

# SOFTBALL MANITOBA

## 2024 Minor Provincial Competition Special Playing Rules

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## U11 A Female/Male Special Playing Rules

1. Length of Game: Teams play games of no more than five (5) innings or ninety (90) minutes, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90-minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. Run Ahead Rule: In a five (5) inning-controlled game if one team is up by thirteen (13) runs after 2 ½ or 3 innings or up by seven (7) runs after 3 ½ or 4 innings, the "Run Ahead Rule" is in effect.
3. Tie Breaking: The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. Suspended Play: If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 3 innings (2½ if home team is ahead) of a scheduled 5 inning game then the game shall be considered complete and will not be resumed or restarted.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. The "conference rule" (in regard to pitchers) is waived.
6. The "Designated Player rule" is not permitted.
7. Teams may use "Little Leaguer" or "Play grounder" bats in all sanctioned Softball Manitoba competitions.
8. Minor catchers must wear the protective helmet and mask with attached throat protector. In addition, all catchers in all categories of the Minor Division are required to wear a glove, chest protector, shin guards and athletic support (boys and girls). All of this equipment is to fit properly.
9. The dropped third strike rule shall not apply. The batter is out. Base runners may advance at their own risk with liability to be put out.
10. The infield fly rule is waived.
11. The offensive team shall have a max. of 6 runs per inning or three (3) outs, whichever comes first.
12. The substitution rule does not apply. Players may be substituted freely without penalty. All eligible players shall be listed on the line-up card and shall bat in the order shown.
13. Pitchers can't pitch more than **two (2)** innings in a game. One pitch (legal or illegal) thrown in an inning shall count as an inning pitched.
14. Once a batter reaches four (4) balls in the count, the batter will receive the number of soft toss pitches to continue the strike count when four (4) balls are reached. (Example: the count was 4 balls, 1 strike, the batter would receive 2 soft tosses). Every soft toss thrown will be considered a strike. On a soft toss hit, the hitter may advance to 2<sup>nd</sup> base as able, but will not advance past 2<sup>nd</sup> base. Runners on base may advance a maximum of two (2) bases on a soft toss hit.
15. Stealing bases (2<sup>nd</sup> & 3<sup>rd</sup>) is always allowed when the ball is alive. Stealing Home is prohibited. Runners may advance Home only on a hit ball.
16. U11 will use a larger home plate: (21" inches).
17. The Official Ball will be the Rawlings 11" Red Dot PX11RYLC.
18. When playing in a game with a run-limit per inning, a catcher may be substituted out when the offensive team has two out OR one run less than the run limit in that inning.

## U11 AA Female Special Playing Rules

1. Length of Game: Teams play games of no more than five (5) innings or ninety (90) minutes, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90-minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. Inning Ending Game Flow: There will be a 2 minute turnaround when switching from offense to defense and vice versa. Teams not following this rule will be penalized for stalling the game and will be charged a conference. (See #6 – Conference Rule).
3. Run Ahead Rule: In a five (5) inning-controlled game if one team is up by thirteen (13) runs after 2 ½ or 3 innings or up by seven (7) runs after 3 ½ or 4 innings, the “Run Ahead Rule” is in effect.
4. Tie Breaking: The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
5. Suspended Play: If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 3 innings (2½ if home team is ahead) of a scheduled 5 inning game then the game shall be considered complete and will not be resumed or restarted.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
6. **The “conference rule” (in regards to pitchers) is waived.**
7. The “Designated Player rule” is not permitted.
8. Teams may use “Little Leaguer” or “Play grounder” bats in all sanctioned Softball Manitoba competitions.
9. Minor catchers must wear the protective helmet and mask with attached throat protector. In addition, all catchers in all categories of the Minor Division are required to wear a glove, chest protector, shin guards and athletic support (boys and girls). All of this equipment is to fit properly.
10. The dropped third strike rule shall not apply. The batter is out. Base runners may advance at their own risk with liability to be put out.
11. The infield fly rule is waived.
12. The offensive team shall have a max. of 6 runs per inning or three (3) outs, whichever comes first.
13. The substitution rule does not apply. Players may be substituted freely without penalty. All eligible players shall be listed on the line-up card and shall bat in the order shown.
14. A pitcher may only pitch two (2) innings maximum per game. One pitch (legal or illegal) thrown in an inning shall count as an inning pitched.
15. In the event a player is injured during the game and is unable to take their turn at bat, the player will be removed from the batting order and out for the balance of the game, unless the player’s coach announces that the player will be able to continue to play prior to the team’s next at bat.
16. Once a batter reaches four (4) balls in the count, the batter will receive the number of soft toss pitches to continue the strike count when four (4) balls are reached.  
(Example: the count was 4 balls, 1 strike, the batter would receive 2 soft tosses). Every soft toss thrown will be considered a strike. On a soft toss hit, the hitter may advance to 2<sup>nd</sup> base as able, but will not advance past 2<sup>nd</sup> base. Runners on base may advance a maximum of two (2) bases on a soft toss hit.
17. Stealing bases (2<sup>nd</sup> & 3<sup>rd</sup>) is always allowed when the ball is alive. Stealing Home is prohibited. Runners may advance Home only on a hit ball.
18. U11 will use a larger home plate: (21” inches).
19. The Official Ball will be the Rawlings 11” Red Dot PX11RYLC.
20. When playing in a game with a run-limit per inning, a catcher may be substituted out when the offensive team has two out OR one run less than the run limit in that inning.

