



Scramble and Tournament Tie Break Policy

Objectives

To resolve any ties in the round robin standings or individual playoff games that must have a winner declared during the scramble weekend, or any SSHA sanctioned Tournament.

To promote a fair, fun and competitive environment for the players.

Win with Humility. Lose with Dignity. Act with Integrity.

Responsibilities

Division Conveners will be responsible for assessing and administering all tie break formulas not determined during the game by a shootout.

Referees will be solely responsible for selecting the Shootout Option based on time available in the ice rental. The official Arena clock shall be used.

Ties in the Round Robin – 2 or more teams

In the event of a tie in the round robin standings, with round robin wins being worth 2 points and ties being worth 1 point, the following steps (a-d) will be used to break the tie:

- a) Best record in head-to-head games in the playoffs amongst the tied Teams
- b) Most Wins in the tournament
- c) Lowest Penalty Minutes to Goals Ratio (Total Penalty Minutes / # Goals)
- d) Toss a coin

NOTE 1: If there are still Teams tied after a step (no single Team is advanced), only the tied Teams from that step move on to the next step of the procedure. This process continues until there is only 1 team remaining.

NOTE 2: Once one team has been advanced using this tie-breaking procedure, it then reverts back to the start of the tie-breaking procedure (a) to break the remaining tie and so forth each time one team is advanced and more ties still need to be broken.

NOTE 3: Goal differential shall not exceed +3 in any game.

Ties in a Scramble/Tournament Playoff Game

In the event of a tie in a playoff game during the Scramble the Referee will decide between 1 of 2 options. The referee's decision is final.

Option 1: Simultaneous Shootout.

- a) Coaches will select 3 shooters per team.
- b) Both teams shoot at the same time.
- c) Should a winner not emerge after the initial shooters a sudden death round of 1 shooter per team will commence until a winner is declared.
- d) Players can not shoot again until all players have shot.

Option 2: Tie Breaker Formula:

If it is determined by the referee that there is insufficient time remaining in the allotted ice slot the game will end and the Division Convenor will apply the following formula after the game.

- a) Lowest Penalty Minutes to Goals Ratio – All games (Total Penalty Minutes / # Goals)
- b) Most Wins in the tournament
- c) Toss a coin