

## **Redneck Rumble Tournament Rules:**

**Coach Certification:** All coaches must be certified to Canadian Lacrosse Association/ALA minimum standards.

**Volunteers Required:** Game Officials - TIME KEEPER & SHOT CLOCK will be provided by the HOME team; the SCOREKEEPER will be provided by the VISITOR; and both will provide penalty box personnel.

### **Team Information:**

- All teams must meet requirements in the [ALA Regulations](#)
- All rosters are as per the ALA Registration System.
- Affiliations are permitted based on [ALA Regulation 28](#)
- Overage Players are not Permitted Unless approved by ALA as per [ALA Regulation 28](#)
- All Players must be registered with the ALA
- All coaches must meet CLA Minimum Coaching standards
- All Trainers must meet ALA Requirements as per ALA Regulations
- All out of Province teams MUST have a valid travel permit and be able to present it if asked.
- Mouth guards are MANDATORY and the wearing of all jewelry on the floor is strictly prohibited; this includes piercings, which must be appropriately covered if removal is impossible.

**Player of the Game:** Player of the Game awards will be ready at the information table 30 minutes prior to game time. Typically, coaches pick their own players and opposite team coaches present to the player.

**Game Sheets:** It is the **HOME TEAM's** responsibility to ensure that the game sheet is taken from the information table (Blue Meeting Room 2<sup>nd</sup> Floor) and delivered to the timekeeper's box AND return the game sheet to the information table (Blue Meeting Room 2<sup>nd</sup> Floor) immediately after the game. Game sheets will be available about 1 hour prior to game time.

- Game sheets are to be completed with players in numerical order according to sweaters
- Game sheets must be prepared 15 minutes prior to the scheduled game time.
- Rosters are to maximum 18 runners and 2 goalies. A player may only play on one team for the entire tournament
- All bench personnel must be listed
- The first and last name of all players must be printed legibly
- At the conclusion of the game, both referees must sign the game sheet
- Any incidents must be reported to the host chair immediately
- Team captain and/or assistants shall be determined by a letter beside their name (Captain - 'C', Assistant - 'A')
- Affiliated players approved by the ALA are to be indicated with AP by their name
- If team colors are similar, the HOME team will be required to change jerseys.
- In situations where an organization has more than one team operating within an age category, it must be clearly indicated which team the game sheet covers.
- Referees will check the completed game sheet to ensure it is accurate. Only when the referees are sure the game sheet is complete and accurate, should they sign it. The accuracy of a game sheet is the responsibility of the referees. This includes but not limited to the number of players on the floor and bench personal on the bench.

## Discipline Procedures:

- All infractions are to be dealt with at the tournament with exceptions of 'MATCH PENALTY - ABUSE OF AN OFFICIAL' this will automatically be a suspension until dealt with by the teams LGB.
- ALL major penalties are to be handled by the discipline committee.
  - This committee will be made up of, the chair of the tournament, RIC and Disciplinary chair. Please see [ALA regulation 21](#) for automatic suspensions.
    - Tournament Chair – Shannon Anderson
    - Discipline Chair – Jon Peters
  - All 5-minute penalties and suspensions must be recorded on the tournament discipline log and the tournament director must submit to the ALA Office within 24 hours after the conclusion of the tournament.
  - ALA Suspension Guidelines will be used as per the ALA regulation 20
    - Everyone must realize that for our game to grow, we must deal with the players and bench personnel in a manner that will make it evident that any deviation from good sportsmanship and the rules of the game will not be tolerated.
  - All Suspensions are to be served consecutively - Tournament, League, and Provincials.
  - The use of a suspended or ineligible player(s) will result in a forfeiture of the game plus a referral to ALA discipline.

