# Softball PEI - U13 Rules May 2022

### These Rules will be followed during all League and Provincial Championship play.

<b>Pitching Distance:</b>	38 Feet
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Ball Size: 11 inch

**Base Distance:** 55 Feet

**Game Length:** 6 innings or 2 hour time limit; no new inning will start after 1:45 mins. A game may take longer than 2 hours as once an inning is started, it must be completed. Games do not end at exactly 2 hours. If the 2 hour time limit is announced by the umpire, then the last inning being played will become an open inning in all levels.

There are no extra innings during the regular season, but there are at provincials (only during the playoff round) and the international tie breaker rule will be used for all Provincial playoff games except the Championship game. In the Championship game teams will play extra innings with no runner starting on  $2^{nd}$  base until there is a winner.

<b>Open Innings:</b>	Only the 6 <sup>th</sup>	inning is open.
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Mercy Rule: 15 runs after 3 innings, 10 runs after 4 innings or 7 runs after 5 innings

## Game Rules:

- Sliding is allowed.
- Bunting is allowed.
- Pitchers can only pitch a maximum of 3 innings per game.
- 5 runs may be scored per inning except in the open inning.
- The batter is out on a called or swinging strike 3, even if the catchers drops or misses the ball. Batter cannot run however other baserunners may advance.
- Infield Fly rule will apply.
- Illegal pitches will not be called against pitchers in the U13 division, umpires may advise coaches that a pitcher is illegal to help the development of the pitcher.
- If a pitcher hits 5 batters (that are awarded a base) in 1 game, the pitcher will be removed from the pitching position but may continue to play other positions during that game.
- All Minor Softball players must wear a cage on their batting helmets.

#### Stealing

- Base runners may steal on any legally pitched ball when it has crossed home plate.
- A player can only advance one base on a steal attempt.
- Players cannot advance to home on a steal, passed ball, or wild pitch must be batted in or forced home by a walk.

#### Overthrows

- Runners advance maximum 1 base only on an overthrow that remains in the field of play.
- The runner advances at their own risk, and the fielder can still throw them out if the runner attempts to advance on an overthrow.

#### Scoring from third base:

- Runner can only advance from 3rd base to home on a hit ball or a bases loaded walk.
- Runner cannot score from 3rd base on a pickoff attempt to any base.
- There will be no scoring from third base on a passed ball by the catcher.
- There will be no scoring from a ball thrown from catcher to the pitcher's mound.
- A runner on 1st, 2nd or 3rd base may score on any hit ball. Runners do not need to stop at 3rd base until the play is deemed over by the umpire.

#### **Playing Time**

- No player is to sit more than 1 consecutive inning. Coaches will ensure that every player sits out one inning before any player sits out two innings.
- Max 3 innings per position per player and 1 inning required in infield and outfield per game