

2024 Tiger Hills U13 Playing Rules

1. All games start at 6:30pm.
2. 5 inning games.
3. No new inning shall start after 90 min unless agreed upon by both teams.
4. 9 players on defence
5. Everyone bats.
6. 3 outs or 6 runs per inning.
7. Three overage players (1 year older) may be used on a team to bring your roster up to a maximum of 12 players but are not eligible for Provincials. Overage players cannot pitch, catch or play 1st base.
8. The 5th inning is an open inning
9. 3rd strike rule does not apply, therefore 3 strikes you are out.
10. Infield fly rule is waived.
11. In the event a player is injured during the game and is unable to take their turn at bat, the player will be removed from the batting order and out for the balance of the game, unless the player's coach announces that the player will be able to continue to play prior to the team's next bat (does not result in an out unless player's inability to bat puts the team under 9 batters). If the player is injured at bat-player must reach first base on their own power. At that time another player (last out from the previous inning) from the bench can come in to run bases.
12. Stealing bases is allowed at all times when the ball is alive with the following exception: runners on both 1st and 3rd - runner at 3rd cannot steal home on a throw to second base. Ball is then dead until the pitcher is in possession of the ball.
13. Lead off after the ball leaves pitcher's hand
14. Unlimited substitution
15. Pitcher can only pitch 3 innings per game. No pitcher from an "AAA" organization may pitch more than 2 innings in any game. 1 pitch thrown in an inning equals 1 inning.
16. Batters and runners must wear helmets with a cage.
17. Pitchers must wear a pitching mask.
18. Official ball- 12" outdoor softball **New this year**
19. Pitching and base dimensions shall be as designated in the current MSA rulebook *U13 pitching distance is 38'
20. Home team to supply umpires
21. Teams to re-schedule own games.
22. All other Manitoba Softball/Softball Canada Association Rules apply.