

RINGETTE ALBERTA 2020 AA Provincials Coaches Package

On behalf of the Spruce Grove Ringette Association and the 2020 AA Provincial Committee, we are thrilled to welcome all of you to Spruce Grove, AB for the AA Provincial Championship for U14AA, U16AA and U19AA. The below package outlines a variety of information that you will require throughout the championship weekend of February 28th – March 1st, 2020.

If you require any additional information not included in this package, please do not hesitate to contact the following:

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Tara Bogusky

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COACHES MEETING

There will be a MANDATORY coaches meeting, where each team is required to send at least one head coach/assistant coach.

Thursday, February 27th, 2020 7:00pm to 8:00pm Holiday Inn Express & Suites – Jennifer Heil A Room 201 Jennifer Heil Way, Spruce Grove, AB (doors will be open at 6:30pm until 8:30pm to allow for RAB sign in of team staff)







Please be reminded that each team <u>must</u> have a representative at the meeting. Should a representative not be in attendance, your team will waive the right to file a grievance during the Provincial championships.

Team staff must present **photo ID** and sign in with RAB **<u>BEFORE</u>** their first game (that the team staff is on the bench). Team staff not attending the Coaches Meeting Thursday night can stop by the meeting room to do their team staff sign in for the weekend. RAB representatives will be at the meeting location 30 minutes prior for those attending the meeting and will stay 30 minutes after the meeting concludes to accommodate for additional team staff to sign in.

TOURNAMENT CONTACTS

A representative from the host association and/or Provincial Committee will be present at each rink during all games. Please do not hesitate to contact them if you require additional information or assistance. Host tables will be set up at each of the two (2) locations where provincial championship games are held (each location has two sheets of ice). These representatives can be found at these locations throughout the weekend and can be identified by the 2020 Provincial lanyards they will be wearing. The provincial tournament headquarters is located at the TransAlta Tri Leisure Centre (TLC), 221 Jennifer Heil Way, Spruce Grove, AB.

TOURNAMENT SCHEDULE & SCORE UPDATES

Game schedules, scores and results will be posted under the 2020 AA Provincials tab on the Spruce Grove Ringette Association website. Links can be found below.

Spruce Grove Ringette Association http://www.sprucegroveringette.com/

2020 AA Provincials Schedule & Scores http://www.sprucegroveringette.com/content/2020-aa-provincials

The following QR code will be posted in various locations in all rinks during Championship weekend. Using a QR code scanning app on your mobile device, it will take you directly to the 2020 AA Provincials Schedule & Scores tab on the SGRA website.









Game results will also be posted on Facebook and Instagram.



https://www.facebook.com/AARingetteProvincials/



https://www.instagram.com/aa_ringette_provincials/

POOLS AND SCHEDULE

The master schedule for the 2020 AA Provincials can be found in Appendix A. This schedule is for all divisions: U14AA, U16AA, and U19AA.

Division schedules can be found below as well as on the 2020 AA Provincials Schedule & Scores at http://www.sprucegroveringette.com/content/2020-aa-provincials















End	Division	Info	Home	Visitor	Game #	Location
	ALL		Chaches	Chaches Meeting		
	U11AA		Sherwood Park Power (14)	Edmonton Ll'to (14)	14-1	TLC - N
	UL4AA		(algary Due (14)	Calgary White [14]	14 2	TLC S
	U144A		Calgary Red (14)	Spruce Grove Storm (17)	14-3	Stu Barnes
	UI44A		רקשמטרמע בוונ ה (14)	(51) (1900) (14) (14)	144	ILC N
	UL4AA		Calgary White (14)	St. Albert: Mission (14)	14 5	TLC S
	L1144A		Spruce Grove Storm (14)	Red Deer Rush (14)	14-6	Grant Fuhr
	U11AA		(1/1) azel 3 Slaze (1/1)	Sherwood Park Power (14)	11-7	TLC - N
	UL4AA		St. Albert Mission (14)	Calgary Blue (14)	148	TLC S
Ξ	U14AA		Red Deer Rush (14)	Calgary Rod (14)	14-9	TIC-N
Э	UI44A		Calgary Blue (14)	Spruce Grove Storm (17)	24-10	Stu Barnes
[]	L14AA		Calgary Red (14)	Edmonton El 'Ez (14)	- 4-11	TLC N
0	UL1AA		Sherwood Park Power (14)	Calgary White (14)	21-12	Stu Barnes
Э	U144A		Spruce Grove Storm (14)	(14) (14) (14) (14)	24 13	TLC - N
	U11AA		Edmonton Elite (14)	St. Albert Mission (14)	24-14	TLC-S
	U14AA		Calgary White (17.)	{≂t} (1∠) (sr:8 read bea	- 4-15	Stu Barnes
	U11AA		Zone 2 Blaze (14)	Calgary Blue (14)	51-15	IFC N
	U144A		St. Albert Mission (14)	Calgary Red (14)	24.17	TLC S
Ξ	U144A		ted Leer Rush (14)	Sherwood Park Power (14)	24-18	Calando
114A	U14A/VU19AA		Mini Games	Mini Games (if Necessary)		TLC-S
	U14AA	SI I	U14 - 1st	U14 - 4th		TLC N
	U11AA	SF2	D14 - 2nd	P16 - 410		TLC-S
	NRL		Black Gold Rush	Calgary Rath		ILC S
	U14AA	Bronze	U14 - Loser SF 1	U14 - Loser SF 2		Stu Barnes
	U11AA	Guld	U14 - Winner 5F 1	Winner SF 2		ILC- N
	NRL		Black Gold Rush	Calgary Rath		ILC S

