - Endurance					
Explosive Power					
Flexibility					

NOTE

Physical capacity is developed through active play. Unstructured play (led by the children) is most effective with adults ensuring safety. Outdoor play on different surfaces is recommended as this encourages development of agility, balance and coordination.

MENTAL SKILLS

Ensure a positive physical activity environment and active adult role models.

Focus on development of Executive Function through games and activities that require rapid change in the player's focus (cognitive flexibility), holding multiple pieces of information in mind at the same time (working memory) and readiness to move - without moving until a signal is given (inhibition control).

Games of "make believe" expand children's thinking.

Ask children to feel their heart beat, and listen to their breathing.

Encourage children to cooperate in play towards the end of this stage.

Provide a visually stimulating environment, and brightly coloured physical activity equipment.

LIFE SKILLS

Learns to interact with adults other than parents/caregivers, and understands that different adults have different roles.

Actively takes part in group activities, can follow simple instructions, and imitates actions in "follow-the-leader" activities.

Learns to take turns during activities, and cooperates with others who are playing.

Learns to share toys and activity equipment.

Understands, remembers and can follow simple rules (particularly safety rules) for activities.

Can articulate what is dangerous about different areas (near roads for example) when engaged in physical play.



Athletes with Disabilities

Children with a disability should be encouraged to take part in dynamic physical play with their able-bodied peers.

- Provide opportunities to learn fundamental movement skills like running/wheeling, throwing, catching, and striking.
- Minimize barriers, and be cognisant of adaptive devices/equipment and support needs.
- Develop a "can do" expectation of success when a child tries an activity.
- Have fun!

SOFTBALL TECHNICAL / TACTICAL SKILLS

Some children who are developmentally ready may be introduced to softball late in the Active Start stage. However, it is not the right time to start softball-specific training. Children who pick up a bat and ball and imitate parents or older siblings should not be discouraged, but organized softball is not recommended until the child is ready. When a child is ready, parents should look for programs that focus more on fundamental movement skill development with a softball flavour like the Timbits Softball Program.

SLEEP

Sleep Duration: 13-16 hours

- Establish stable sleep routines and bedtime routine
- Use sleep transition object
- Introduce independent sleep initiating behaviours



MALES: 6 – 9 YEARS FEMALES: 6 – 8 YEARS

Long-Term Player Development in Softball

Softball Canada has a plan to systematically develop players once they enter the sport up until they reach their full potential. We call this process Long-Term Player Development (LTPD). This means:

- Teaching the right skills at the right time;
- Developing appropriate speed, strength, endurance and flexibility, and;
- Holding competitions suited to the developmental age of the players.

It's all about doing the right things, at the right time and in the right way.

For more information about LTPD and more details about this stage, visit:

http://ltpd.softball.ca

Changing the Narrative

We are only just beginning to learn how important what kids tell themselves can be. If a kid isn't having success with doing a skill - ask them why they think it's not working for them. Listen carefully for "self-blaming" reasons like, "I'm just not good enough", and external reasons, like, "The pitch is too fast". Keep asking questions until you get an "external" reason, and then both reinforce the child's externalization of the problem and ways to modify the task. "Yes, the pitch is too fast, let's see if you can hit when the pitch is slower". If we can change their internal "story" about why they can't do something, we can change their attitude towards doing it, and we won't reinforce their belief that they just can't do the skill because they are not good enough.

ABOUT THE FUNDAMENTALS STAGE:

This is a stage of rapid development of a wide range of fundamental movement skills (FMSs) in different environments. A child's participation in many different sports and activities should be encouraged. Unstructured play remains important but there is a shift to more structured play including instruction. Less skillful kids should not be permitted to fall too far behind their peers as could lead them to be left out of informal games with their peers.

The Participants

These are elementary school age children taking physical education as part of their school curriculum who also take part in community recreation such as local minor softball programs. Children are often put in "age-group" programs where the oldest children within the age-group have a significant advantage because they have had more time to develop and mature, are generally taller and heavier, and have had more time to develop their skills. All children in this stage should be given equal playing time and quality coaching because it is far too early to know which children will excel in the future.

- Participant characteristics:
 - Are generally involved in activities that parents or guardians sign them up for, and may have little choice in the matter
 - ^o Attendance in programs is often dependent on others so missing activities is often beyond their control
 - ° Children are starting to compare their abilities to children around them. Children who think they are not "good enough" start to drop out of activities.
 - ° Female Participants
 - Girls are starting to place more emphasis on relationships with the other girls in the program than boys do at this stage
 - Program leaders need to take this into consideration and provide time for socialization

SEASON STRUCTURE

- Competition/Training Ratio: 30%/70%
- Pre-Season:
 - ° Early in Stage: O practices
 - ° Later in Stage: 8-12 practices
- Competitive Season: 8-10 weeks
- Softball-specific activities per week: 1-2 times for 90 minutes each
- Daily participation in unstructured and structured physical activities or sports



MALES: 6 – 9 YEARS FEMALES: 6 – 8 YEARS

FUNdamentals TO DO LIST:

Keep it **FUN**.

Encourage participation in many different sports and activities to create motor patterns that will facilitate sportspecific skill acquisition in later stages of athlete development.

✓ Create a variety of safe and stimulating environments in which children can play and develop fundamental movement skills (body control skills, locomotor skills, and object control skills) and motor skills (Agility, Balance, Coordination and Speed or ABC's) on different indoor and outdoor playing surfaces, in/on the water, on ice and snow, and in the air.

Develop player's confidence in ability to learn new skills.

✓ Introduce the basic rules and ethics of sports.

Don't be concerned with winning or losing; focus on learning and having fun.

✓ Introduce remedial teaching if children do not have the same level of skills as their peers. This will limit kids from being excluded from pick-up games which can cause a significant amount of drop out. If kids enjoy participating, they will develop a love of sport and being active.

✓ Don't get caught in the specialization trap— developing all-around players at this stage is far better.



Athletes with Disabilities

Children with a disability should continue to be encouraged to take part in dynamic physical play with their able-bodied peers.

- Provide opportunities to grow fundamental movement skills like running/wheeling, throwing, catching, and striking.
- Minimize barriers and be cognisant of adaptive devices/equipment and support needs.
- Find out more about the child and their abilities, to create the most positive sport environment for everyone participating.

THE FIVE-SEGMENT MODEL

At every stage of LTPD, players need to develop stage and age appropriate skills and capacities in each of the 5 following areas: technical skills, tactical skills, physical capacities, mental skills and life skills. Each capacity has different levels of importance at different points in a player's development. For the FUNdamentals stage this means:



Best Use of Activity Time



- Types of Activity:
 - ° Unstructured play
 - ° Structured play
 - ° Instruction
- Wide range of activities on land,
- in/on water, on snow/ice, in the air Informal competitions and pick-up
- games
- Accumulate a minimum of 60 min. of active play every day

FUNDAMENTAL MOVEMENT SKILLS (FMSs)

The objective at this stage is to develop fundamental movement skills that lay the foundation for motor patterns that can then evolve into softball-specific skills in later stages. The focus for this stage is on making activities fun, on learning multiple fundamental movement skills and developing athleticism by improving agility, balance, coordination and movement speed.

Key fundamental movement skills to develop at this stage are:

- ON LAND:
 - Running, starting, stopping, changing direction, forward, backward and sideways movements; falling and rolling.
 - Catching, throwing, striking, and kicking to develop hand-eye coordination (using a wide variety of equipment and sizes of equipment with both the left and right hand/foot).
 - Agility, balance and coordination along with speed of movement.
 - Hitting different objects of various sizes (balls, shuttles, etc.) with a bat or racquet.
- IN WATER:
 - Floating, swimming and diving to develop body orientation skills and enhance child safety.
- ON SNOW AND ICE:
 - Skating, sliding and skiing.
- IN THE AIR:
 - Jumping and twisting, learning to control the body when not in contact with ground.

SLEEP

- Duration: 10-11hours + 30 minute nap between 2-4pm
- Reinforce 15-30 minute bedtime routine
- Avoid stimulation 1-2 hours before bed, control "screen time"
- Good nutrition and meal routines reinforce sleep routines object
- Introduce independent sleep initiating behaviors



MALES: 6 – 9 YEARS FEMALES: 6 – 8 YEARS

PHYSICAL CAPACITY

		Development Priorit (through play)				
	Low	Med. High				
Endurance						
Speed - Hand/Foot						
Speed - Whole Body						
Speed - Endurance						
Relative Strength						
Strength - Endurance						
Explosive Power						
Flexibility						

NOTE

This is a good time to start working on hand and foot speed, and, especially for boys a good time to work on flexibility. Endurance and strength developed through vigorous play and games rather than specific training regimes.

MENTAL SKILLS

Ensure positive learning environment, that children understand everyone fails at times, and failing is important to learning as long as you keep trying.

Continue to develop Executive Function through games and activities that require rapid change in the player's focus (cognitive flexibility), holding multiple pieces of information in mind at the same time (working memory) and readiness to move without moving until a signal is given (inhibition control).

Games of imagination at this stage help prepare the child for later visualization and imagery activities.

Help children "listen to their bodies" so that they know how they feel when anxious, and how their body responds to physical activity.

Introduce simple challenges and goal setting, "can you jump over this rope", "can you hit the ball passed that line?"

LIFE SKILLS

Understands the relationship between effort and results.

Takes responsibility for being prepared for activity participation.

Is comfortable taking turns during activities, and cooperates with others who are playing.

Can be part of a team, and is sometimes a leader and sometimes a follower.

Helps prepare post-activity snacks and drinks, and understands that food and fluids are necessary for both life and sport participation.

Understands and can follow rules (particularly safety rules) for softball and other activities.

Understands that people come from different countries (cultures) and might do things differently.





MALES: 6 – 9 YEARS FEMALES: 6 – 8 YEARS

SOFTBALL TECHNICAL / TACTICAL SKILLS

While many children are introduced to softball during the FUNdamentals stage, it is not the right time to start intense softball-specific training. Activities that develop FMSs can have a softball flavour by using modified playground games. If children have been provided with a good base of FMSs early in this stage they may be ready to start to learn softball-specific skills late in this stage with minimal instruction on correct techniques. Introduce basic rules and the etiquette of the game using fun, modified games.