### **U13 A Female Special Playing Rules**

1. **Length of Game:** Teams play games of no more than five (5) innings or ninety (90) minutes, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90-minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. **Run Ahead Rule:** In a five (5) inning-controlled game if one team is up by thirteen (13) runs after 2 ½ or 3 innings or up by seven (7) runs after 3 ½ or 4 innings, the “Run Ahead Rule” is in effect.
3. **Tie Breaking:** The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 3 innings (2½ if home team is ahead) of a scheduled 5 inning game then the game shall be considered complete and will not be resumed or restarted.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. The “conference rule” (in regard to pitchers) is waived.
6. The “Designated Player rule” is not permitted.
7. Teams may use “Little Leaguer” or “Play grounder” bats in all sanctioned Softball Manitoba competitions.
8. Minor catchers must wear the protective helmet and mask with attached throat protector. In addition all catchers in all categories of the Minor Division are required to wear a glove, chest protector, shin guards and athletic support (boys and girls). All of this equipment is to fit properly.
9. The dropped third strike rule shall not apply. The batter is out. Base runners may advance at their own risk with liability to be put out.
10. The Infield Fly Rule is in effect.
11. The offensive team shall have a max of six runs per inning or three (3) outs, whichever comes first.
12. The Pitching Distance will be 38 feet.
13. Pitchers can't pitch more than three (3) innings in a game. One pitch (legal or illegal) thrown in an inning shall count as an inning pitched.
14. The substitution rule does not apply. Players may be substituted freely without penalty. All eligible players shall be listed on the line-up card and shall bat in the order shown. **Substitutions must be reported to the Plate Umpire.**
15. In the event a player is injured during the game and is unable to take their turn at bat, the player will be removed from the batting order and out for the balance of the game, unless the player's coach announces that the player will be able to continue to play prior to the team's next at bat.
16. When playing in a game with a run-limit per inning, a catcher may be substituted out when the offensive team has two out OR one run less than the run limit that inning.
17. The Official Ball will be the Rawlings 12' Red Dot PX12RYLC.

## U13 AA Female Special Playing Rules

1. Length of Game: Teams play games of no more than six (6) innings or ninety (90) minutes, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90-minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. Run Ahead Rule: In a 6 (six) inning-controlled game if one team is up by thirteen (13) runs after 3 ½ or 4 innings or up by seven (7) runs after 4 ½ or 5 innings the "Run Ahead Rule" is in effect.
3. Tie Breaking: The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. Suspended Play: If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - d. Restart of such games must be made with the same line-up as existed when the game was called.
  - e. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - f. Any games in progress at the time of suspension will be considered as:
    - iii. Where games have completed 3 innings (2½ if home team is ahead) of a scheduled 5 inning game then the game shall be considered complete and will not be resumed or restarted.
    - iv. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. **The "conference rule" (in regards to pitchers) is waived.**
6. The "Designated Player rule" is not permitted.
7. Teams may use "Little Leaguer" or "Play grounder" bats in all sanctioned Softball Manitoba competitions.
8. Minor catchers must wear the protective helmet and mask with attached throat protector. In addition all catchers in all categories of the Minor Division are required to wear a glove, chest protector, shin guards and athletic support (boys and girls). All of this equipment is to fit properly.
9. The dropped third strike rule shall not apply. The batter is out. Base runners may advance at their own risk with liability to be put out.
10. The Infield Fly Rule is in effect.
11. The offensive team shall have a maximum of six runs per inning or three (3) outs, whichever comes first.
12. The substitution rule does not apply. Players may be substituted freely without penalty. All eligible players shall be listed on the line-up card and shall bat in the order shown. **Substitutions must be reported to the Plate Umpire.**
13. The Pitching Distance will be 38 feet.
14. A pitcher may only pitch **three (3)** innings maximum per game. One pitch (legal or illegal) thrown in an inning shall count as an inning pitched.
15. In the event a player is injured during the game and is unable to take their turn at bat, the player will be removed from the batting order and out for the balance of the game, unless the player's coach announces that the player will be able to continue to play prior to the team's next at bat.
16. When playing in a game with a run-limit per inning, a catcher may be substituted out when the offensive team has two out OR one run less than the run limit that inning.
17. The Official Ball will be the Rawlings 12' Red Dot PX12RYLC.