*SF1 may be replaced with Wildcard Final

U14AA DIVISION



U16AA DIVISION

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Location		Stu Dames	TLC-N	TLD-S	Grant Fuhr	ILC-N	Stu Barnes	TLC-S	Grant Fuhr	Stu Barrics	TLC-N	TLC S	Stu Barnes	TLC S	TLC N	TLC S	N-DIL	TLC-S	S CIL	Stu Barnes	N-OLL	TLC-S	110 5	
Game #		16-1	7-9T	16-3	16 4	16-5	3-9T	16-7	16 S	5 9T	16-10	16 L1	16-12											
Visitor	Meeting	Calgary Force (16)	Edmonton Elite (16)	Zone Z Blaze (16)	Spruce Grove Grit (16)	Calgary Tenacity (16)	St. Albert Mission (16)	Sherwood Park Power (16)	Calgary Peak (16)	Calgary Tenadity (16)	Edmonton Elite (16)	Sherwood Park Power (16)	Spruce Grove Grit (16)	lf Necessary)	U16 - Srd POOL B	U16 - 3rd POOL A	U15 - Winner QF2	U16 - Winner QF1	Calgary Rath	U16 - Loser QF2	U16 · Loser SF 2	U15 - Winner SF 2	Calgary Rath	
Home	Coaches Meeting	St. Albert Mission (16)	Calgary Tenacity (16)	Calgary Peak (16)	Sherwood Park Power (16)	Calgary Force (16)	Edmonton Elite (16)	Zone Z Blaze (16)	Spruce Grove Grit (16)	St. Albert Mission (16)	Calgary Force (16)	Calgary Peak (16)	Zone Z Blaze (16)	Mini-Games (If Necessary)	U15 - 2nd POOL A	U16 - 2nd POOLB	U16 - 15t POOL A	U16 - 1st POOL B	Black Gold Rush	U16 - Loser QF1	U16 - Loser SF 1	U16 - Winner SF 1	Black Gold Rush	
Info		POOLA	POOLA	8 100d	8 1004	POOLA	POO4	8 100d	POOL B	POOLA	POOLA	8 100d	8 1 0 04		QF1	QF2	5F1	5H2		CRC	Bronze	Sold		
Division	AI I	UI6AA	UIEAA	U16AA	UIGAA	UICAA	UIEAA	U16AA	UIGAA	UIGAA	U16AA	UIGAA	U16AA	UIGAA	UIEAA	UIEAA	UIGAA	UIEAA	NRL	Uleaa	UIGAA	UIEAA	NRL	
End	8:00 PM	10:00 AM	T1:00 AM	11:15 AM	L1:L5 AM	3:30 P.M	3.30 PM	0.45 PM	3:45 PM	L0:45 AM	MI 11:15 AM	11.00 AM	VM [12:00 PM	3:45 PM	6-30 PM	6.45 PM	8:15 AM	8:50 AM	VM 112:00 PM	VM 12:00 PM	12:45 PM	MU 1:30 PM	MH 00:77 IMV	
Start	7:00 PM	8 45 AM	MA 64 6	MA 21:11 MA 00:01	10:00 AM	2:15 PM	MH STIZ	MH UCC	2:30 PM	9:30 AM		MV 51-01.	MM 00:TT	2:45 PM	S-15 PM	Σ	MA 00:7	7:15 AM	10:15 AM	MA 22:01	INK OS:TT	12:15 PM	INA SLOT	
Date	February 27, 2020	Lebruary 28, 2020	February 28, 2020	February 28, 2020	February 28, 2020	Lebruary 28, 2020	February 28, 2020	February 28, 2020	February 28, 2020	Feburary 29, 2020	Feburary 29, 2020	Feburary 29, 2020	Feburary 29, 2020	Feburary 29, 2020	Feburary 29, 2020	Feburary 29, 2020	March 1, 2020	March 1, 2020	March 1, 2020	March 1, 2020	March 1, 2020	March 1, 2020	March 1, 2020	

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		U16 AA	POOL B	Calgary Poak (16)	Zone 2 Blaze (16)	Sherwood Park Power (16)	Spruce Grove Grit (16)	
		UIE	POOL A	St. Albert Mission (16)	Calgary Force (16)	Calgary Tenacity (16)	Edmonton Elite (16)	