Offensive S	Skills					Defensive SI	kills					
SKILL	SUB-SKILL	<u>ן</u>	C	R	М	SKILL	SUB-SKILL	I	D	C	R	M
Hitting	Hitting Mechanics					Throwing	Overhand Throwing					
5	Grip					5	Grip					
	Athletic Stance						Footwork - leg opposite					
	Position in Batter's Box						throwing arm					
	Avoiding Pitch						Shoulder pointed to target					
	Pitch Recognition						Follow Through					_
	Mental Preparedness						Flips					_
Baserunning	Sprinting form						Fake Throw					
5	Getting out of Batter's Box						Transition Footwork					
	Running to 1 st Base						Throwing on the run		_			
	Rounding Base					Receiving	Ball above waist - thumbs					
	Tagging Up						together Ball below waist - pinkies					
	Reading & Reacting to						together					
	Coach's signals	 					Two hands					
Sliding	Bent Leg Slide						Soft hands					
						Fielding	Ready Position					
						Ū	Tracking ball and predicting ball path					
							Ground ball fielding mechanics					
							Fly Ball fielding mechanics					
							Footwork					
						Positional Play	Force plays					
							Tag plays					
							Communication -					
							Recognizes coach's cue					_
							Communication - Calls for ball					
						Pitcher	Pitching Technique (all players)					
							Grip					
							Stance					
							Stride					
							Arm Movement					
							Fastball					
						Catcher	Receiving Position					
							Blocking Balls					
							Framing					
							Throwing – Around batter					



FUNdamentals (FUN)

MALES: 6 – 9 YEARS FEMALES: 6 – 8 YEARS

TACTICS

LEGEND FOR SKILL DEVELOPMENT: I - Introduce, D - Develop, C - Consolidate, R - Refine, M - Maintain Bold text - skill/tactic is a priority at this stage

Offer	isive	Tactics

TACTIC	SUB-TACTIC	I	D	C	R	Μ
Reading Signals	Baserunning signals					
Sliding	Rundowns					
Pitch Recognition	Balls & Strikes					

Defensive Tactics									
TACTIC	SUB-TACTIC	I	D	C	R	М			
Defensive	Ground Ball								
Jurisdiction	Fly Ball								
	Positional responsibilities (general)								





Learn to Train (L2T)

MALES: 9 – 12 YEARS FEMALES: 8 – 11 YEARS

Long-Term Player Development in Softball

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THE FIVE-SEGMENT MODEL

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Best Use of Softball Time



ABOUT THE LEARN TO TRAIN STAGE

This is the stage from late childhood until the onset of the growth spurt at adolescence. With near-adult sized brains, these are often called the "skill-hungry" years. This is one of the most important periods of motor development. Children are developmentally ready to acquire softballspecific skills. Children learning to play softball are NOT miniature adults, and this means taking into account how 10-year olds learn new skills, how 12-year old bodies respond to different types of training, and what strategies and tactics kid's developing brains are capable of understanding. Children at this stage aren't generally capable of dealing with complicated tactics or strategy, but are very concerned with sport being "fair". Some examples for this stage include:

- This is a great time for kids to learn fundamental softball skills like batting, throwing, baserunning, pitching and fielding - and they need lots of reps and time for practice.
- It's a great time to build flexibility (especially for boys), but not a good time to work on strength and power.
- It's a stage of development where it is more important for kids to play than to win, and when everyone needs to be playing not sitting on the bench.
- It is way too early to know who will ultimately be the best softball players, or what positions players will ultimately excel at - so it's a time for everyone to try every position and have equal playing time.
- It's also way too early for children to focus on only one sport. They should be playing 3 or 4 different sports to build all-round athleticism.

Learn to Train TO DO LIST:

✓ Focus on keeping softball and physical activity FUN to further develop players' love of the game/physical activity and being part of a team.

✓ Further develop fundamental movement skills (FMSs) in a variety of environments (land-based, waterbased, and snow/ice-based), including movement-to-music programs.

✓ Teach fundamental softball-specific skills (hitting, throwing, pitching, fielding and baserunning) and basic tactics essential to participate in softball.

✓ Introduce children to physical conditioning to develop age-appropriate stamina, strength, speed, skill and suppleness.

✓ Introduce children to basic mental skills.

Develop all-round athleticism including agility, balance and coordination.

✓ Ensure children are involved in several sports and have them try different positions or events in each sport.

Teach the basic rules and etiquette of softball.

✓ Establish appropriate competitive environments where the competition is positioned as a learning experience, designed to encourage and nurture players and where winning and results are not the top priority.

Continue to encourage children to engage in unstructured and imaginative play every day.

Enroll children in activities that continue to develop stamina, strength, speed, skill and suppleness.

SEASON STRUCTURE

- Competition/Training Ratio: 30%/70%Pre-Season:
 - ^o Early in Stage: 0 practices
 - Later in Stage: 8-12 practices
- Competitive Season:
- Early in Stage: 8-10 weeks
 - Later in Stage: 12-15 weeks
- Softball-specific activities per week:
 - Early in Stage: 1-2 times for 90 minutes each
 - Later in Stage: 2-3 times for 90 minutes each
- Players take part in 3-4 seasonal sports as part of year round activity



Learn to Train (L2T)

MALES: 9 – 12 YEARS FEMALES: 8 – 11 YEARS

PHYSICAL CAPACITY

	Develo	pment	Priority
	Low	Med.	High
Endurance			
Speed - Hand/Foot			
Speed - Whole Body			
Speed - Endurance			
Relative Strength			
Strength - Endurance			
Explosive Power			
Flexibility			

NOTE

A key stage for developing hand and foot speed, and for developing flexibility.

Strength training should focus on body-weight exercises, and medicine balls. Introduce hopping and bounding for power development.



Athletes with Disabilities

Children with a disability should be encouraged to take part in a wide range of sports and activities.

- Provide opportunities to develop sport specific skills like running/ wheeling, throwing and catching a ball (with or without a glove), and hitting with a bat.
- Create a positive learning environment and be aware of different learning styles/needs.
- Adapt equipment, skills, and rules to allow athletes with disabilities to be activity engaged in softball.

MENIALS	J KII		>		
	Ski	ll Co	omp	eten	ce
	I	D	C	R	М
Confidence and Presence Positive attitude Introduction to visualization 					
Grit • Motivation • Goal setting • Developing passion					
Resilience • Mental toughness • Learning from mistakes					
Focus and Intensity Regulation • Attention/focus • Arousal regulation – breathing					
Team Player • Developing relationships • Communication skills					

NOTE

At this level skills and strategies can be introduced in a group setting to develop a foundation of mental skills.

Kids at this stage are not as selfconscious as during adolescence and this makes it a good time to introduce and practice sport psychology skills in a group setting.

LIFE SKILLS

Player takes responsibility for preparing equipment/clothes for training and competition.

Player takes responsibility for preparing pre-and post training snacks and drinks.

Player is comfortable traveling to and from training and competition as part of team/group.

Understands the rules and ethics of softball and makes conscious decision not to cheat.

Can be a leader and a follower when appropriate.

Appreciates diversity and accepts personal differences.

SLEEP

- Sleep- Duration: 9.5-10 hours + 30 minute nap between 2-4pm
- · Maintain 15-30 minute bedtime routine
- · Monitor caffeine intake



Learn to Train (L2T)

MALES: 9 – 12 YEARS FEMALES: 8 – 11 YEARS

SOFTBALL TECHNICAL / TACTICAL SKILLS

One of the most important periods of sports skills development for children is between the ages of 9 and 12, before the onset of the adolescent growth spurt. This stage is a sensitive period of accelerated adaptation to skill learning. Boys and girls are now developmentally ready to learn fundamental softball-specific skills which will lay the foundation for advanced softball skills in later stages. Instruction from qualified coaches on correct techniques and creating environments in which players get maximum repetitions of technical skills is key. This is also the time to learn basic rules and the etiquette of the game.

Offensive S	Skills										
SKILL	SUB-SKILL	I D	C	R N	SKILL	SUB-SKILL	I	D	C	R	N
Hitting	Hitting Mechanics				Baserunning	Getting out of Batter's Box					_
	Avoiding Pitch					Running to 1 st Base					
	Pitch Recognition				-	Rounding Base					
	Mental Preparedness				_	Lead-off					
	Protecting runner on Steals				_	Tagging Up					
Bunting	Sacrifice				-	Stealing					
					-	Rundowns					
						Reading & reacting to pass ball					
						Reading & Reacting to Coach's signals					
					Sliding	Bent Leg Slide					
						Retreat Slide					
TECHNICA						Pop Up Slide					
								_	_		
Defensive S	Skills										
SKILL	SUB-SKILL	I D	<u>C</u>	RN		SUB-SKILL	<u> </u>	D	C	R	
Throwing	Overhand Throwing				Pitcher	Pitching Technique					
	Side Arm Throwing				_	Zone Management					
	Flips				_	Fastball					
	Fake Throw				_	Change					
	Transition Footwork				_	Game Management (Personal)					
	Throwing on the run				_	Intentional Walk					
Receiving	Soft hands					Pitch Out					
	Exchange				Battery (Pitcher	Game Management (Strategy)					
Fielding	Ready Position - Position				/ Catcher)	Count Management					
	specific Traction to the dama disting				_ Catcher	Receiving Position					
	Tracking ball and predicting [ball path					Blocking Balls					
	Ground ball fielding mechanics				-	Framing					
	Fly Ball fielding mechanics		_		-	Throwing - Around batter					
	Footwork				-	Throwing – from Knees					
	Communication with				-	Fielding Pop-ups					
	teammates					Giving Signals					
	Fielding at Fence				-	Pass ball at fence					
	Playing the sun				- 2 nd Base	Double Play Footwork					
	Backing up & coverage				- Short Stop	Double Play Footwork					
Positional Play					– Outfield	Safety Catch					
Positional Play	Force plays				_	Do or Die Play					
Positional Play	Force plays										
Positional Play	Tag plays				_						
Positional Play					-						



Learn to Train (L2T)

MALES: 9 – 12 YEARS FEMALES: 8 – 11 YEARS

TACTICS

LEGEND FOR SKILL DEVELOPMENT: I - Introduce, D - Develop, C - Consolidate, R - Refine, M - Maintain Bold text - skill/tactic is a priority at this stage

Offensive Ta	actics					
TACTIC	SUB-TACTIC	I	D	C	R	М
Offensive Plays	Sacrifice Bunt					
	Steal					
	Hit & Run*					
	Run & Hit*					
	Push Bunt*					
	Bunt & Run*					
	Double Steal*					
	Run on Contact					
Reading Signals	Baserunning signals					
	Offensive Coach Signals					
Situational	1 st & 3 rd - Straight Steal					
Baserunning	Rundowns					
	Drawing Throws					
	Lead-offs					
Hitting Tactics	Fake Bunt					
Baserunning Tactics	Taking the extra base					

Defensive Ta	ctics					
TACTIC	SUB-TACTIC	I	D	C	R	М
Defensive	Ground ball					
Jurisdiction	Fly ball					
	Fly ball (betweeners)					
Double Play	Pop Up & non-tagging runner					
Coverage	2 nd Base to 1 st Base					
	3 rd Base to 1 st Base					
	Home to 1 st Base					
Steal Coverage	Straight steal					
Short Game	Bunt coverage - Sacrifice					
Defense	Bunt for base hit					
Team Defensive	Positioning - hitter's tendencies					
Strategy	Positioning - # of outs					
	Positioning – runners on base					
	Positioning – environmental conditions					
	Playing lead runner					
	Defending – winning run/tying run					_
	Intentional Walk					
	Pass Ball Coverage					
	Relays					
	Cut-Offs					
	Rundowns					
	1 st & 3 rd Plays					





Train to Train (T2T)

MALES: 12 – 16 YEARS ¤ FEMALES: 11 – 15 YEARS *Programming dependent upon a change in height cue (Peak Height Velocity (PHV)

Long-Term Player Development in Softball

Softball Canada has a plan to systematically develop players once they enter the sport up until they reach their full potential. We call this process Long-Term Player Development (LTPD). This means:

- Teaching the right skills at the right time;
- Developing appropriate speed, strength, endurance and flexibility, and;
- Holding competitions suited to the developmental age of the players.