### **U13 AAA Female/Male Special Playing Rules**

1. **Length of Game:** Teams play games of no more than six (6) innings with no time limit.
2. **Run Ahead Rule:** In a 6 (six) inning-controlled game if one team is up by thirteen (13) runs after 3 ½ or 4 innings or up by seven (7) runs after 4 ½ or 5 innings the "Run Ahead Rule" is in effect.
3. **Tie Breaking:** The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 4 innings (3 ½ if the home team is ahead) of a scheduled 6 inning game, then the game shall be considered complete and will not be resumed or restarted.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. The "conference rule" (regarding pitchers) is waived.
6. **Pitchers can't pitch more than three (3) innings in a game. One pitch (legal or illegal) thrown in an inning shall count as an inning pitched.**
7. Pitching Distance will be 38 feet.
8. Each player must play a minimum of 2 innings. In a "Run Ahead" game, a team will not be penalized if they are not able to play all team members.
9. The Infield Fly Rule is in effect.
10. The dropped third strike rule shall not apply. The batter is out. Base runners may advance at their own risk with liability to be put out.
11. **The substitution rule does not apply. Players may be substituted freely without penalty. All eligible players shall be listed on the line-up card and shall bat in the order shown. Substitutions must be reported to the Plate Umpire.**
12. The offensive team shall have a maximum of six runs per inning or 3 outs, whichever comes first.
13. When playing in a game with a run-limit per inning, a catcher may be substituted out when the offensive team has two out OR one run less than the run limit that inning.
14. The Official Ball will be the Rawlings 12' Red Dot PX12RYLC.

## **U15 A Female Special Playing Rules**

1. **Length of Game:** Teams play games of no more than five (5) innings or ninety (90) minutes, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90 minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. **Run Ahead Rule:** In a five (5) inning controlled game if one team is up by thirteen (13) runs after 2 ½ or 3 innings or up by seven (7) runs after 3 ½ or 4 innings, the “Run Ahead Rule” is in effect
3. **Tie Breaking:** The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 3 innings (2½ if home team is ahead) of a scheduled 5 inning game; or 5 innings (4 ½ if home team is ahead) of a scheduled 7 inning game, then the game shall be considered complete and will not be resumed or restarted.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. The offensive team shall have a max of six runs per inning or three (3) outs, whichever comes first.
6. All players are in the batting line-up and unlimited defensive substitutions are allowed (subject only to the pitching limitations). In the event a player is injured and is unable to bat they will be removed from the batting order without penalty, but will not be eligible to return for the balance of the game. In the event that the removal of a player reduces the number of players below 9, standard Softball Canada rules will apply. **All substitutions must be reported to the Plate Umpire.**
7. Pitchers may pitch no more than 4 innings for a 7 inning game and 3 innings for a 5 inning game. One pitch thrown in an inning constitutes an inning pitched. In the event that a game goes into extra innings the limitation on innings is waived.
8. When playing in a game with a run-limit per inning, a catcher may be substituted out when the offensive team has two out OR one run less than the run limit that inning.
9. **The “conference rule” is in effect. A maximum of five (5) conferences are allowed in a game. The sixth (6) conference will result in a pitching change. Each subsequent conference will result in another pitching change.**