Date	Start	End	Division	Info	Home	Visítor	Game #	Location
1 ebruary 27, 2020	/:00 PM	8 UO PIM	ALL		Coachas	Coaches Meeting		
February 28, 2020	8:15 AM	9:30 AM	AA910		Spruce Grove Riot (19)	Northern Alberta Attack (19)	19 I	ILC N
February 28, 2020	8:50 AM	0/15 AM	U19AA		Zone 2 Blaze (19)	St. A ber . Mission (19)	19-2	TLC-S
1 ebruary 28, 2020	8:30 AM	9:45 AM	UI9AA		Calgary Strike (19)	Sherwood Park Power (19)	19-3	Grant Fuhr
February 28, 2020	M4 94/20	2-00 PM	VVGTO		Northern Alberta Attack (19)	Edmonton Elite (19)	19-4	TLC - N
Hebruary 28, 2020	1:00 PM	2:15 PM	VI9AA		St. Albert Mission (19)	Ca gary Biade (19)	291	S DI
February 28, 2020	1:00 PM	2-15 PM	U19AA		Sherwood Park Power (19)	Central Alberta Sting [19]	9-61.	Grant Luhr
February 28, 2020	5:30 PM	7:00 PM	AARU		Calgary Blade (15)	Zone 2 Blaze (19)	7 9 I	TLC S
February 28, 2020	/:00 PM	8-15 PM	UI9AA		Edmonton Elite (19)	Spruce Grove Riot (19)	19-8	TLC - N
February 28, 2020	7:15 PM	8.30 PM	UI9AA		Central Alberta Sting (19)	Calgary Strike (19)	19 9	TLC 5
Feburary 29, 2020	7:15 AM	8:30 AM	0.19AA		7one 2 Blaze (19)	Sherwond Park Power (19)	19-10	TLC - S
Feburary 29, 2020	8:3C AM	0:45 AM	U19AA		Calgary Strike (19)	Northern Alberta Attack (19)	19-11	TLC - N
Feburary 22, 2020	8:45 AM	10:00 AM	AACEU		Spruce Grove Riot (19)	St. A bert Mission [19]	19-12	TLC-5
Teburary 29, 2020	1:00 PM	2:15 PM	UI9AA		Sherwood Park Power (19)	Edmonton Elite (19)	19-13	TLC - N
Feburary 29, 2020	L:15 PM	Z:30 PM	0.19AA		Northern Alberta Attack (19)	Ca gary blade (19)	19-1.1	TLC - S
Heburary 29, 2020	Z:30 PM	M4 05-F	AA91U		St. Albert Mission (19)	Contral Alborta Sting (19)	41 6I	TLC - N
Feburary 29, 2020	5:45 PM	M4 ST-7	AACTU UTDAA		Edmonton Elite (19)	Zone 2 B aze (19)	19-:T6	Calahoo
Feburary 29, 2020	M4 579	3:00 PM	U19AA		Calgary Blade (19)	Calgary Strike (19)	19 17	TLC - N
Feburary 29, 2020	7:00 PM	8:15 PM	UTBAA		Central Alberta Sting {19}	Spruce Grove Riol (19)	81-61	TIC-5
Feburary 29, 2020	8:30 PM	0:45 PM	U14AA/U19AA		Mini-Games (If Necessary)	lf Necessary)		TLC S
Warch 1, 2020	9:15 AM	10:30 AM	U19AA	1:S	131 - 131	019 - 4th		Stu Barnes
March 1, 2070	THOU AM	MA 21:11	DARA	S=2	019 - 2nd	U19 - 3rd		TLC N
Warch 1, 2020	T0:15 AM	12:00 PM	NEL		Black Gold Rush	Calgary Rath		TLC-S
Warch 1, 2020	1:45 PM	3.15 PM	U19AA	Bronze	U19 - Loser SF 1	U19 - Loser SF 2		TIC-S
March 1, 2020	2:30 PM	4 UO PM	U19AA	Gold	U19 - Winner SF 1	U19 - Winner SF 2		ILC - N
IV or ch 1, 2020	1001 A MA	INFOLDER F	NGI		Black Gold Rush	Calgary Rath		N-011

U19AA DIVISION

ARENA LOCATIONS AND ADDRESSES

Grant Fuhr Arena	9 Agrena Road, Spruce Grove, AB
Stu Barnes Arena	9 Agrena Road, Spruce Grove, AB
Tri Leisure Center – North Arena	221 Jennifer Heil Way, Spruce Grove, AB
Tri Leisure Center – South Arena	221 Jennifer Heil Way, Spruce Grove, AB
Calahoo Arena	9, 54500 RR 275, Sturgeon County, AB

MINOR OFFICIALS

Round Robin Games

During the round robin games, teams are required to provide the following volunteers:

Home Team: Scorekeeper, Shot Clock Operator and Penalty Box (experienced shot clock operators only) Visitor Team: Timekeeper and Penalty Box (Score clock instructions will be posted in each box)

Scorekeepers and Shot Clock Operators must report to the rink's control desk fifteen (15) minutes <u>prior</u> to the start of the game.

Please also refer to **Section L. Minor Officials** in the **TOURNAMENT RULES** section of this package for further information.

Mini Games and Playoff Games (Quarter, Semifinal games)

The Host association and/or Provincial Committee will provide Scorekeepers, Timekeepers, and Shot Clock Operators for these games.

Teams are asked to provide a penalty box volunteer.

Host association and/or Provincial Committee volunteers must report to the rink's control desk fifteen (15) minutes <u>prior</u> to the start of the game.

Medal games

The Host association and/or Provincial Committee will provide <u>all</u> minor officials for medal games including Scorekeepers, Timekeepers, Shot Clock Operators and Penalty Box workers.

Host association and/or Provincial Committee volunteers must report to the rink's control desk fifteen (15) minutes <u>prior</u> to the start of the game.







SPECTATOR LIASION

A Team Spectator Liaison is being introduced for the 2020 AA Provincial Championships. This is a position that was introduced by the Black Gold League for all league games for the 2019/2020 season. The Team Liaison will act together with the other teams Liaison to moderate unacceptable team spectator behaviour. The Spectator Liaison can be any person associated with a player on the team and must be over the age of 18. Their name must be PRINTED on the game sheet in the space provided (vertical space beside black HOME or VISITOR bar). One identifying yellow Spectator Liaison neck lanyard will be provided to the team staff in attendance at the Coaches meeting.