It's all about doing the right things, at the right time and in the right way.

For more information about LTPD and more details about this stage, visit:

http://ltpd.softball.ca

SEASON STRUCTURE

- Competition/Training Ratio: 40%/60%
- Pre-Season: 10-15 practices
- Competitive Season: 12-15 weeks
- Softball-specific activities per week:
 ° Early in Stage: 2-3 times for 90 minutes each
 - Later in Stage: 3-4 times for 90 minutes each
- Players take part in 1-2 complementary sports as part of year round activity to continue to develop all-around athletic competency
- Players should play 2-3 positions in softball

ABOUT THE TRAIN TO TRAIN STAGE

This stage can "*make-or-break*" potential high performance athletes because this is a major fitness development stage for speed, strength and stamina. The onset of the growth spurt (typically between the ages of 12-16 in males and 11-15 in females) signifies the entry into this stage and has significant programming implications. All children go through a major growth spurt during adolescence, and this growth occurs about 2 years earlier in girls than in boys. There is also great variation in the age of onset of growth within children of the same sex. Very early maturing girls may start their adolescent growth as young as 8 or 9 years of age, and late maturing boys may not begin until age 14 or older. This huge variation in onset of growth is important because:

- Early maturing boys are often at a competitive advantage early in this stage since they are taller, heavier and stronger than their late maturing peers. And when their peers catch up developmentally often drop out because they may have taken short cuts in skill development because of their early physical advantage.
- Late maturing girls are often at an advantage early in this stage since their narrower hips and lack of breast development and adult fat deposits makes it easier for them to stop, start and change direction faster.
- Keeping early maturing females and late maturing males in the game throughout this stage is important to ensure the health of the nation and to ensure the best athletes continue playing softball.

Adolescence includes important periods of more rapid adaptation to physical training, including:

- For male and female players:
 - Whole body speed: stopping, starting and changing direction.
 - Stamina
- For female players:
 - Strength: after they have passed the time of Peak Height Velocity (PHV).
 - At this stage female players are sensitive to team dynamics, and to have them perform at their highest level coaches need to ensure that females are accepted by their team mates.
 - Coaches also need to ensure that they focus on encouraging healthy eating rather than on body weight in order to avoid triggering disordered eating and eating disorders.

Some examples for this stage include:

- Based on interest, available time, commitment levels and other considerations, players will often decide in this stage whether to pursue softball recreationally or competitively.
- Individuals interested in pursuing softball should consider making it one of their top 2-3 sports with their other favourite sport(s) in opposite seasons (i.e. softball in the spring and summer and other sports such as hockey, basketball, etc. in the late fall and winter).
- Competition should still be structured to focus on development rather than wins and losses.



Train to Train (T2T)

MALES: 12 – 16 YEARS FEMALES: 11 – 15 YEARS

Train to Train TO DO LIST:

✓ Use a holistic approach in developing athletes by improving technical, tactical, physical capacities, mental and life skills so that athletes apply what they have learned in practices to competitive situations.

✓ Design and implement training programs to raise the athletes' performance capacity emphasizing the 5 S's (Stamina, Strength, Speed, Skills and Suppleness) which are based on where in the adolescent growth process a player has progressed. For this reason, the timing of training emphasis may differ between athletes depending on whether they are early, average, or late maturers.

- Utilize single or double periodization plans to prepare athletes to effectively manage the annual schedule.
- Emphasize flexibility training given the rapid growth of bones, tendons, ligaments and muscles.
- Address the sensitive periods of accelerated adaptation to strength training:
 - For boys, this begins 12 to 18 months after PHV.
 - For girls, this begins with whichever of the following occurs first in the individual: menarche or the onset of Peak Weight Velocity (PWV). Some girls will experience PWV prior to menarche, while others will experience menarche prior to PWV.
 - Develop strength using formal weight training under the supervision of a qualified fitness instructor.
- Develop aerobic capacity prior to PHV and aerobic power after PHV.
- Further develop speed by using specific activities that focus on agility, quickness, and change of direction especially during the warm-up.
- Understand the softball-specific skills required according to Softball Canada's Athlete Development Matrix and ensure that attention is given to establishing and reinforcing these skills at the appropriate time and using the appropriate method.
 - Consolidate all fundamental softball skills and tactics/strategies and introduce advanced softball skills and tactics/strategies.
 - Use a wide variety of methods in training to test players' technical, tactical, physical and mental competencies to ensure good decision making processes to select and implement the correct skill and/or tactics during competition.
 - Include competitive situations in the form of practice matches or competitive games and drills.
 - Train athletes in daily competitive situations in the form of competitive drills, challenges, and games during practice.
 - Develop the mental skills necessary to perform under pressure during competition.

Competition is most valuable when it is used to develop strategic and tactical understanding. The focus of competition must still be on the learning process/development and not the outcome (wins and losses).

- Shift the ratio to 60% training (includes pre-season practices) and 40% competition (includes competition-specific training).
 - Too much competition wastes valuable training time to develop skills which is a key reason why many athletes hit a plateau during later stages.
 - Too little competition reduces the practical application and development of technique, tactics, and decision-making skills.
- Introduce athletes to preparing to perform at identified competitions throughout the year in order to reach a peak performance at the decisive competition of the year.

THE FIVE-SEGMENT MODEL

At every stage of LTPD, players need to develop stage and age appropriate skills and capacities in each of the 5 following areas: technical skills, tactical skills, physical capacities, mental skills and life skills. Each capacity has different levels of importance at different points in a player's development. For the Train to Train stage this means:

Best Use of Training Time





Train to Train (T2T)

MALES: 12 – 16 YEARS FEMALES: 11 – 15 YEARS

PHYSICAL CAPACITY

Develo	Development Priority					
Low	Med.	High				
		•				

NOTE

Develop power after Peak Height Velocity (PHV), and for female athletes focus on strength development after athlete has passed PHV.

Maintaining flexibility is particularly important for males during this stage.



Athletes with Disabilities

Athletes with a disability should be encouraged to take part in sports they like and feel they have success in.

- Provide opportunities to continue to develop softball specific skills, while ensuring mental skills are being developed and supported.
- Reach out to specific groups to ensure coaches have the knowledge, skills, techniques, and confidence to work effectively with all athletes.
- Adapt equipment, skills, and rules to allow athletes with disabilities to continue to be activity engaged in softball.

MENTAL S	NI		2		
	Sk	dill Co	omp	eten	ce
	I	D	C	R	М
 Confidence and Presence Developing consistent confidence Handling pressure situations Visualization 					
 Grit Developing passion and commitment Integrating mental practice Goal setting 					
 Resilience Mental toughness Learning from mistakes/ obstacles Emotion regulation and composure 					
 Focus and Intensity Regulation Starting to identify optimal performance level Attention/focus regulation (introduction of mindfulness and cue recognition) Arousal regulation (breathing) Developing routines 					
 Team Player Embraces and prepares for role Relationship and communication skills Leadership skills 					
NOTE At this level skills and s start to be individualize					ped

For females at the stage, acceptance by peers is a critical prerequisite for training effort and should be structured into training by coaches.

LIFE SKILLS

Athlete arrives at venue ready and equipped to train or compete.

Athletes understand and implement sound nutrition and hydration protocol for daily living, training and competition.

Player is comfortable traveling independently to and from local training and competition, and arrives on time.

Athlete achieves balance between softball, school and social life.

Understands and appreciates cultural differences and values diversity among teammates and opponents.

Develops personal standards of behaviour, and commits to ethical, drug free sport.

SLEEP

Duration: 9 hours + 30 minute nap between 2-4pm

Reinforce the importance of sleep routine

 Monitor for cumulative sleep debt (<9 hours/night or <56 hours/week)

- Monitor caffeine intake
- Do not train on an unrested body

Slide



Train to Train (T2T)

MALES: 12 – 16 YEARS FEMALES: 11 – 15 YEARS

SOFTBALL TECHNICAL / TACTICAL SKILLS

This is a critical stage for the development of high performance softball athletes both in technical/tactical skill development and in physical development. By the end of this stage athletes have generally made the commitment to pursue the high performance pathway or to play recreationally for the love of the game. A qualified coach is essential to ensure the proper development of the athlete at this stage.

