

SOFTBALL BC - U11 YEAR END CELEBRATION RULES 2022

- 1) Game time: no new inning after one hour and 30 minutes.
- 2) Softball BC rules shall apply in all cases not covered below.
- 3) This is a no protest tournament.
- 4) Base Path: 45', pitching distance 35', 11" soft core ball
- 5) Format: 3 game round robin with all teams seeded into single knockout playoffs in groups of 8.
- 6) Scoring: 2 points for a win, 1 for a tie, 0 for a loss. Runs and bases touched are to be counted.
- 7) Ties in round robin to be broken by: a) winner of head-to-head against all teams they are tied with; b) run differential totals maximum +7 and -7 per game; c) total bases touched for or against, maximum +30 and -30 per game; d) if still tied, then a coin toss.
- 8) In single knock-out playoff games, extra innings must be played until a winner is declared.
- 9) Teams must start with 9 players, but may play with 8 players due to injury. The 9th batter is NOT automatically out. If a player arrives late, they may be added to the bottom of the line up. A player who leaves the game may not re-enter that game.
- 10) Teams who do not have 9 players may pick-up or combine with another team up to a maximum of 12 players from their own district.
- 11) Teams will bat the complete roster and will have unlimited substitutions
- 12) Maximum of 4 runs per innings with the 6th and 7th innings being open.
- 13) Mercy Rule: 15 runs after 3 complete innings, 10 runs after 4 complete innings or 7 runs after 5 complete innings.
- 14) Pitchers may pitch up to 2 innings per game. One pitch is considered an inning.
- 15) All players must play at least 2 innings per game on defense.
- 16) Stealing: Base runners may steal one base on any legally pitched ball when it has left the pitchers hand. Runners may not advance to home on a steal, passed ball or wild pitch. Players who leave before the ball leaves the pitchers hand will be called out for leaving early.

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- 17) Overthrows: Runners advance one base only on an overthrow.
- 18) Sliding is allowed.
- 19) Bunting is permitted.
- 20) No dropped 3rd strike. Batter is out and may not run to 1st.
- 21) Infield fly rule is not in affect.
- 22) Walks are permitted but no intentional walks.
- 23) A coach may use a courtesy runner for the catcher to allow that catcher to suit up for the next half inning.
- 24) Pitchers must wear an infield protective mask.
- 25) All catchers must wear full catchers gear, including shin guards (with knee coverage), chest protector, helmet or skull cap and mask, throat protector, and pelvic protectors (jocks or jills).
- 26) Batters and base runners must wear helmets with straps done up from dugout to dugout.
- 27) All teams must wear their full matching uniforms with the shirts completely tucked in with hats or visors worn properly.
- 28) Anyone (Player, Coach, or Parent) receiving pitches before or during a game must wear a mask with a throat protector.
- 29) Coaches must wear closed toe shoes. Metal cleats are not permitted.
- 30) Umpires must be respected. The head coach, or in their absence, another coach shall be the responsible for the conduct of the team's attendees. An ejection of the coach may result if the behaviour is seen to be disruptive and disrespectful.
- 31) The goal is for all teams to have a positive experience and most of all to have fun!