They will act as the contact point for each team's spectators to pass and receive concerns about spectator behaviour. This person is responsible for liaising with the Provincial Committee Chair, RAB Representative and Officials Supervisor, if necessary.

The Liaison will act on the feedback by approaching their OWN team's spectators and share the concern and request the spectator moderate their behaviour. The spectator(s) is expected to respect the Liaison's request.

It is preferred that this team job be performed by one person for the provincial championship weekend but, if necessary, can be a rotating position.

Description of Duties and Responsibilities

- A calm personality who is comfortable working conflict is recommended.
- Arrange for an alternate to take on the role for games they are unable to attend or take on this role.
- Wear the yellow Spectator Liaison neck lanyard.
- Ensure your name is printed on the game sheet (vertical space beside black HOME or VISITOR bar). Coaches can fill this in when checking in for games.
- Place yourself in a visible area in the middle of your team's spectators.
- Monitor the behavior of your team's spectators.
- Quickly diffuse potential issues before they escalate by either making your presence more visible, or calmly addressing the behavior with the person(s) involved.
- Address inappropriate comments, gestures, and/or any other unsportsmanlike behavior directed at the game officials, players, coaching staff or any other individual by your team's spectators.
- Submit a brief report in writing, outlining any incidents involving any individuals, to the referee, after the game or to the Provincial Committee Chair, RAB Representative and/or Officials Supervisor if requested.
 - Receiving a concern from the other teams Liaison.
 - Approach their own team's spectator(s) and request they moderate their behaviour.







- Should multiple request have to be made, the Liaison reserves the right to raise their concern with the Provincial Committee Chair, RAB Representative and Officials Supervisor.
- Provide confirmation back to the other teams Liaison that you have acted on their concern.
- Raising a concern with the other teams Liaison.
 - o Identify the spectator(s) and the specific behaviour that is concerning
 - Approach the other teams Liaison and share the information, ask if they can assist in resolving the situation.
 - Follow up with the Liaison should the behaviour not change.
 - Should the behaviour not be resolved, raise the concern and provide information to the Provincial Committee Chair, RAB Representative and Officials Supervisor.

DRYLAND TEAM WARMUPS

Stu Barnes Arena

Team can warm up in hallway by dressing rooms or inside the rink along the top area behind spectator bleachers.

Grant Fuhr Arena

Team can warm up in hallway by dressing rooms or inside the rink along the top area behind spectator bleachers on the west side.

Tri Leisure Centre

Team can warm up in hallway by dressing rooms or on the second floor in an open area. Teams are not permitted to warm up on the track on the top level of the TLC. Should you wish to rent an area of the TLC such as the track or the gym for your team's warm-ups, you will need to contact <u>bookings@trileisure.com</u> to request the space. Alternatively, individuals wishing to use other areas of the facility may purchase a general admission.

Teams may also warm up outside of the arenas in a common space, weather permitting. Team should be cognizant and respectful of other spectators and the general public.

TOURNAMENT VENDORS

Sweet Elements

Sweet Elements, provider of all 2020 AA Provincial Apparel, will be onsite with a travelling T-Shirt Bar as well as Provincial apparel items for purchase, in addition to the pre-ordered team gear.

Droptine Custom Meats

Droptine will be onsite providing options such as beef jerky, pepperoni, garlic sausage, etc for players and teams to purchase as in-between game snacks or for team gatherings.







RAFFLES/DRAWS/AUCTIONS

In addition to the above vendors, there will be a raffle table and silent auction at provincial tournament headquarters at the TLC. Draws will be held on Saturday, February 29th at 8:00pm. Winners will be posted at tournament headquarters and on the 2020 AA Provincials – Messages & Rules tab.

A Progressive 50/50 will be available at the TLC (tournament headquarters only) throughout the weekend. There will be two (2) draws: one on Friday, February 28th at 8:00pm and another on Saturday, February 29th at 8:00pm. Winners will be posted at tournament headquarters and on the 2020 AA Provincials – Messages & Rules tab.

EQUIPMENT NEEDS AND SKATE SHARPENING

Snipers Skate Sharpening & Profiling 9 Agrena Road (inside Stu Barnes Arena) Spruce Grove, AB	Hours:	Thurs Friday Saturday Sunday	4:00pm – 8:00pm 5:00pm – 8:00pm 9:00am – 6:00pm 9:00am – 5:00pm
Parkland Skate Sharpening 221 Jennifer Heil Way (inside TLC) Spruce Grove, AB	Hours:	Thurs Friday Saturday Sunday	5:30pm – 8:30pm 10:00am – 8:00pm 9:00am – 7:00pm 9:00am – 6:00pm
Stony Plain Skate Service 4405 – 50 Street Stony Plain, AB	Hours:	Friday Saturday	12:00pm – 5:30pm 10:00am – 4:00pm
Sport Chek Unit 100, 151 Century Crossing Spruce Grove, AB	Hours:	Thurs/Fri Saturday Sunday	10:00am – 9:00pm 10:00am – 8:00pm 11:00am – 7:00pm
ProSkate - West 16972 111 Ave Edmonton, AB	Hours:	Thurs Friday Saturday Sunday	10:00am – 6:00pm 9:00am – 6:00pm 9:30am – 5:30pm CLOSED
United Sport & Cycle - West 10846 170 Street Edmonton, AB	Hours:	Thurs/Fri Saturday Sunday	10:00am – 8:00pm 9:00am – 5:30pm 11:00am – 5:30pm







RESTAURANTS AND CONCESSIONS

Shotz Family Sports Lounge – team parties available to be booked here at 221 Jennifer Heil Way, Spruce Grove (780) 960-6869

The Fix Coffee - inside the TLC at 221 Jennifer Heil Way, Spruce Grove, AB

Tutti Frutti - #210, 205 Jennifer Heil Way, Spruce Grove

Jack's Drive-In - 123 First Avenue, Spruce Grove

Subway - #104 205 Jennifer Heil Way, Spruce Grove

Sorrentino's – 108 Genesis Drive, Stony Plain

Porta Romana - #7, 420 King Street, Spruce Grove, AB

Famoso - #200, 131 Century Crossing, Spruce Grove

Freson Bros. Kitchen – 4416 48 St, Stony Plain

Sawmill – 3201 43 Ave, Stony Plain.