Offensive	Skills								
SKILL	SUB-SKILL I D C R	М	SKILL	SUB-SKILL	Ι	D	C	R	М
Hitting	Hitting Mechanics		Baserunning	Getting out of Batter's Box					
	Avoiding Pitch			Running to 1 st Base					
	Pitch Recognition			Rounding Base					
	Mental Preparedness -			Rounding Base & Drawing Throw					
	Pre-Game & on Bench			Lead-off					
	Mental Preparedness -			Tagging Up					
	on deck		-	Stealing					
	Mental Preparedness - at bat			Rundowns					
	On Deck Responsibilities			Reading & Reacting to Pass Ball					
D 1'	Steals - Protecting Runner			Reading & Reacting to Coach's					
Bunting				signals					
	Fake Bunt Drag			Blocking the throw between bases					
	Push		Sliding	Bent Leg Slide					
	Squeeze		g	Retreat Slide					
Slap Hitting	Stationary Slap			Pop Up Slide					
	Running Slap (LH only)			Back Door Slide					
				Head First Slide					
				Head First Slide - Backdoor					





Train to Train (T2T)

MALES: 12 – 16 YEARS FEMALES: 11 – 15 YEARS

TECHNICAL SKILLS

LEGEND FOR SKILL DEVELOPMENT: I - Introduce, D - Develop, C - Consolidate, R - Refine, M - Maintain Bold text - skill/tactic is a priority at this stage

Defensive Skills

SKILL	SUB-SKILL	I D	C	R	M	SKILL	SUB-SKILL I D C R M							
Throwing	Overhand Throwing					Pitcher	Pitching Technique							
C C	Side Arm Throwing						Zone Management							
	Flips & Tosses						Fastball							
	Fake Throw						Change							
	Dart Throw						Drop							
	Transition Footwork						Rise							
	Throwing on the run	g Pitcher Core Management Fastball Change Drop k n Curve Game Management (Personal) each Battery (Pitcher / Catcher Battery (Pitcher) Come Management / Catcher Battery (Pitcher) Courve Count Management / Catcher Battery (Pitcher) Count Management / Catcher Battery (Pitcher) Count Management / Catcher Bocking Balls Framing Throwing - Around Batter Throwing - Around Batter Throwing - from knees Fielding Pop-ups Giving Signals Pass ball at fence Pitcher Management 2 ^{ndl} Base Double Play Footwork												
Receiving	Soft hands													
-	Exchange						· · ·							
Fielding	Exchange Ready Position (for each position) Tracking ball and predicting ball path Ground ball fielding mechanics Fly Ball fielding mechanics Footwork													
						· ·	Count Management							
	ball path					Catcher	Receiving Position							
							Blocking Balls							
							Framing							
							Throwing - Around Batter							
							Throwing – from knees							
	Communication with teammates						Fielding Pop-ups							
	Fielding at/off of Fence			1		-	Giving Signals							
	Diving catches					-	Pass ball at fence							
	Playing the sun			1			Pitcher Management							
Positional Play	Backing up & coverage					-	Team Management							
i ositionai i lay	Force plays					2 nd Base	Double Play Footwork							
	Tag plays					Short Stop	Double Play Footwork							
	Continuation plays					Outfield	Safety Catch							
	Cut-offs					-	Do or Die Play							
	Relays					-								





Train to Train (T2T)

MALES: 12 – 16 YEARS FEMALES: 11 – 15 YEARS

TACTICS

LEGEND FOR SKILL DEVELOPMENT: I - Introduce, D - Develop, C - Consolidate, R - Refine, M - Maintain Bold text - skill/tactic is a priority at this stage

Offensive Ta	ictics					Defensive Ta	ictics					
TACTIC	SUB-TACTIC	D	C	R	М	TACTIC	SUB-TACTIC	I	D	C	R	Μ
Offensive Plays	Sacrifice Bunt					Defensive	Ground ball					
	Fake Bunt					Jurisdiction	Fly ball					
	Drag Bunt						Fly ball (betweeners)					
	Push Bunt					Double Play	Pop Up & non-tagging runner					
	Bunt & Run					Coverage	2 nd Base to 1 st Base					
	Suicide Squeeze	rifice Bunt a Bunt g Bunt n Bunt t & Run ide Squeeze idy Squeeze idy Squeeze al (Straight) ble Steal ayed Steal on Contact & Run & Hit ionary Slap a Bunt & Slap ning Slap (LH) & Run erunning signals erunning signals ayet Coach Signals ing with runner on 3rd & ard Options wing Throws d-offs n Catcher ing Pitchers				3 rd Base to 1 st Base						
Sa St Dc De Ru Hi Sta Fa Ru	Safety Squeeze						Home to 1 st Base					
	IC SUB-TACTIC I D C R M sive Plays Sacrifice Bunt Image: Comparison of the system o	Steal Coverage	Straight Steal Coverage									
	Delayed Steal						Double Steal Coverage					
	Run on Contact					Short Game	Sacrifice Bunt coverage					
	Hit & Run					Defense	Drag Bunt Coverage					
	Run & Hit						Push Bunt Coverage					
	Stationary Slap						Suicide Squeeze Coverage					
	Fake Bunt & Slap					Slap Defense	Stationary Slap Coverage	Image: state s				
	Running Slap (LH)					-	Running Slap Coverage					
Deeding Cincels					_							
Reading Signals						onalogy	Positioning - # of outs					
Situational	v						· · · · · · · · · · · · · · · · · · ·					
Hitting							-					
	less than 2 outs				_							
Situational								Image:				
Baserunning												
												
Pitch Recognition							Intentional Walk					
Recognition							Pitch Out					
							International Tie Breaker					
Hitting Tactics		Defensive Jurisdiction Double Play Coverage Steal Cover Steal Cover Short Game Defense Slap Defense Slap Defense Team Defense		Pass Ball Coverage								
D .	ush Bunt unt & Run uicide Squeeze afety Squeeze teal (Straight) Double Steal Delayed Steal Delayed Steal Data on Contact Iit & Run un & Hit tationary Slap ake Bunt & Slap unning Slap (LH) lap & Run Baserunning signals Diffensive Coach Signals Diffensive C					Relays						
Baserunning	laking the extra base											
Tactics							Rundowns					
	Initial It & 3rd Options Image: Constraint of the second sec					Pick-Offs						
							1 st & 3 rd Plays					



Train to Compete (T2C)

MALES: 16 – 23 +/- YEARS = FEMALES: 15 – 21 +/- YEARS Programming dependent upon change in height cue (PHV)

ABOUT THE TRAIN TO COMPETE STAGE

This stage immediately follows the adolescent growth spurt. Train to Compete athletes are committed with recognized talent who have chosen the high performance pathway that few others pursue. They must strive to deliver consistent high performance results in both training and competition. Athletes should receive individualized tailored annual plans that address their shortcomings as well build on their strengths with an eye to future needs at the next stage. A one-sport focus towards softball and specializing in one position (but play 1-2 other positions) is recommended to achieve greatest results. Players are becoming more independent, responsible and accountable in making decisions that affect their training and playing performances including training on their own. Athletes are committed to high levels of year-round training and high level competitions and are striving to be valued members of Provincial and Junior National teams. All technical skills should be consolidated and moving to refined by the end of this stage. This is a critical time for strength and power development in both male and female players. Athletes begin to identify factors that contribute to their Ideal Performance State (IPS) and work towards achieving this state for every competition. Formal competition becomes more prominent in annual periodized training, competition and recovery plans, and includes major national and international events. Balancing sport participation/training with schooling, part-time work, family and relationships can be a challenge so time management skills are vital.

Female Players

- Players should be educated about sound nutrition, the risk posed by female athlete triad and about resources available to them if there are concerns about disordered eating or potential eating disorders.
- A sense of belonging remains important to female softball players at this stage

SEASON STRUCTURE

- Competition/Training Ratio: 50%/50%
- Pre-Season: 15-20 practices
- Competitive Season: 12-16 weeks
- Softball-specific activities per week: 4-8 times including fitness and mental skills training
- Players take part in complementary physical activities/sports in the off-season

Long-Term Player Development in Softball

Softball Canada has a plan to systematically develop players once they enter the sport up until they reach their full potential. We call this process Long-Term Player Development (LTPD). This means:

- Teaching the right skills at the right time;
- Developing appropriate speed, strength, endurance and flexibility, and;
- Holding competitions suited to the developmental age of the players.

It's all about doing the right things, at the right time and in the right way.

For more information about LTPD and more details about this stage, visit:

http://ltpd.softball.ca

THE FIVE-SEGMENT MODEL

At every stage of LTPD, players need to develop stage and age appropriate skills and capacities in each of the 5 following areas: technical skills, tactical skills, physical capacities, mental skills and life skills. Each capacity has different levels of importance at different points in a player's development. For the Train to Compete stage this means:



Train to Compete TO DO LIST:

✓ Provide a year-round, high-intensity training program directed at individuals as well as the team as a whole which includes softball-specific training and testing.

✓ Design and implement training programs to raise the athletes' performance capacity emphasizing the 5 S's (Stamina, Strength, Speed, Skills and Suppleness) which is based on the individual needs of each player as well as the team as a whole.

- Teach players, who are now proficient at performing fundamental and advanced softball-specific skills, to perform those skills under a variety of conditions during training and competitions.
- Place special emphasis on optimum preparation by modelling high-level competitions in training in order to perform on a regular and consistent basis at identified major events domestically and internationally.
- Individually tailor, to a greater degree, fitness programs, recovery programs, psychological preparation, and technical development to meet the player's individual needs, address each player's strengths and weaknesses and position-specific needs.

✓ Utilize periodization strategies to effectively manage the athlete's/team's annual and multi-year schedule including tapering and peaking for identified competitions, to accommodate the large increase in training volume in this stage.

✓ Change the training to competition ratio to 50% training to develop technical/ tactical skills and improve fitness and to 50% competition and competition-specifictraining.

✓ Introduce players to working with an Integrated Support Team (IST) consisting of a sport psychologist, nutritionist, exercise physiologist, strength and conditioning coach and a medical team (physician, athletic therapist, physiotherapist, massage therapist, chiropractor) to enhance player and team performances.

Debrief and reflect post-training and postcompetition to find ways to enhance athlete's future performances by identifying factors that contribute to their Ideal Performance State (IPS) and work towards achieving this state for every competition.

Conduct critical evaluation of the program at regular intervals throughout the season with coach and player(s) thoroughly examining competition results, achievement of team and individual goals and how the player and team prepared. Together, the coach and player(s) will make modifications for the next cycle.



Train to Compete (T2C)

MALES: 16 - 23 +/- YEARS FEMALES: 15 - 21 +/- YEARS

LIFE SKILLS

PHYSICAL CAPACITY

	Develo	Development Priority				
	Low	Med.	High			
Endurance						
Speed - Hand/Foot						
Speed - Whole Body						
Speed - Endurance						
Relative Strength						
Strength - Endurance						
Explosive Power						
Flexibility						

NOTE

Highest training priority is power development, and throwing/running speed.

At this stage objective is to maintain previously developed flexibility.



Athletes with **Disabilities**

Athletes with a disability should take part in sports they like and feel they have success in, becoming more specialized at this level.

