



U13 Provincial Rules and Regulations

The following minor playing rules will supersede the standard Softball Canada rules for the 2024 season.

*All age categories with only enough teams for one division will follow 'A' rules.

U13 'AA' Division

1. Games will have no time limit
2. Innings 1-4: 5 Run Rule, Inning 5+ Open
3. Teams will bat 9 players in the starting lineup
4. DP/Flex is **NOT** allowed
5. Standard Run Ahead Rules in effect (15 runs after 3 innings, 10 after 4, and 7 after 5)
6. If the game ends in a tie, international tie breaker will be used (start the extra inning with the last available batter on 2nd)
7. Pitchers will be limited to a maximum of 4 innings per game (one pitch is considered an inning)
 - a. In situations where teams play extra innings due to a tie, a pitcher will be allowed to pitch a maximum of 1 additional inning per game
8. Each player must play a minimum of 2 innings per game (12 outs). In a game that is finished early due to the Run Ahead Rule, a team will not be penalized if not able to play all team members.
9. Intentional walks are allowed
10. Bunting is allowed
11. Stealing Home is allowed
12. The infield fly rule is in effect

U13 'A' Division

1. Time Limit
 - a. A 2-hour time limit will be used in all games (Round Robin & Playoffs). No new inning will begin after 1 hour and 45 minutes
 - b. If the 2-hour time limit is reached during an inning, the full inning which is in progress will be completed (unless the home team is ahead)
 - c. If a game is tied after the 2-hour time limit the following full inning will use the international tie breaker (start the extra inning with the last available batter on 2nd)
 - d. No provincial championship game will end in a tie
2. Innings 1-4: 5 Run Rule, Inning 5+ Open
3. Teams must bat all players in the starting lineup



- a. Line-Up Changes
 - i. If a player on the roster arrives late for a game, they may be added to the bottom of the line up upon arrival.
 - ii. If a player gets injured they will have the remainder of the inning in progress and the following complete inning to return to the line-up. If they are not able to bat, their position in the line-up will be skipped and will not be considered an out. If they cannot return the game after the following complete inning they will be scratched for the remainder of the game, with no penalty and will not be considered an out.
 - iii. If a player must leave the game, their position in the line-up may be skipped and not counted as an out. Their position will be scratched for the remainder of the game and they will not be allowed to return to the game.
 - iv. If a team is not able to field the minimum number of players due to an injured player or player that has left, the game will be considered a forfeit.
4. The DP/Flex is **NOT** allowed.
5. Standard Run Ahead Rules in effect (15 runs after 3 innings, 10 after 4, and 7 after 5)
6. Pitchers will be limited to a maximum of 4 innings per game (one pitch is considered an inning)
 - a. In situations where teams play extra innings due to a tie, a pitcher will be allowed to pitch a maximum of 1 additional inning per game
7. Each player must play a minimum of 2 innings per game (12 outs). In a game that is finished early due to the Run Ahead Rule, a team will not be penalized if not able to play all team members.
8. Intentional walks are allowed
9. Bunting is allowed
10. Stealing Home is allowed
11. The infield fly rule is in effect
12. No metal spikes on cleats are permitted

U13 Regulations

1. Ball Size: 12' Red Dot
2. Pitching Distance: 38''
3. Base Path Distance: 55'