Bings Family Restaurant - 21 Westway Road, Spruce Grove

IT Sushi - 7 McLeod Ave, Spruce Grove, AB

Perks Coffee House - #9, 420 King St, Spruce Grove, AB

Sakai Sushi Bar - 141 Century Crossing, Spruce Grove, AB

The Canadian Brewhouse - #310, 4 McLeod Avenue, Spruce Grove, AB

THINGS TO DO/ACTIVITIES IN THE TRI MUNICIPAL AREA

Tri-Leisure Centre (TLC) Activities

The home of Sweetheart Headquarters has many drop-in style programs as well as a running track, fitness facility, gymnasiums, child minding services and pool area which includes a hot tub, steam rooms, lap pool, leisure pools & amp; water slide! Please note that teams are not to use the track for warm ups unless wristbands have been purchased. Drop in pricing applies to all.

Have some time to kill between games? Want somewhere close to have some down time with the team? The TLC has multipurpose rooms available to accommodate you.

Stony Plain Room (upstairs across from the Fitness Centre)

Capacities: Theatre: 40 Open Square: 24 U-shape: 18







Full U-shape: 35 Classroom: 20

Parkland Room (next to the Children's Play Centre)

Capacities: Theatre: 20 Open Square: 12 U-shape: 9 Full U-shape: 15 Classroom: 10

For availability, questions or to book, please call 780-948-3210 or email <u>bookings@trileisure.com</u>

NRL (National Ringette League) Games

Come Cheer on some High Caliber Ringette!!!

WHERE: Tri Leisure Centre WHEN: Sunday, March 1st @ 10:15am and 3:30pm WHO: Black Gold Rush vs Calgary Rath

Teams, wear your jersey and come cheer on these incredible athletes!

Spruce Grove Saints (AJHL Hockey)

Last game of the regular season!

Spruce Grove Saints VS. Olds Grizzlys WHERE: Grant Fuhr Arena - 9 Agrena Road, Spruce Grove WHEN: Thursday, February 27th @ 7:00pm

Buy your tickets https://tickets.sprucegrovesaints.ca/

Landmark Cinemas Catch the latest movies! <u>https://www.landmarkcinemas.com/showtimes/spruce-grove</u>

Spruce Grove Public Library

Need some quiet time? Head over to the library at Melcor Cultural Centre, 35 Fifth Avenue, Spruce Grove.

Friday/Saturday: 10:00 a.m. - 6:00 p.m. Sunday: Noon - 6:00 p.m.







Central Park

When you're done skating, warm up by the fire, free firewood is available. Located next to the Agrena at 9 Agrena Road.

Hamburger Hill

Get your toboggans ready, this is Spruce Grove's oldest and most talked about sledding hill! Located next to the Agrena at 9 Agrena Road.

Jubilee Park

Bring your skates and toboggan! Free public skating available on the outdoor rink and you'll have a blast tobogganing down the hills!! Located at 510 Grove Drive in Spruce Grove.

West Edmonton Mall

There's everything you can think of and more! Just 15 minutes east of Spruce Grove is Edmonton's giant mall. <u>http://www.wem.ca/play</u>

TELUS World of Science

Lots to learn when you enter the TELUS World of Science in Edmonton. Just a short 15 minute drive to Edmonton to explore all this attraction has to offer. Don't miss out on the newest exhibit, MARVEL: UNIVERSE OF SUPERHEROES <u>https://telusworldofscienceedmonton.ca/</u>







EMERGENCY ACTION PLANS

We are a 911 community. The closest hospital/emergency room is at Westview Health Centre, located in Stony Plain at 4405 Southpark Drive. Phone # is (780) 968-3600. Please also refer to this Emergency Action Plan.

Arena Locations:

- TransAlta Tri Leisure Centre 221 Jennifer Heil Way, Spruce Grove (780)960-5080
 - First Aid Kit located at Control /Registration table
 - AED (Automated External Defibrillator) locations: The TLC has 5 (five) AEDs available. On the lower level AEDs are located at the entrance to the gymnasium hallway, outside the Leisure Ice, and in the Pool office. The second floor AED is located across the hall from the elevator next to the blue door, and on the third floor the AED is located on the East wall of the running track
 - Ambulance to be directed to main doors of the facility and will be directed from there by staff
 - In the event that a building evacuation comes into effect, patrons are required to leave the building via the nearest safe exit, and gather at the single Muster Point south west of the TLC in the main parking lot, marked with a green fluorescent sign. Further instructions will be provided by the TLC Emergency Response Team
- Stu Barnes/Grant Fuhr Arenas 9 Agrena Rd, Spruce Grove (780) 919-7442
 - First Aid Kit located at Control /Registration table
 - AED (Automated External Defibrillator) location is in the main lobby of the arena.
 - Ambulance to be directed to West doors for Grant Fuhr and East doors for Stu Barnes
 - In the case of evacuation, please follow Spruce Grove Agrena Evacuation Procedure and staff instructions and vacate immediately using the closest exit
 - Calahoo Arena 9 54500, Range Rd 275, Sturgeon County (780) 686-3587
 - First Aid Kit located in Penalty Box
 - AED (Automated External Defibrillator) location is in the main lobby of the arena.