- Provide opportunities to continue to develop softball specific skills, while introducing athletes to an Integrated Support Team, specific to their individual needs.
- Listen to the athletes as they are the experts on their own disability and know what adaptations they may require.
- If necessary, inform officials and opposing coaches of any adaptations to the equipment, skills, and rules, ensuring athletes with disabilities are able to compete at their full athletic potential.

	NI	4 4	>		
	Sk	ill Co	omp	eten	ce
	Ι	D	C	R	М
 Confidence and Presence Robust sense of confidence and clear identity Embraces pressure situations Visualization 					
 Grit Consistent passion and long-term commitment Consistent mental practice and preparation Clear goals and competition plans 					
 Resilience Mental toughness Adversity as opportunity to improve Emotion regulation and composure 					
 Focus and Intensity Regulation Clear understanding of and plan for getting to optimal performance level Attention/focus regulation (development of mindfulness, cue recognition, anticipation) Arousal regulation (breathing) 					
Team Player • Embraces and prepares for role					

Relationship,

performance.

NOTE

communication, and

culture on and off field

Anxiety reduction and emotional control

in high pressure situations becomes

more important. Error reduction and good decision making are now critical.

leadership skills Alignment with team

MENTAL SKILLS

Athlete committed to high performance and eventually making national teams. Athletes have refined sound nutrition and hydration protocols for daily living, training, competition and recovery. Player is comfortable traveling independently to and from regional/ national training and competition Athlete maintains balance between softball, school and social life. Understands and appreciates cultural differences and is comfortable with international travel experiences. Understands doping control, avoids untested supplements, and is committed to drug free sport. **SLEEP** Duration: 8-10 hours +30 minute nap between 2-4pm · Focus on reducing sleep debt. Get 56-70 hours of sleep/week Do not train if unrested and sleep deprived Avoid technology (screen time) before bed If you sleep is poor seek help At this level skills and strategies are refined and athletes are demonstrating consistent mental practice and mental



Train to Compete (T2C)

MALES: 16 – 23 +/- YEARS FEMALES: 15 – 21 +/- YEARS

SOFTBALL TECHNICAL / TACTICAL SKILLS

All technical/tactical skills should be highly consolidated and moving to refined by the end of this stage. Athletes are working with a Competition -Development or Competition - High Performance Certified coach to provide quality feedback and a year round, customized high-intensity training program. They are beginning to use specialists in areas such as strength and conditioning, sport psychology, and sport nutrition to further individualize their training. To increase the likelihood of future success, players must test their technical, tactical, physical and mental competencies in different circumstances and conditions.

Offensive	Skills		
SKILL	SUB-SKILL I D C R M	SKILL	SUB-SKILL I D C R
Hitting	Hitting Mechanics	Baserunning	Getting Out of Batter's Box
	Avoiding Pitch	_	Running to 1 st Base
	Pitch Recognition	_	Rounding Base
	Mental Preparedness -	_	Rounding & Drawing Throw
	Pre-Game & On Bench	_	Lead-off
	Mental Preparedness -		Tagging Up
		-	Stealing
	Mental Preparedness – 📃 📃		Rundowns
	On-Deck Responsibilities	-	Reading & Reacting to Pass Ball
	Steal - Protecting the Runner	_	Reading & Reacting to Coach's signals
Bunting	Sacrifice		Blocking the throw
	Fake Bunt		between bases
	Drag	Sliding	Bent Leg Slide
	Push	-	Retreat Slide
	Squeeze	-	Pop Up Slide
Slap Hitting	Stationary Slap	-	Back Door Slide
oup mung	Running Slap (LH only)	-	Head First Slide
		_	Head First - Backdoor Slide





Train to Compete (T2C)

MALES: 16 - 23 +/- YEARS FEMALES: 15 - 21 +/- YEARS

TECHNICAL SKILLS

LEGEND FOR SKILL DEVELOPMENT: I - Introduce, D - Develop, C - Consolidate, R - Refine, M - Maintain Bold text - skill/tactic is a priority at this stage

Defensive Skills

SKILL	SUB-SKILL	I D	C	R	М	SKILL	SUB-SKILL I D C R M
Throwing	Overhand Throwing					Pitcher	Pitching Technique
C C	Side Arm Throwing						Zone Management
	Flips & Tosses						Fastball
	Fake Throw						Change
	Dart Throw						Drop
	Transition Footwork						Rise
	Throwing on the run						Curve
Receiving	Soft hands						Screw
Fielding	Exchange Ready Position (for each				_		Game Management
Fielding	position)					Battery (Pitcher	Game Management Strategy)
	Tracking ball and predicting ball path					/ Catcher)	Count Management
	Ground ball fielding					Catcher	Receiving Position
	mechanics						Blocking Balls
	Fly Ball fielding mechanics						Framing
	Footwork			_			Throwing - Around batter
	Communication with teammates				Throwing - From knees		
	Fielding at/off Fence						Fielding Pop-ups
	Diving catches						Giving Signals
	Playing the sun						Pass ball at fence
Positional Play	Backing up & coverage						Pitcher Management
r oordonar r ray	Force plays						Team Management
	Tag plays					2 nd Base	Double Play Footwork
	Continuation plays					Short Stop	Double Play Footwork
	Cut-offs					Outfield	Safety Catch
	Relays						Do or Die Play





Train to Compete (T2C)

MALES: 16 – 23 +/- YEARS FEMALES: 15 – 21 +/- YEARS

TACTICS

LEGEND FOR SKILL DEVELOPMENT: I - Introduce, D - Develop, C - Consolidate, R - Refine, M - Maintain Bold text - skill/tactic is a priority at this stage

Offensive Ta	ictics					Defensive Ta	octics				
TACTIC	SUB-TACTIC	I D	C	R	М	TACTIC	SUB-TACTIC	I D	C	R	M
Offensive Plays	Sacrifice Bunt					Defensive	Ground ball				
	Fake Bunt					Jurisdiction	Fly ball				
	Drag Bunt						Fly ball (betweeners)				
	Push Bunt					Double Play	Pop Up & non-tagging runner				
	Bunt & Run					Coverage	2 nd Base to 1 st Base				
	Suicide Squeeze						3 rd Base to 1 st Base				
	Safety Squeeze						Home to 1 st Base				
	Steal (Straight)					Steal Coverage	Straight steal coverage				
	Double Steal						Delayed steal coverage				
	Delayed Steal						Double steal coverage				
	Run on Contact					Short Game	Sacrifice Bunt Coverage				
	Hit & Run					Defense	Drag Bunt Coverage				
	Run & Hit						Push Bunt Coverage				
	Hit & Run with runner on 3 rd & less than 2 outs						Suicide Squeeze Coverage				<u> </u>
	Stationary Slap					Slap Defense	Stationary Slap Coverage				<u> </u>
	Fake Bunt & Slap						Running Slap Coverage				<u> </u>
-	Running Slap (LH)					Team Defensive Strategy	Positioning - hitter's tendencies				
	Slap & Run						Positioning - # of outs				
Reading Signals	Baserunning Signals						Positioning - runners on				
	Offensive Coach Signals						base Positioning – environmental				1
Situational	Moving runner						conditions				1
Hitting	Hitting with runner on 3 rd & less than 2 outs						Positioning - scouting report [
	Hitting behind runner						Playing lead runner				
Situational	1 st & 3 rd Options						Defending - winning run/				I
Baserunning	Rundowns						tying run Intentional Walk		1		1
	Rounding & Drawing Throw						Pitch Out				1
	Lead-offs						International Tie Breaker				
Pitch	From Catcher						Pass Ball Coverage				
Recognition	Picking Pitchers						Relays				1
	Reading the Defence						Cut-Offs				1
Hitting Tactics	Setting up the Defense						Rundowns				
	Making Adjustments						Pick-Offs				1
Baserunning	Taking the extra base						1st & 3rd Plays				1



Learn & Train to Win (LT2W)

MALES AND FEMALES: 19+ YEARS DOMESTIC EXCELLENCE

ABOUT THE LEARN & TRAIN TO WIN STAGE

Players in this stage are in the selection pool or have just made the Senior National Team but might not be role players. During this stage, players begin the transition from high-level national competitions to national multi-sport games and international competitions (i.e. Canada Summer Games, World Championships, Pan American Games and Olympic Games). Players start to learn to deal with the unique demands of competing on the international stage, which includes travel, jet lag, environmental factors, food considerations, and culture. The focus in the Learn and Train to Win stage is on preparing the player and team to consistently give the best possible performance on the international stage. Year-round, highly individualized, and softball- and position-specific training is required both within the team setting and by players on their own. Special attention should be paid to injury prevention, recovery and regeneration as players will be especially vulnerable to over-training due to the higher volumes of training. Athletes play a significant role in their own development at this stage. This can be a difficult stage for developing athletes who are close to, but have not been selected for national team duties. Those who have made the national team and who are carded often benefit from expense paid training and competition experiences, while those trying to make the team must often pay their own way. This may be a time when athletes are moving out from living with parents, may be at college or university, and/or may be seeking to establish both careers and stable adult personal relationships. These life factors may also limit softball aspirations.

Female Players

 Players should be educated about sound nutrition, the need for energy balance to support training and the risk posed by the female athlete triad including information about resources available to them if there are concerns about disordered eating or potential eating disorders.

Long-Term Player Development in Softball

Softball Canada has a plan to systematically develop players once they enter the sport up until they reach their full potential. We call this process Long-Term Player Development (LTPD). This means:

- Teaching the right skills at the right time;
- Developing appropriate speed, strength, endurance and flexibility, and;
- Holding competitions suited to the developmental age of the players.

It's all about doing the right things, at the right time and in the right way.

For more information about LTPD and more details about this stage, visit:

http://ltpd.softball.ca

SEASON STRUCTURE

- Competition/Training Ratio: 60%/ 40% (training ratio includes preseason practices)
- Pre-Season: 10-20 practices
- Competitive Season: 14-16 weeks
- Softball-specific activities per week:
 6-9 times including fitness and mental skills training
- Daily participation in complementary physical activities/sports in the offseason

THE FIVE-SEGMENT MODEL

At every stage of LTPD, players need to develop stage and age appropriate skills and capacities in each of the 5 following areas: technical skills, tactical skills, physical capacities, mental skills and life skills. Each capacity has different levels of importance at different points in a player's development. For the Learn and Train to Win stage this means:

Best Use of Softball Time





Learn & Train to Win (LT2W)

MALES AND FEMALES: 19+ YEARS DOMESTIC EXCELLENCE

Learn & Train To Win TO DO LIST:

Provide a year-round, high-intensity training program conducted in a quality, daily training environment.