## **U15 AA Female Special Playing Rules**

1. **Length of Game:** Teams play games of no more than seven (7) innings or ninety (90) minutes, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90 minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. **Run Ahead Rule:** In a seven (7) inning controlled game if one team is up by thirteen (13) runs after 4 ½ or 5 innings or up by seven (7) runs after 5 ½ or 6 innings, the “Run Ahead Rule” is in effect.
3. **Tie Breaking:** The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - d. Restart of such games must be made with same line-up as existed when the game was called.
  - e. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - f. Any games in progress at the time of suspension will be considered as:
    - iii. Where games have completed 3 innings (2½ if home team is ahead) of a scheduled 5 inning game; or 5 innings (4 ½ if home team is ahead) of a scheduled 7 inning game, then the game shall be considered complete and will not be resumed or restarted.
    - iv. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. **The “conference rule” is in effect. A maximum of five (5) conferences are allowed in a game. The sixth (6) conference will result in a pitching change. Each subsequent conference will result in another pitching change.**
6. The offensive team shall have a maximum of six runs per inning or three (3) outs, whichever comes first.
7. All players are in the batting line-up and unlimited defensive substitutions are allowed (subject only to the pitching limitations). **Substitutions must be reported to the Plate Umpire.**
8. In the event a player is injured and is unable to bat they will be removed from the batting order without penalty, but will not be eligible to return for the balance of the game. In the event that the removal of a player reduces the number of players below 9, standard Softball Canada rules will apply.
9. A pitcher may only pitch **four (4)** innings maximum per game. One pitch thrown in an inning constitutes an inning pitched. In the event that a game goes into extra innings the limitation on innings is waived.
10. When playing in a game with a run-limit per inning, a catcher may be substituted out when the offensive team has two out OR one run less than the run limit that inning.



### **U15 AAA Female/Male Special Playing Rules**

1. **Length of Game:** Teams will play a 7 inning game with no time limit.
2. **Run Ahead Rule:** In all provincials leading to Western or Canadian championships the Run Ahead Rule will be the same as that Western or Canadian Championship Run Ahead Rule. (15) runs after 2 ½ or 3 innings or (10) runs after 3 ½ or 4 innings or (7) runs after 4 ½ or 5 innings the “Run Ahead Rule” is in effect.
3. **Tie Breaking:** The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 5 innings (4 ½ if the home team is ahead) of a scheduled 7 inning game, then the game shall be considered complete and will not be resumed or restarted.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. Softball Canada substitution and line-up rules are in effect – batting nine (9). **Designated player and flex rules are in effect. Softball Canada Line-up is comprised of players currently in the game on offense and defence, including the DP and the Flex player. All substitutions must be reported to the plate umpire.**
6. **The “conference rule” is in effect. A maximum of five (5) conferences are allowed in a game. The sixth (6) conference will result in a pitching change. Each subsequent conference will result in another pitching change.**

## **U17 A Female Special Playing Rules**

1. **Length of Game:** Teams play games of no more than seven (7) innings or ninety (90) minutes in length, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90 minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. **Run Ahead Rule:** In a seven (7) inning controlled game if one team is up by thirteen (13) runs after 4 ½ or 5 innings or up by seven (7) runs after 5 ½ or 6 innings, the “Run Ahead Rule” is in effect.
3. **Tie Breaking:** The International Tie Breaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 5 innings (4½ if home team is ahead) of a scheduled 7 inning game then the game shall be considered complete and will not be resumed.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
7. All players are in the batting line-up and unlimited defensive substitutions are allowed (subject only to the pitching limitations). In the event a player is injured and is unable to bat they will be removed from the batting order without penalty, but will not be eligible to return for the balance of the game. In the event that the removal of a player reduces the number of players below 9, standard Softball Canada rules will apply. **All substitutions must be reported to the plate umpire.**
8. **The “conference rule” is in effect. A maximum of three (3) conferences are allowed in a game. The fourth (4) conference will result in a pitching change. Each subsequent conference will result in another pitching change.**

## **U17 AA Female Special Playing Rules**

1. **Length of Game:** Teams play games of no more than seven (7) innings or ninety (90) minutes in length, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90 minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. **Run Ahead Rule:** In a seven (7) inning controlled game if one team is up by thirteen (13) runs after 4 ½ or 5 innings or up by seven (7) runs after 5 ½ or 6 innings, the “Run Ahead Rule” is in effect.
3. **Tie Breaking:** The International Tie Breaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - d. Restart of such games must be made with the same line-up as existed when the game was called.
  - e. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - f. Any games in progress at the time of suspension will be considered as:
    - iii. Where games have completed 5 innings (4½ if home team is ahead) of a scheduled 7 inning game then the game shall be considered complete and will not be resumed.
    - iv. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. **The “conference rule” is in effect. A maximum of three (3) conferences are allowed in a game. The fourth (4) conference will result in a pitching change. Each subsequent conference will result in another pitching change.**
6. The offensive team shall have a maximum of 6 runs per inning or 3 outs, whichever comes first.
7. **All players are in the batting line-up and unlimited defensive substitutions are allowed (subject only to the pitching limitations). In the event a player is injured and is unable to bat they will be removed from the batting order without penalty, but will not be eligible to return for the balance of the game. In the event that the removal of a player reduces the number of players below 9, standard Softball Canada rules will apply. All Substitutions must be reported to the Plate Umpire.**