In order to effectively respond to any emergencies, a plan must be prepared in advance and the responsibilities understood by all involved.

Ringette is a fast paced competitive sport and as such it is very physical for the players. In the unfortunate event of an emergency, or if an injury should occur, the following protocols will apply.

- Each team will have a designated team staff member who is responsible for First Aid and Emergency Action for their players.
- It is the responsibility of the Team Staff to maintain current emergency medical information for every player.
- It is the responsibility of the Team Staff to ensure there is a charged cell phone on the bench in case of emergency.







- The first line of response if a player is injured on the ice will be to have the designated team staff assess the player on the ice.
- If the injury is deemed to be more serious than what can be handled by the designated team staff, then an ambulance will be called.
- It is the responsibility of the Team Staff to ensure that Emergency Call information is present on the bench – Emergency Number 911 in Spruce Grove/Stony Plain/Calahoo, facility name and address (see above).
- In the event that an ambulance is called, it is the responsibility of the Team Staff to ensure that someone is sent to the Main Information Desk at the arena where game is being held to inform the facility staff that an ambulance has been called, and to ensure that someone is sent to the facility entrances to direct the ambulance staff upon arrival.
- In the event of an injury, it is the responsibility of the Team Staff from each participating team to maintain control of the players on their bench.
- It is the responsibility of the Team Staff to contact the Provincial Tournament Director following the emergency incident to ensure that any necessary reports are completed. <u>Provincial Tournament Director is Robin Pedlar (780) 893-8698. You can also contact</u> <u>Provincial Committee member Krista Wood (780) 257-7169 as an alternative.</u>
- Concussions of any degree are a serious concern and all injuries to the head will be treated according to the guidelines established by Ringette Alberta. Your athlete should be encouraged to report any concussion type symptoms to the coaches, especially if they come off the ice unassisted.

Please review the **RESOURCES** and links below:

- Ringette Alberta Accident Claim Form Full details including how to submit a claim can be found here.
- Canadian Guideline on Concussion in Sport The Canadian Guideline on Concussion in Sport has been developed to ensure that athletes with a suspected concussion receive timely and appropriate care, and proper management to allow them to return to their sport.
- Pocket Concussion Recognition Tool Coach.ca has provided this quick reference guide on how to spot a concussion







STU BARNES/GRANT FUHR









TLC – LOWER FLOOR









TLC – UPPER FLOOR









CALAHOO









Nearby Hospitals:



Stollery Children's Hospital 8440 112 St NW, Edmonton, AB (780) 407-8822









TOURNAMENT RULES

The following information has been taken from the Ringette Alberta Provincial Championships Technical Manual for AA Divisions (see link below)

Provincial Championships Technical Manual for AA Divisions

F. PROVINCIAL CHAMPIONSHIP TOURNAMENT RULES

- 1. All Provincial Championship Tournaments will be played according to the Ringette Canada Official Rules and Case Book, current to that season.
- 2. All applicable Ringette Alberta policies are in full effect. Teams should be sure to review the following policies, which are of importance:
 - a. 2.0 Registration Policy
 - b. <u>5.0 Player Affiliation Policy</u>
 - c. 10.0 Team Staff Policy
 - d. <u>15.0 Suspension Policy (Subsequent Discipline)</u>
- 3. The shot clock will be used for all Provincial Championships.
- 4. Ringette Alberta game sheets, supplied by Ringette Alberta, will be used. A copy of the game sheet will be distributed by a representative at the control desk following the completion of the game. Distribution will be as follows; one copy to the home team, one copy to the visiting team and one copy to the Ringette Alberta office upon completion of the Provincial Championship Tournament.
 - a. Game sheets must be completed and signed by the coach or manager a minimum of twenty minutes prior to game time. Teams will indicate goaltender(s) (G), affiliate players (AP), captains (C) and assistant captains (A) on the game sheet. A delay of game penalty may be assessed for noncompliance.
 - b. All uniform numbers will coincide with the game sheet. Each player shall have an individual number and there shall be no duplicating of numbers on any team
- 5. When the reference is made to the home team it will be the first team listed on the schedule.
- 6. In case of conflict in uniform colors, the visiting team will be required to change uniforms.







G. ON-ICE PROCEDURES FOR PROVINCIAL CHAMPIONSHIPS

1. Period Length

- a. For the U14AA division, periods will be eighteen minutes in length.
- b. For the U16AA and U19AA division, periods will be twenty minutes in length.
- 2. There will be a three-minute warm-up and a one-minute break between periods.
- 3. Alternate goalkeepers may be warmed up between periods in the end their team will defend for the second period. They may use one skater and two rings for the purposes of warm-up. There will be no time outs permitted to warm up an alternate goaltender except in the case of an injury to the starting goaltender, in which case the Official Rules of Ringette will be followed.
- 4. If a misconduct or match penalty is assessed during a game, that person will be ejected from the game. Suspensions resulting from this ejection will be handled by the Protest and Grievance Committee
 - a. Players or Team Staff that are ejected may not participate in any other tournament games until their suspension has been fully served.
- 5. If any team accumulates **more than** 30 minutes in penalties in any one game during the Provincial Championship Tournament, the head coach or acting coach from that game shall be suspended for that team's next game.
- 6. Game Score
 - a. In all cases, the maximum difference (spread), between goals for and against in each game is seven. This is the 'Official Score' and is the most that will be displayed on the score board.
 - b. If a team defaults a game, the team is disqualified from competition with the right of appeal to the Protest and Grievance Committee. The 'Official Score', credited to the team which has been given the win, will be recorded as 7-0.
 - c. For any forfeited game, the 'Official Score' will be recorded as a 0-7 loss for the penalized team.