## Suspension Information:

- [ALA Regulation 21](#) - Automatic Suspensions
- Players and/or Bench Personnel who have received penalties calling for suspensions will be dealt with at the earliest possible time following the game.
- The Discipline Committee will conduct such interviews as may be necessary and render a decision as to the length of a suspension.
- The result of any decision must be communicated to the suspended party and their coach AT THE TOURNAMENT by the Discipline Chair.
- Teams who have person(s) serving suspension MUST indicate their names on the game sheet.
- Suspensions levied by the Tournament Discipline Committee must be reported to the ALA within 24 hours

## Game Structure

- **Length of Games**
  - 10U games will be three (3) fifteen-minute runtime periods, no clock stoppage (1hr time allowance).
  - 12U games will be two (2) fifteen minute and one (1) twenty-minute stop time periods, (1.25hr time allowance).
  - 14U and 16U games will be three (3) twenty-minute stop time periods (1.5hr time allowance).
- **Mercy Rule** - If a goal differential of six (6) or more goals is present at any time during the game, at the next whistle to start play, the clock will run at straight time. If the goal differential is brought within four (4) goals, the clock shall return to stop time at that time.
- **Game Officials** - **TIME KEEPER & SHOT CLOCK** will be provided by the **HOME** team; the **SCOREKEEPER** will be provided by the **VISITOR**; and both will provide penalty box personnel.

- **Overtime** - In Round Robin there will be five (5) minute sudden victory periods until a goal is scored. There will be one (1) minute rest period between each five (5) minute period. In Medal games only as per CLA. Rule 20: exception is made to rest time between periods, which will be (5) minutes.

### **Tournament Scoring System**

- **Game Win = 2 Points**
- **Game Loss = 0 Points**

Tie Breaker: as per ALA Regulation 28: In the event of a tie in point standings in a competition, final standings shall be determined as follows:

If two teams are tied, the winner of the game or games between the two teams advances. If a tie still exists, the goal average formula listed below will be used.

If three or more teams are tied, and if one team has defeated the other teams with which it is tied after round robin play, the team shall advance.

Otherwise GOAL AVERAGE FORMULA: Only the goals scored in games between the tied teams are used in the goal average formula for tie breaking. Team with the highest ratio advances

Otherwise GOALS AVERAGE FORMULA: Only the goals scored in games between each other plus common opponents are used in the goal average formula for tie breaking. The team with the highest ratio advances.

Otherwise GOALS AGAINST FORMULA: Using goals for and against in all games played by the tied teams.

$$\frac{\text{GOALS FOR}}{\text{GOALS FOR} + \text{GOALS AGAINST}}$$

The formula is applied once to rank all tied teams

### **Protests**

To place an appeal, the appealing team must put a \$300 non-refundable bond forward. The appeal must be made in writing and must be received no later than 30 minutes after the conclusion of the game. If game conclusion time is missing from the game sheet the scheduled game time conclusion shall be used. If the appeal is won, the fee will be refunded. If any game or portion thereof is to be replayed, the refund will be given after that conclusion.

### **Courtesy between Competitors and Respect for Players and Fans**

- Team management will not permit any of their players to enter the playing surface while any players from the previous game remain on the floor.
- Any players entering the playing surface between scheduled games shall wear CSA approved helmets and facemask or will be subject to a fine as per ALA Regulations.
- Unruly fans will be barred from the tournament arenas at the discretion of the RIC and the Discipline Committee.
- Abuse of players, team staff, referees, game officials or tournament committee members will not be tolerated and will be grounds for expulsion of the individual or teams involved. This will be at the discretion of the Tournament Chair and Discipline Committee.

- Dressing rooms must be left clean and orderly after each game. Any team leaving a room and/or facility in disarray or in a damaged state could face expulsion from the tournament and be required to pay for damages and clean up fees. It is the team manager's responsibility to ensure dressing rooms are left the way they are found.

THIS IS A ZERO TOLERANCE TOURNAMENT

WE REQUEST THAT ALL COACHES, PLAYERS, AND FANS SHOW RESPECT AND SPORTSMANSHIP FOR OTHER PLAYERS, COACHES, AND OFFICIALS.