✓ Design and implement training programs to raise the athletes' performance capacity emphasizing the 5 Ss (Stamina, Strength, Speed, Skills and Suppleness) and which is based on the individual needs of each player as well as the team as a whole.

- Encourage players to make decisions about their training regimen.
- Individually tailor, to a greater degree, fitness programs, recovery programs, psychological preparation, and technical development to meet the player's individual sport-specific needs, positionspecific needs and address each player's strengths and weaknesses.
- Teach players, who are now proficient at performing advanced softball and positionspecific skills, to perform these skills under a variety of conditions at competition speed and intensity.
- Refine psychological skills to produce the ideal performance state including setting, monitoring and adjusting outcome and process goals based on performance results.

- Maximize strength training to bring about overall improvement. Ensure that physical training programs employ the most advanced techniques and sport science information in order to minimize injuries.
- Place special emphasis on optimum preparation by modelling high-level competitions in training in order to perform on a regular and consistent basis to reach the podium at major domestic and international events.

Conduct testing procedures on athletes at regular intervals to monitor current performance level against desired performance level or benchmarks.

✓ Utilize double or multiple periodization strategies to effectively manage the athlete's/team's annual and multi-year schedule, including tapering and peaking for major competitions, to accommodate the large increase in training volume in this stage.

✓ Change the training-to-competition ratio to 40:60. Devote 40% of available time to developing technical and tactical skills and improving fitness (training ratio includes preseason practices) and 60% to competition and competition-specific training. Arrange or select opportunities to compete against some of the best athletes/ teams from other countries. Use minor competitions to rehearse strategies for major competitions.

Work with an Integrated Support Team (IST) consisting of a sport psychologist, nutritionist, exercise physiologist, strength and conditioning coach and a medical team (physician, athletic therapist, physiotherapist, massage therapist, chiropractor) to enhance player and team performances.

✓ Debrief and reflect post-training and postcompetition to find ways to enhance athlete's future performances by identifying factors that contribute to their Ideal Performance State (IPS) and achieving this state for every competition.

Conduct critical evaluation of the program at regular intervals throughout the season and at season's end with coach and player(s) thoroughly examining competition results, achievement of team and individual goals and how the player and team prepared. Together, the coach and player(s) will make modifications for the next competition or cycle.





Learn & Train to Win (LT2W)

MALES AND FEMALES: 19+ YEARS DOMESTIC EXCELLENCE

PHYSICAL CAPACITY

	Develo	pment	Priority
	Low	Med.	High
Endurance			
Speed - Hand/Foot			
Speed - Whole Body			
Speed - Endurance			
Relative Strength			
Strength - Endurance			
Explosive Power			
Flexibility			

NOTE

Highest training priority is speed and explosive power, particularly explosive leg power for running and explosive arm power for throwing/pitching.



Athletes with Disabilities

Athletes with a disability should continue to take part in their specialized sport (without barriers) and compete at their full athletic potential.

- Provide opportunities to continue to refine sport specific and position specific skills while working with an individualized Integrated Support Team.
- Ensure coaches/managers possess the knowledge of competition classifications/divisions while adhering to equipment policies for devices/adaptations.
- Be cognisant of international travel/accommodation needs and plan for any possible barriers or interruptions.

MENTAL SKILLS Skill Competence I D C R M **Confidence and Presence** Robust confidence driven by clear identity Embraces pressure Visualization to prepare to be confident Grit Consistent passion and perseverance Consistent mental practice and preparation Goal setting and competition plans Resilience Mental toughness Adversity as opportunity to improve Emotion regulation and composure Focus and Intensity Regulation Continued development of understanding of and plan for getting to optimal performance level Attention/focus regulation (continued refinement of present moment, cue recognition, anticipation) Arousal regulation (refining plans for getting to optimal zone) Pre-game and in-game routines Team Player Embraces and prepares for role Relationship, communication, and leadership skills Embraces and aligns with team culture on and off field

NOTE

At this level mental skills and preparation are consistently utilized to continue to improve performance capabilities.

Anxiety reduction and emotional control in high pressure situations becomes critical.

Focus on error reduction and good decision making in high pressure situations.

LIFE SKILLS

Athlete committed to high performance and making national team.

Athletes have refined sound nutrition and hydration protocols for daily living, training, competition and recovery.

Player is comfortable traveling independently to and from international training and competition events.

Can maintain fitness and nutrition status when on-the-road for extended periods.

Athlete maintains balance between softball, work and relationships.

Understands and appreciates cultural differences and is comfortable with international travel experiences.

SLEEP

Duration: 8-10 hours +30 minute nap between 2-4pm

- · Focus on reducing sleep debt
- Do not train if unrested and sleep deprived
- Avoid technology before bed
- · If your sleep is poor seek help



Learn & Train to Win (LT2W)

MALES AND FEMALES: 19+ YEARS DOMESTIC EXCELLENCE

SOFTBALL TECHNICAL / TACTICAL SKILLS

This is a stage during which physical capacities are optimized, and most technical/tactical skills are refined. The focus on softballspecific and position-specific training and testing is increased. Instruction and preparation are individualized in order to address each player's individual sport-specific and position-specific needs, strengths, and weaknesses.

Offensive	Skills										
SKILL	SUB-SKILL	D	C	R	М	SKILL	SUB-SKILL	[) () F	R N
Hitting	Hitting Mechanics					Baserunning	Getting Out of Batter's Box				
	Avoiding Pitch						Running to 1 st Base				
	Pitch Recognition						Rounding Base				
	Mental Preparedness -						Rounding & Drawing Throw				
	Pre-Game & On Bench						Lead-off				
	Mental Preparedness - on Deck						Tagging Up				
	Mental Preparedness – At the Plate						Stealing				
	On-Deck Responsibilities						Rundowns				
	Steal - Responsibilities Protecting						Reading & Reacting to Pass Ball				
	the Runner			_			Reading & Reacting to				
Bunting	Sacrifice						Coach's signals			_	
	Fake Bunt						Blocking the throw between bases				
	Drag					Sliding	Bent Leg Slide				
	Push						Retreat Slide				
	Squeeze						Pop Up Slide				
Slap Hitting	Stationary Slap			Back Door Slide							
	Running Slap (LH only)						Head First Slide				
							Head First - Backdoor Slide				



Framing

Throwing - Around batter

Throwing - From knees

Fielding Pop-ups

Pass ball at fence

Pitcher Management

Double Play Footwork

Double Play Footwork

Team Management

Giving Signals

Safety Catch Do or Die Play



SKILL

Throwing

Receiving

Fielding

Positional Play

Learn & Train to Win (LT2W)

MALES AND FEMALES: 19+ YEARS DOMESTIC EXCELLENCE

TECHNICAL

Fly Ball fielding mechanics

Fielding at/off Fence

Backing up & coverage

Continuation plays

Diving catches

Playing the sun

Force plays

Tag plays

Cut-offs

Relays

Communication with teammates

Footwork

AL SKILLS	LEGEND F	FOR	SKI	LL DI	EVEL	OPMI	ENT: 🔲 I - Introduce, 🛛	D - Develop, C - Consolidate, R Bold text - skill/tactic i					laintai n stage
Skills													
SUB-SKILL		Τ	D	C	R	Μ	SKILL	SUB-SKILL	Ι	D	C	R	М
Overhand Throwing							Pitcher	Pitching Technique					
Side Arm Throwing								Zone Management					
Flips & Tosses								Fastball					
Fake Throw								Change					
Dart Throw								Drop					
Transition Footwork								Rise					
Throwing on the run								Curve					
Soft hands								Screw					
Exchange								Game Management (Personal)					
Ready Position (for each	position)						Battery (Pitcher/	Game Management (Strategy)					
Tracking ball and predicting							Catcher)	Count Management					
path	-						Catcher	Receiving Position					_
Ground ball fielding mech	nanics							Blocking Balls					

2nd Base

Outfield

Short Stop





Learn & Train to Win (LT2W)

MALES AND FEMALES: 19+ YEARS DOMESTIC EXCELLENCE

TACTICS

LEGEND FOR SKILL DEVELOPMENT: 🔲 I - Introduce, 🛄 D - Develop, 🛄 C - Consolidate, 🔜 R - Refine, 🔜 M - Maintain

Bold text - skill/tactic is a priority at this stage

Offensive Ta	ensive Plays Sacrifice Bunt Fake Bunt Drag Bunt Push Bunt				Defensive Ta	ctics				
TACTIC	SUB-TACTIC I	D	C	R M	TACTIC	SUB-TACTIC I	D	C	R	Μ
Offensive Plays	Sacrifice Bunt				Defensive	Ground ball				
	Fake Bunt			Jurisdiction	Fly ball				-	
	Drag Bunt					Fly ball (betweeners)				
	Push Bunt				Double Play	Pop Up & non-tagging runner				
	Suicide Squeeze				Coverage	2 nd Base to 1 st Base				
	Safety Squeeze					3 rd Base to 1 st Base				
	Steal (Straight)					Home to 1 st Base				
	Double Steal				Steal Coverage	Straight steal coverage				
	Delayed Steal					Delayed steal coverage				
	Run on Contact					Double steal coverage				
Ru Hi & St Fa Ru Sla	Hit & Run				Short Game Defense	Sacrifice Bunt Coverage				
	Run & Hit					Drag Bunt Coverage				
	Hit & Run with runner on 3rd					Push Bunt Coverage				
	& less than 2 outs					Suicide Squeeze Coverage				
	Stationary Slap				Slap Defense	Stationary Slap Coverage				
	Fake Bunt & Slap					Running Slap Coverage				
					Team Defensive	Positioning - hitter's				
					Strategy	tendencies				
Reading Signals	Offensive Coach Signals					Positioning - # of outs				
					Team Defensive	Positioning - runners on				
Situational Hitting	Moving runner Hitting with runner on 3 rd &					Positioning - environmental				
	less than 2 outs			-		conditions				
	Hitting behind runner	Double Pl Coverage Steal Coverage Steal Coverage Steal Coverage Steal Coverage Stap Defense Stap Defense		Positioning - scouting report						
Situational	Rundowns			R M TACTIC SUI Defensive Gro Jurisdiction Fly I Double Play Pop Coverage 2rd 2rd 3rd B I Steal Coverage Strategy I Short Game Date Defense Dra I Short Game Dra I Short Game Sac Defense Dra I Short Game Dra I Short Game Dra I Short Game Dra I Pos I <td< td=""><td>Playing lead runner</td><td></td><td></td><td></td><td></td></td<>	Playing lead runner					
Baserunning	1 st & 3 rd Options					Defending - winning run/ tying run				
	Drawing Throw					Intentional Walk				
	Lead-offs				-	International Tie Breaker				
Pitch	From Catcher					Pass Ball Coverage				
Recognition	Picking Pitchers					Relays				
	Reading the Defence					Cut-Offs				
Hitting Tactics	Setting up Defense					Rundowns				
•	Making Adjustments				Defense	Pick-Offs				
Baserunning	Taking the extra base			1st & 3rd Plays						



Living to Win (L2W)

ABOUT THE LIVING TO WIN STAGE

There are relatively few athletes who reach this stage of development. The focus of this stage is to maximize performance in order to win medals at the Pan American Games, World Championship or Olympic level. Athletes reach full adult maturity in this stage. They pro-actively take full responsibility for self-assessment of their personal strengths and weaknesses, and work diligently with team coaches and Integrated Support Team experts (sport psychologist, strength and conditioning coaches and sport science specialists) to reduce and eliminate weaknesses. They are full-time athletes committed to the National Team training on a year-round, daily basis. Achieving competitive excellence at the highest level requires the full dedication of the athlete and team towards mastering every skill set in softball. Towards the end of this stage, athletes prepare for retirement and a smooth transition out of high performance softball.