H. ON-ICE OVERTIME PROCEDURES FOR 'AA' CHAMPIONSHIP TOURNAMENTS

- 1. Each game will be played until a winner is declared.
- 2. If a game is tied after regulation time:
 - a. Sudden victory overtime will be played until the first goal is scored.
 - b. Each overtime period for U14AA will be eighteen-minutes stop time, and for U16AA and U19AA will be twenty-minute stop time.
 - i. The possession of the ring for the opening free pass for the first overtime period will be decided by the referee's toss of a coin. The Home team will call the coin toss.
 - ii. The team winning the toss will get possession of the ring for the free pass and the other team will get choice of end for the first overtime period.
 - c. If more than one overtime period is required, there will be a one-minute break between periods, the opening free pass will alternate between the teams, and the teams will alternate ends.

I. POINTS

- 1. Points for the games played in the round robin series will be awarded as follows:
 - a. 2 points for a win, regulation or overtime.
 - b. 0 points for a win, regulation or overtime.
- 2. In semi-final or final games, HOME will be the team:
 - a. With the most points, or, if not decisive
 - b. The team that ranked the highest as per the tie breaking procedures in Section J, or, if not decisive
 - c. The team ranked higher from the Season Ranking.







J. TIEBREAKERS

- 1. When two or more teams have an equal number of points after the completion of the Round Robin games, the highest of the tied teams will be determined in the following order and considering the "Official Score" of the games.
- 2. These shall be followed in sequence until the tie is broken (i.e. one team is eliminated from the tie). Once one team is eliminated from the tie, the procedure reverts to (5a).
- 3. This procedure, in more cases, will declare the team in the HIGHEST position. However, in some cases, the procedure will declare the LOWEST position between tied teams, and the team shall be dropped from the tie breaking procedure. (e.g. the top two teams remain tied). In these cases, the procedure shall revert to (5a) in order to break the tie between those tied teams that remain tied. Therefore, if three are more teams are tied, each step starting at 5a will be applied, once the first step is applied, if a team is determined to be in the HIGHEST position, this team is removed, and the remaining teams revert back to step 5a. If three or more teams are tied, and after applying the step, the highest ranked teams are still tied, but a team is determined to be in the LOWEST position, this team is revert to step 5a.
- 4. In all games the maximum difference (spread) between goals for and against in each game is seven goals. This is the "Official Score".
- 5. The following procedure will be followed:
 - a. The team will the most games won amongst the tied teams during the round robin will be ranked the highest.
 - b. If still tied, the team having the greatest positive difference between goals for and goals against in all games between the tied teams during the round robin will be ranked the highest.
 - c. If still tied, the team having the least total goals against in games between the tied teams during the round robin will be ranked highest.
 - d. If still tied, the team having the greatest positive difference between goals for and goals against in all games during the round robin will be ranked highest.
 - e. If still tied, the tied team with the least total goals against in all games during the round robin will be ranked the highest.
 - f. If still tied, the team having the fewest penalty minutes in games between the tied teams will be declared the highest position.
 - g. If still tied, the team having the fewest penalty minutes in all round robin games will be declared the highest position.
 - h. If still tied, a coin toss will be used to break the tie.
- 6. In the event that after round robin play, two or more teams are tied for a position which would entitle fewer than the number of tied teams to participate in any of the championship games, (semi-final, bronze or gold medal games), a (or series of) shortened game(s) called mini-game(s), will be used to determine the team eligible to advance to the championship games. The following rules will apply:







- a. Teams can only be eliminated from championship games through game play. Where two or more teams are tied for a position that would allow one of the teams to proceed to the championship round (semi-finals or medal finals), only those tied teams will proceed to mini game(s).
- b. The tied teams will be ranked highest to lowest using the tie breaking procedure SECTION J.5.
 - i. If two or more teams are tied for the last position of championship eligibility, ten-minute mini game(s), starting with the two lowest ranked teams, will be played. The loser of the mini game is eliminated from championship game eligibility, while the winner advances to;
 - 1. If three or more teams are involved, play the next highest ranked team among the tied teams in another mini game.
 - 2. Or, if all other tied teams have been eliminated in mini-game play (or only two teams were tied for the final position), to the semi-finals or medal games.
 - ii. If three or more teams are tied for the final two positions of championship eligibility, then the team ranked first shall automatically advance and the mini-games procedure (6.b.i) would be applied to determine the second position.
- In the cases where Alberta is awarded more than four berths to either the Western Canadian Ringette Championships (U14AA) or the Canadian Ringette Championships (U16AA & U19AA);
 - a. In an 8-team format:
 - i. For five or six berths, the losers of the 2 vs 3 semi finals will play for either the final position (5 spots) or placing (6 spots).
 - ii. For seven or eight berths, the fourth-place teams in each pool will play a consolation final for either the final position (7 spots) or placing (8 spots)
 - b. In a 9-team format:
 - i. If two teams are tied in points for the final berth position, there will be a full game played as the Wildcard Final.
 - ii. If three or more teams are tied in points for the final berth position, the mini-game procedure (6.b.i) above will be applied until only two teams remain. The final two teams will play in a full game, the Wildcard Final.
- In the cases where Alberta is awarded exactly four berths to either the Western Canadian Ringette Championships (U14AA) or the Canadian Ringette Championships (U16AA & U19AA);
 - a. In an 8-team format, 1st place in each pool, plus the winner of the Quarter Final games (2nd vs 3rd) crossover games, will advance to the Semi-finals and the WCRC's and CRC's.
 - b. In a 9-team format;
 - i. If two teams are tied in POINTS for fourth place following the Round Robin play, there will be a full game played as the Wildcard Final between the two tied teams. Since fourth place will be determined via the Wildcard Final on Sunday, they will not participate in the semi-final game. First place will receive a bye to the Gold Medal, 2nd and 3rd in points will play







