



# Softball NB Rawlings Provincial Championships

## COED RULES

1. All games will be governed by Softball Canada Rules with SNB Amendments and SNB Tournament Operating Rules and Guidelines. All Team Members and supporters must adhere to the SNB Code of Conduct.
2. All Players **MUST** have Photo ID with them **AT ALL TIMES**. Any Player found playing without proper ID will be removed from that game and subject to a further review. ID's may be checked at any time.
3. No practice on the infield before game. Start game - 3 pitches. Between innings - 1 pitch, no infield ball.
4. Teams must be prepared to play up to 15 minutes prior to scheduled start time. Teams must have a minimum of 10 (Coed 6/4: minimum 4 females) to start and continue the game. **The Short-Handed Rule is NOT used in Coed.**
5. **Mercy Rule** is 12 or more runs after 5 innings (4½ if home team is ahead). A team may voluntarily withdraw if down by 20 or more runs after 3 innings (2½ if home team is ahead). All innings are 'open'
6. Games tied at the end of 7 innings will use the **Tie Breaker rule** at the start of the 8th inning. The offensive team shall begin its turn at bat with the Player who is scheduled to bat last in that respective half-inning being placed on second base, with no outs (International Tie Breaker).
7. **Courtesy Runners** - 3 per game. May be any player on the official Roster and listed on the official line-up. It must be male for male, or female for male or female. A player cannot serve as a courtesy runner more than once.
8. Coed will use the commitment line and scoring line. Sliding into the scoring line is permitted. Tagging of a runner in between the commitment line and the scoring line is permitted.
9. **Home Run Rule** is in effect (over the fence home runs only). Walk off homerun rule will be in effect.
10. **Coed Home Run Limits:** 3 Over the Fence Homeruns Per Game.
11. The batting order consists of a minimum of 10 players (minimum 4 male and 4 females). Any 10 (maximum 6 males and minimum of 4 females) may play defense. The batting order must alternate sexes with the exception that no more than 2 males may ever bat back to back. This will happen twice in the order.
12. Additional players, up to the number of players on the team's legal roster (maximum 20), may be used. They must be added in pairs, one male and one female. Teams must be 6/4, 7/5, 8/6, etc.
13. If a player is unable to continue the game, and no legal substitute is available when he/she is due up to bat, the batter is declared out. Play continues with the next player in the batting order coming to bat. If, with 2 out, the batter before the missing player is walked (intentional or unintentional), the automatic out is waived and the next batter will bat. (This does not apply if the player is declared unable to continue just prior to the team's offensive half of the inning).
14. A team may not add extra player(s) at a later time. Any player that leaves the game for any reason may not return to the game. If a player leaves the game for any reason, leaving the team with less than ten players, the team must have a substitute available to replace the absent player or that team will forfeit the game. *Exception: A player who has left the game under the Blood Rule may return.*



15. **Substitutes** - Lineup cards will be used in all games and must be presented to the umpire at the pre-game meeting. FULL NAMES are to be used. They become official when accepted by the umpire at the pre-game meeting. Only Players listed (starters and substitutes) are eligible to play in that game. Names may NOT be added after the lineup becomes official. The score sheet must use the FULL NAME of the Players as listed on the lineup card. Must be listed on the line-up card. A male may substitute for a male, and a female may substitute for a female or a male. 1 Re-entry.
16. When a male batter who is followed by a female receives ANY **walk**, he is awarded second base and the female must take her turn at bat.
17. There must be a minimum of four outfielders. No outfielder may make a direct throw force out at first base.
18. Games suspended by weather or darkness will be continued from the point where they were suspended. *Exception: If the game cannot be resumed within two hours of stopping time, regular complete game rules may apply.*
19. All Rule interpretation Protests must be reported to the umpire before the next pitch or before all defensive players have left the playing field. These Protests will be dealt with immediately before continuing the game. For other Protests (eligibility, etc.) the protesting team must notify the Umpire of their intent prior to the Umpire leaving the playing field. Upon notification the game will continue. All Protests must be accompanied by a \$150.00 Protest Fee.
20. The pitched ball must have a perceptible arc of at least 6 feet and shall not exceed 12 feet at its highest point.
21. A 2' x 3' mat will be used for the strike zone. Pitching distance is 50' – 60'.
22. All teams are required to have matching uniform tops
23. Official ball will be the HOT DOT
24. **Helmets** – In the interest of player safety, protective face gear is mandatory for all pitchers at the 2021 SNB Provincial Championships. Helmets are strongly recommended to be worn by all batters for their safety, but not mandatory.
25. **Bats** – Please refer to the Softball Canada Approved Bats website <https://softball.ca/programs/umpires/approved-bats>
26. **Alcohol** - Please remember there is **ABSOLUTELY NO ALCOHOL** in the playing area (dugouts, field, etc.). Players caught doing so will have their Teams removed from competition, no refunds will be issued and they will face possible suspension. Please make your Players aware of this.
27. **Illegal Substances** - Please remember there is **ABSOLUTELY NO ILLEGAL SUBSTANCES (marijuana, etc.)** in the playing area (dugouts, field, etc.). Players caught doing so will have their Teams removed from competition, no refunds will be issued and they will face possible suspension. Please make your Players aware of this.