Female Players

- Players should be educated about sound nutrition, the need for energy balance to support training and the risk posed by the female athlete triad including information about resources available to them if there are concerns about disordered eating or potential eating disorders.
- Childrearing assistance available for female players starting a family and wishing to continue to play.

Long-Term Player Development in Softball

Softball Canada has a plan to systematically develop players once they enter the sport up until they reach their full potential. We call this process Long-Term Player Development (LTPD). This means:

- Teaching the right skills at the right time;
- Developing appropriate speed, strength, endurance and flexibility, and;
- Holding competitions suited to the developmental age of the players.

It's all about doing the right things, at the right time and in the right way.

For more information about LTPD and more details about this stage, visit:

http://ltpd.softball.ca

SEASON STRUCTURE

- Competition/Training Ratio: 75%/25% (includes competition-specific training)
- Pre-Season: 18-22 weeks of daily training
- Competitive Season: 14-16 weeks (possibly longer if climate permits or if travelling to warmer climates)
- Softball-specific activities per week:
 9-12 times including fitness and mental skills training
- Daily participation in complementary physical activities/sports in the offseason

THE FIVE-SEGMENT MODEL

At every stage of LTPD, players need to develop stage and age appropriate skills and capacities in each of the 5 following areas: technical skills, tactical skills, physical capacities, mental skills and life skills. Each capacity has different levels of importance at different points in a player's development. For the Living to Win stage this means:

MALES: 23+ YEARS FEMALES: 19+ YEARS

Best Use of Softball Time







Living to Win (L2W)

MALES: 23+ YEARS FEMALES: 19+ YEARS

Living To Win TO DO LIST:

Provide a year-round, high-intensity training program conducted in a quality, daily training environment.

✓ Design and implement training programs to raise the athletes' performance capacity emphasizing the 5 Ss (Stamina, Strength, Speed, Skills and Suppleness) and which is based on the individual needs of each player as well as the team as a whole.

- ^o Encourage players to make decisions about their training regimen.
- Individually tailor, to a greater degree, fitness programs, recovery programs, psychological preparation, and technical development to meet the player's individual sport-specific needs, position-specific needs and address each player's strengths and weaknesses.
- Refine and maintain the world leading technical skills, tactical skills, physical capacities, mental skills and life skills needed to be contributing members of the National Team with the ability to execute them on demand to win medals at international competitions.
- Teach players, who are now proficient at performing advanced softball and positionspecific skills, to perform these skills under a variety of conditions at competition speed and intensity.
- Refine psychological skills to produce the ideal performance state including setting, monitoring and adjusting outcome and process goals based on performance results.
- Maximize strength training to bring about overall improvement. Ensure that physical training programs employ the most advanced techniques and sport science information in order to minimize injuries.

- Place special emphasis on optimum preparation by modelling high-level competitions in training in order to perform on a regular and consistent basis to reach the podium at major domestic and international events.
- ° Ensure optimal nutrition, hydration, and sleep/rest.
- Be aware of and knowledgeable about how to deal with physical and/or mental fatigue.
- Incorporate frequent preventative breaks to ensure physical and mental recovery and regeneration.
- When traveling to different parts of the world:
 - Develop effective plans to minimize the impact of environmental factors such as jet lag, time change, altitude, pollution, and temperature/humidity.
 - Understand different cultural expectations.
 - Prepare for nutritional needs while on the road.

Conduct detailed softball skill, physiological and biomechanical testing procedures on athletes at regular intervals to monitor current performance level against desired performance level or benchmarks.

✓ Utilize double or multiple periodization strategies to effectively manage the athlete's/ team's annual and multi-year schedule, including tapering and peaking for major competitions, to accommodate the large training volumes and intensities in this stage. Change the training-to-competition ratio to 25% training and 75% competition, which includes competition-specific training activities.

Arrange or select opportunities to compete against the best athletes/teams from other countries. Use minor competitions to rehearse strategies for major competitions.

Work with an IST that is led by the head coach to ensure players and team reach high levels of performance.

Work with an Integrated Support Team (IST) consisting of a sport psychologist, nutritionist, exercise physiologist, strength and conditioning coach and a medical team (physician, athletic therapist, physiotherapist, massage therapist, chiropractor) to enhance player and team performances.

✓ Debrief and reflect post-training and postcompetition to find ways to enhance athlete's future performances by identifying factors that contribute to their Ideal Performance State (IPS) and achieving this state for every competition.

Conduct critical evaluation of the program at regular intervals throughout the season and at season's end with coach and player(s) thoroughly examining competition results, achievement of team and individual goals and how the player and team prepared. Together, the coach and player(s) will make modifications for the next competition or cycle.

Maintain a sport/life balance and pursue educational, employment, relationship, family and other life opportunities.



Living to Win (L2W)

MALES: 23+ YEARS FEMALES: 19+ YEARS

PHYSICAL CAPACITY

	Develo	pment	Priority
	Low	Med.	High
Endurance			
Speed - Hand/Foot	·		
Speed - Whole Body			
Speed - Endurance			
Relative Strength			
Strength - Endurance			
Explosive Power			
Flexibility			

NOTE

Highest training priority is speed and explosive power, particularly explosive leg power for running and explosive arm power for throwing/pitching.



Athletes with Disabilities

Athletes with a disability should maximize performance and compete at their highest athletic potential.

- Provide opportunities for yearround individualized and team training while working with Integrated Support Team experts.
- Ensure coaches/managers possess the knowledge of competition classifications/divisions while adhering to equipment policies for devices/adaptations.
- Be cognisant of international travel/accommodation needs and plan for any possible barriers or interruptions.

MENTAL SKILLS Skill Competence I D C R М **Confidence and Presence** · Robust and resilience confidence driven by clear identity Thrives under pressure Visualizes success and uses for mental preparation Grit Consistent passion and perseverance Consistent formal mental practice and preparation Clear goals and competition plans Resilience Mental toughness Adversity as opportunity to improve Emotion regulation and composure Focus and Intensity Regulation Clear understanding of and plan for getting to optimal performance level • Attention/focus regulation (present moment, cue recognition, anticipation) Arousal regulation (plan for optimal zone) Well-defined and consistently utilized pre-performance and in-game routines Team Player Embraces and prepares for role Relationship, communication, and leadership skills

 Embraces and drives team culture on and off field

NOTE

At this level mental skills and preparation are consistently utilized to perform to potential.

Anxiety reduction and emotional control in high pressure situations becomes critical.

Focus on error reduction and good decision making in high pressure situations.

LIFE SKILLS

Athlete committed to high performance and making national team.

Athletes have refined sound nutrition and hydration protocols for daily living, training, competition and recovery.

Player is comfortable traveling independently to and from international training and competition events.

Can maintain fitness and nutrition status when on-the-road for extended periods.

Athlete maintains balance between softball, work and relationships.

Understands and appreciates cultural differences and is comfortable with international travel experiences.

SLEEP

Duration: 8-10 hours +30 minute nap between 2-4pm

- · Focus on reducing sleep debt
- Do not train if unrested and sleep deprived
- Avoid technology before bed
- · If your sleep is poor seek help



Living to Win (L2W)

MALES: 23+ YEARS FEMALES: 19+ YEARS

SOFTBALL TECHNICAL / TACTICAL SKILLS

At this stage all aspects of training and preparation are geared to winning at the Pan American Games, World Championships and Olympics. Because of this, training plans are multi-year and designed to allow the athlete to peak at critical times. Athletes train with help from an Integrated Support Team which is led by the National Team head coach.

TECHNIC/ Offensive								Bold text - skill/tactic is a priority at this st					
SKILL	SUB-SKILL	1	D	C	R	М	SKILL	SUB-SKILL I D C R M					
Hitting	Hitting Mechanics						Baserunning	Getting Out of Batter's Box					
	Avoiding Pitch							Running to 1 st Base					
	Pitch Recognition							Rounding Base					
	Mental Preparedness -							Rounding & Drawing Throw					
	Pre-Game & On Bench							Lead-off					
	Mental Preparedness – on Deck							Tagging Up					
	Mental Preparedness - At							Stealing					
	the Plate				_	_		Rundowns					
	On-Deck Responsibilities							Reading & Reacting to Pass Ball					
	Steal – Responsibilities Protecting the Runner							Reading & Reacting to Coach's signals					
Bunting	Sacrifice							Blocking the throw between					
	Fake Bunt							bases					
	Drag						Sliding	Bent Leg Slide					
	Push							Retreat Slide					
	Squeeze							Pop Up Slide					
Slap Hitting	Stationary Slap							Back Door Slide					
	Running Slap (LH only)							Head First Slide					
								Head First - Backdoor Slide					





Living to Win (L2W)

MALES: 23+ YEARS FEMALES: 19+ YEARS

TECHNICAL SKILLS

LEGEND FOR SKILL DEVELOPMENT: I - Introduce, D - Develop, C - Consolidate, R - Refine, M - Maintain Bold text - skill/tactic is a priority at this stage