in a semi-final. The winner of the semi-final will advance to the Gold Medal game, the loser will receive the bronze medal.

- ii. If three or more teams are tied in POINTS for fourth place, the mini-game procedure (6.b.i) will be applied until only two teams remain. The final two teams will play in a full game, the wild card final. Since this will remove the fourth-place team in the crossovers and finals, first place will receive a bye to the Gold Medal, 2nd and 3rd in points will play in a semi-final. The winner of the semi-final will advance to the Gold Medal game, the loser will receive the bronze medal.
- 9. Additional scenarios will be outlined at the beginning of the season based on the number of projected teams in the divisions. Following the December 15th Commitment to Attend and the Canadian Ringette Championship Wildcard draw, format regarding last position for CRCs and possible scenarios will be released to Association presidents to review with Coaching Staff.

K. ON-ICE MINI-GAME PROCEDURES for 'AA' CHAMPIONSHIP TOURNAMENTS

- 1. Procedures for mini games will be as follows:
 - a. Each mini game will be one ten (10) minute period, fully played stop time.
 - b. The higher ranked team will be designated as the home team and will be awarded the free pass and choice of ends to start the mini game.
 - c. There will be a three-minute warm-up prior to each mini-game.
 - d. Ice floods are at the discretion of the tournament committee and Ringette Alberta Representative.
 - e. Each team will be permitted one (30 second) time out per mini game.
 - f. If overtime is required, each overtime period will be ten-minutes stop time, sudden victory. Free pass and choice of end for the first overtime period will be awarded to the Home Team. In each subsequent overtime period, teams will alternate ends and possession of the free pass.
 - g. There will be an interval of fifteen-minutes between mini-games for teams playing multiple games







L. MINOR OFFICIALS

- 1. Minor officials must be provided by both teams for Round Robin and Consolation games as follows:
 - a. Three minor officials from the home team shall operate the shot clock, manage the game sheet, and open the penalty gate.
 - b. Two minor officials from the visiting team shall operate the time clock and penalty box gate.
- 2. Minor officials must be provided for any Quarter Final, Semi Final, or Final games as follow:
 - a. Both home and visiting teams will operate a penalty box gate.
 - b. The Host Association will provide a shot clock, game sheet, and time clock volunteer
 - At minimum, the host must provide two volunteers (shot clock & game clock), if a host volunteers need assistance, either the home or visiting teams' volunteers may manage the game sheet only.
- 3. Minor officials must be in their respective positions when the teams step on the ice. It is up to the on-ice officials to determine if the minor officials are in position.
- 4. Teams that do not provide minor officials for the game will forfeit that game and the score will be recorded as a 0-7 loss.
- 5. If both teams fail to provide minor officials for the game, the score will be recorded as a 0-0 tie and both teams would be awarded 0 points in the tournament standings.

M. TEAM PROTOCOL

- 1. Shaking Hands
 - a. At the end of each game, players and coaches should line up on their respective blue lines and then proceed to shake hands at center ice.
- 2. <u>Receiving Trophies and Medallions</u>
 - a. Only players and Team Staff members listed on the game sheet will receive medallions, to a maximum of 18. If extra medals are needed, they may be purchased from the Ringette Alberta office.







N. PROTEST AND GRIEVANCE

- 1. Ringette Alberta will appoint a Protest and Grievance Committee for each of the Provincial Championship Tournaments. This committee will consist of the Ringette Alberta tournament Representative (or designate) and the Officials Supervisor for the Tournament (or designate).
- 2. At least one member of the committee shall always be present at the arena. All members should be readily available to meet and decide upon any protest or grievance within thirty minutes of submission.
- 3. The Committee will handle any suspensions resulting from misconduct or match penalties assessed during Provincial Championships.
- 4. The Committee will consider all appeals, protests, and grievances related to the Provincial Championship Tournament. They will not consider an appeal based upon a referee's judgment call.
- 5. Protests will only be entertained from a registered team staff member.
- 6. All protests must be submitted in writing to any member of the Protest and Grievance Committee within thirty (30) minutes of completion of round robin and semi-final games or forty-five (45) minutes of completion of medal round game leading to the protest.
- All protests must be accompanied by a deposit in the amount as specified in Appendix A
 - Rates and Fees of the Ringette Alberta Policy Manual. The deposit will be refunded
 only if the protest is upheld.
- 8. The Protest and Grievance Committee's decision is final, and no further appeals will be entertained.











SPRUCE GROVE RINGETTE



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