### **U17 AAA Female/Male Special Playing Rules**

1. **Length of Game:** Teams will play a 7 inning game with no time limit.
2. **Run Ahead Rule:** In all provincials leading to Western or Canadian championships the Run Ahead Rule will be the same as that Western or Canadian Championship Run Ahead Rule. (15) runs after 2 ½ or 3 innings or (10) runs after 3 ½ or 4 innings or (7) runs after 4 ½ or 5 innings the “Run Ahead Rule” is in effect.
3. **Tie Breaking:** The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 5 innings (4½ if home team is ahead) of a scheduled 7 inning game then the game shall be considered complete and will not be resumed.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. **Softball Canada substitution and lineup rules are in effect – batting nine (9). Designated player and flex rules are in effect. Softball Canada line-up is comprised of players currently in the game on offence and defense, including the DP and the Flex player. All Substitutions must be reported to the Plate Umpire.**
6. **The “conference rule” is in effect. A maximum of three (3) conferences are allowed in a game. The fourth (4) conference will result in a pitching change. Each subsequent conference will result in another pitching change.**

### **U19 A Female Special Playing Rules**

1. **Length of Game:** Teams play games of no more than seven (7) innings or 90 minutes in length, whichever occurs first. **Time limits begin at the conclusion of the Plate Conference just prior to Game Time.** At the 90 minute mark, the plate umpire notifies teams and the inning is then completed. There will be no time limit in any Provincial Championship Medal games.
2. **Run Ahead Rule:** In a seven (7) inning controlled game if one team is up by fifteen (15) runs after 2 ½ or 3 innings or up by 10 (10) runs after 3 ½ or 4 innings or up by seven (7) runs after 4 ½ or 5 innings the “Run Ahead Rule” is in effect.
3. **Tie Breaking:** The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 5 innings (4½ if home team is ahead) of a scheduled 7 inning game then the game shall be considered complete and will not be resumed.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. All players are in the batting line-up and unlimited defensive substitutions are allowed (subject only to the pitching limitations). In the event a player is injured and is unable to bat they will be removed from the batting order without penalty but will not be eligible to return for the balance of the game. In the event that the removal of a player reduces the number of players below 9, standard Softball Canada rules will apply.
6. **The “conference rule” is in effect. A maximum of three (3) conferences are allowed in a game. The fourth (4) conference will result in a pitching change. Each subsequent conference will result in another pitching change.**

### **U19 AAA Female/Male Special Playing Rules**

1. **Length of Game:** Teams will play a 7 inning game with no time limit.
2. **Run Ahead Rule:** a. In all provincials leading to Western or Canadian championships the Run Ahead Rule will be the same as that Western or Canadian Championship Run Ahead Rule. (15) runs after 2 ½ or 3 innings or (10) runs after 3 ½ or 4 innings or (7) runs after 4 ½ or 5 innings the “Run Ahead Rule” is in effect.
3. **Tie Breaking:** The International Tiebreaker Rule shall be used in all games at the completion of regulation play. This will be continued for each subsequent inning until a winner is determined.
4. **Suspended Play:** If for any reason, the game is stopped, it shall resume from the exact point it left off (unless listed otherwise below). This applies to all games during the scheduled championship dates.
  - a. Restart of such games must be made with the same line-up as existed when the game was called.
  - b. Subsequent play will follow the rules for substitute players as defined in the official rulebook.
  - c. Any games in progress at the time of suspension will be considered as:
    - i. Where games have completed 5 innings (4½ if home team is ahead) of a scheduled 7 inning game then the game shall be considered complete and will not be resumed.
    - ii. If the game has not completed the required number of innings to be considered a complete game, then play will be rescheduled to a later date and restarted.
5. Softball Canada substitution and line-up rules are in effect – batting **nine (9)**. Designated player and flex rules are in effect.
6. **The “conference rule” is in effect. A maximum of three (3) conferences are allowed in a game. The fourth (4) conference will result in a pitching change. Each subsequent conference will result in another pitching change.**