Defensive Skills

SKILL	SUB-SKILL		D	C	R	Μ	SKILL	SUB-SKILL I	D	C	R N
Throwing	Overhand Throwing						Pitcher	Pitching Technique			
SKILL Throwing Receiving Fielding Positional Play	Side Arm Throwing							Zone Management			
	Flips & Tosses							Fastball			
	Fake Throw							Change			
	Dart Throw							Pitching Technique Zone Management Fastball Change Drop Rise Curve Screw Game Management (Personal)			
	Transition Footwork							Rise			
	Throwing on the run							Curve			
Receiving	Soft hands							Screw			
	Exchange Ready Position (for each			Pitcher Pitching Zone Ma Fastball Change Drop No Rise Curve Screw Same Ma Game Ma Pitching Game Ma Screw Game Ma Screw Game Ma Screw Game Ma Screw Game Ma Catcher Receiving Blocking Framing Throwing Fielding F Giving Si Pass ball Pass ball Pitcher M Team Ma 2 nd Base Double P							
Fielding	position)							Game Management			
	Tracking ball and predicting ball path						/ Catcher)				
							Catcher	Receiving Position			
						_		Blocking Balls			
								Framing			
								Throwing - Around batter			
								Fielding Pop-ups			
	ball path Count M Ground ball fielding Catcher mechanics Blockin Fly Ball fielding mechanics Framing Footwork Throwin Communication with teammates Fielding at/off Fence Diving catches Sature Playing the sun Pass ba										
								Pitcher Management			
Positional Play	Backing up & coverage							Team Management			
Fielding R P T T B G G F F C C t c C T C P P Positional Play B F T C C C C C C C C C C C C C C C C C C	Force plays				_		2 nd Base	<u> </u>			
	Tag plays							-			
	Continuation plays						Outfield	-			
	Cut-offs					outitolu					
	Relays										





V.1

Living to Win (L2W)

MALES: 23+ YEARS FEMALES: 19+ YEARS

Offensive Ta	actics					Defensive Ta	octics				
TACTIC	SUB-TACTIC	I D	C	R	Μ	TACTIC	SUB-TACTIC I	D	C	R	Ν
Offensive Plays	Sacrifice Bunt					Defensive	Ground ball	_	-		
	Fake Bunt					Jurisdiction	Fly ball				
	Drag Bunt						Fly ball (betweeners)				
	Push Bunt					Double Play	Pop Up & non-tagging runner				
	Suicide Squeeze					Coverage	2 nd Base to 1 st Base				
	Safety Squeeze						3 rd Base to 1 st Base				
	Steal (Straight)						Home to 1 st Base				
	Double Steal					Steal Coverage	Straight steal coverage				
	Delayed Steal						Delayed steal coverage				
	Run on Contact						Double steal coverage				
	Hit & Run					Short Game	Sacrifice Bunt Coverage				
	Run & Hit					Defense	Drag Bunt Coverage				
	Hit & Run with runner on 3rd						Push Bunt Coverage				
	& less than 2 outs			_			Suicide Squeeze Coverage				
	Stationary Slap					Slap Defense	Stationary Slap Coverage				
	Fake Bunt & Slap			_			Running Slap Coverage				
	Running Slap (LH) Slap & Run					Team Defensive	Positioning - hitter's				
						Strategy	tendencies				
Reading Signals	Baserunning Signals Offensive Coach Signals						Positioning - # of outs				
0	Moving runner				_		Positioning – runners on base				
Situational Hitting	Hitting with runner on 3 rd & less than 2 outs						Positioning - environmental conditions				[
	Hitting behind runner						Positioning - scouting report				
Situational	Rundowns						Playing lead runner				
Baserunning	1 st & 3 rd Options						Defending - winning run/				
	Drawing Throw						tying run Intentional Walk				
	Lead-offs						International Tie Breaker				
Pitch	From Catcher						Pass Ball Coverage				
Recognition	Picking Pitchers						Relays				
	Reading the Defence						Cut-Offs				
Hitting Tactics	Setting up Defense						Rundowns				
, in the second s	Making Adjustments						Pick-Offs				
Baserunning Tactics	Taking the extra base						1 st & 3 rd Plays				



Active for Life (A4L)

MALES: ALL AGES FEMALES: ALL AGES

Long-Term Player Development in Softball

Softball Canada has a plan to systematically develop players once they enter the sport up until they reach their full potential. We call this process Long-Term Player Development (LTPD). This means:

- Teaching the right skills at the right time;
- Developing appropriate speed, strength, endurance and flexibility, and;
- Holding competitions suited to the developmental age of the players.

It's all about doing the right things, at the right time and in the right way.

For more information about LTPD and more details about this stage, visit:

http://ltpd.softball.ca

A note on Active for Life

A lot of athletes competing in softball, particularly players in their late teens or early 20s, are confused between being Competitive for Life and being on the high performance pathway (Train to Train to Living to Win stages). If an athlete is not making progress towards the VERY highest level of International competition, they can be very good - but are still Competitive for Life.

SLEEP

Duration 7-9 hours +30 minute nap between 2-4pm

- Get your sleep!
- Maintain meal routines and always eat breakfast
- · Learn to nap
- Do not train if you are fatigued or sleep deprived

ABOUT THE ACTIVE FOR LIFE STAGE

In this stage, athletes and participants enjoy lifelong participation in a variety of recreational and competitive opportunities in ALL the types of Softball (Fast Pitch, Slo-Pitch and Orthodox). Softball presents a unique opportunity because it allows players to challenge themselves mentally and physically, both in a team environment and as an individual. Not only can a player enjoy playing softball for a lifetime, but she or he can also become or stay involved in the sport as a coach, official, administrator, or volunteer.

Under ideal circumstances, athletes enter the Active for Life stage at one of two times:

- 1. After they have developed Physical Literacy by the end of the Learn to Train stage and chosen to pursue softball according to the goals of the Active for Life stage.
- 2. After they have exited the high-performance training and competition stream (Train to Train, Train to Compete, Learn and Train to Win and Living to Win stages).

The majority of softball players over the age of 11 or 12 are in the Active for Life stage. Active for Life athletes come in all shapes, sizes, and abilities. They come to this stage with a wide range of previous softball skill, knowledge and experience. Active for Life is broken down into:

- Competitive for Life: Anyone who is competitive but doesn't have the skills, the drive or the commitment to pursue the high performance pathway. Some Active for Life athletes have played at the highest level, and now want to continue competing but at a slightly lower level. They fall into the Competitive for Life category. Competitive for Life also covers athletes whose main enjoyment is to be competitive regardless of their level of play.
- Fit for Life: Anyone playing the game just for fun, personal satisfaction or for improved health. Fit for Life covers all those athletes who love the game, want to play, but do not want to be highly competitive. This doesn't mean they don't compete it just means that the health and social benefits of playing are more important to them. Many Fit for Life athletes may not have ever played softball before, and so Learn To Play/Try Softball sessions and a welcoming softball environment are critical to attracting and keeping these players.

SEASON STRUCTURE

- Competition/Training Ratio: As desired by players. Recommend 90%/10%
- Pre-Season: 4-6 practices
- Competitive Season: 10-14 weeks (possibly longer if climate permits)
- Softball-specific activities per week: As often as desired by players
- Daily participation in sport or unstructured moderate intensity physical activities. Minimum of 60 minutes of moderate activity 3 times a week.



Athletes with Disabilities

Athletes with a disability should be encouraged to take part in physical activity and sport for life-long participation.

- Provide opportunities to participate in the game of softball (fastpitch, slo-pitch and orthodox) both recreationally and competitivity.
- Minimize barriers and be cognisant of adaptive devices/equipment and support needs, while making sure the field of play is accessible.
- Allow rule and equipment adaptations to ensure athletes with disabilities can continue to be activity engaged in the sport of softball.



Active for Life (A4L)

MALES: ALL AGES FEMALES: ALL AGES

Active For Life TO DO LIST:

🗹 Have fun.

Introduce or welcome a new player to the game—they will thank you for it.

Take some lessons from a qualified instructor.

Play the game at your desired level for health, social engagement or the thrill of competition.

Play in a charity softball tournament you will be glad you did.

Play softball with your family and friends.

Practice makes perfect—hone your skills in the batting cage or by playing catch with a friend.

Try different forms of the game – Fast Pitch, Slo-Pitch or Orthodox.

Take on a new role in softball by becoming a coach, team manager, game official, or local, provincial or national administrator or Board Member.

Provide a positive environment in order to encourage lifelong physical activity.

Provide ongoing community programming for all ages and abilities that balances participation and competition.

Provide programs for athletes with disabilities.

THE FIVE-SEGMENT MODEL

At every stage of LTPD, players need to develop stage and age appropriate skills and capacities in each of the 5 following areas: technical skills, tactical skills, physical capacities, mental skills and life skills. Each capacity has different levels of importance at different points in a player's development. For the Active for Life stage this means:



- Play the game for health, social engagement and satisfaction
- Give back to the game in another role

SOFTBALL SKILLS

All softball technical and tactical skills, physical capacities, mental skills and life skills are developed in the Active for Life stage to meet the individual needs and aspirations of the athletes involved.

ENCOURAGING PLAY: BUILDING THE GAME

Active for Life athletes in softball may be content to play with the technical and tactical skills they have already developed may be content to learn informally just from watching others play or they may wish to receive formal instruction.

Clubs and recreation facilities are encouraged to offer single-session "Try Softball" opportunities that are linked to instructional opportunities teaching the basics of the game and getting players started in informal competition play.

New Canadians and senior citizens may also benefit from simple "Learn to Play" instruction. These programs have the potential to make the sport better known to ALL Canadians, and to improve population health.

For Fit for Life players, building a strong social component to programs is important in attracting and retaining participants.

Competitive for Life athletes thrive when there are season-long leagues, and well scheduled competitions. Agebased Masters competitions at the local, Provincial, National and International level need to be further developed.

Competition organizers should build on Softball's well deserved reputation for always having an active social component to tournaments.





The current Softball Athlete Development Matrix is and will always be a "work in progress". As new information emerges, the document will be updated and revised based on the best available information from softball experts, experts in growth and development and sport performance.

The ADM will change as the softball community continues to identify different or new needs. This document will evolve to better serve the softball community in Canada with your feedback so please **visit softball.ca to tell us your thoughts.**



OTHER RESOURCES

Softball Canada offers additional resources to aid in the development of the skills listed in this document. To find out more about what is available visit **www.softball.ca**

REFERENCES

Canadian Sport for Life. (2015). Long-Term Athlete Development – Athlete Development Matrix. Canadian Sport for Life, 1. Samuels, C.H. & Alexander, B. (2013) Sleep, Recovery, and Human Performance. Canadian Sport for Life. Retrieved from, http://sportforlife.ca/portfolio-view/sleep-recovery-and-human-performance/