BIGGAR NATIONALS U13B SCHEDULE

Pool A			Pool B		
1	Biggar Nationals	1	Rosetown Redwings		
2	Dalmeny Sabres	2	Unity Lazers		
3	Kindersley Klippers	3	Battleford Barons		

Saturday November 29th, 2025									
Game	Time	Home	Dressing Room	Assess	Dressing				
Game	rime	nome	Koom	Away	Room				
A1 vs B1	8:30 AM	Biggar Nationals	Nats	Rosetown Redwings	1				
A2 vs B2	9:45 AM	Dalmeny Sabres	2	Unity Lazers	3				
A3 vs B3	11:00 AM	Kindersley Klippers	4	Battleford Barons	1				
B1 vs B2	12:15 PM	Rosetown Redwings	2	Unity Lazers	3				
A1 vs A2	1:30 PM	Biggar Nationals	Nats	Dalmeny Sabres	4				
B3 vs B1	2:45 PM	Battleford Barons	1	Rosetown Redwings	2				
A2 vs A3	4:00 PM	Dalmeny Sabres	4	Kindersley Klippers	3				
B3 vs B2	5:15 PM	Battleford Barons	1	Unity Lazers	2				
A1 vs A3	6:30 PM	Biggar Nationals	Nats	Kindersley Klippers	3				

	Sunday November 30th, 2025								
Game	Time	Home	Dressing Room	Away	Dressing Room				
SF1	9:00 AM	Pool A- 1st Place		Pool B- 2nd Place					
SF2	10:30 AM	Pool B- 1st Place		Pool A- 2nd Place					
5 vs. 6	12:00 PM	Pool A- 3rd Place		Pool B- 3rd Place					
Bronze	1:30 PM	Loser SF1		Loser SF2					
Gold	3:00 PM	Winner SF1		Winner SF2					



Biggar U13 Tournament Format & Rules

- Each team will play 3 round robin (RR) games with two pool games and one wild card pool crossover game – A1 vs B1; A2 vs B2; A3 vs B3.
- RR games will consist of two 25 minute straight periods. The last 5 minutes of the final period will be stop time if the goal differential is 5 or less.
- o There will be a 5 minute warm up if time allows and a 2 minute break between the periods.
- Floods will occur after every game.
- Penalties are 3 minutes, with misconduct of 10 minutes for straight time. All major penalties will
 result in game misconduct. The HOCKEY SASK constitution and bylaws will be followed.
- Hustler awards will be presented at the end of each game. Coaches can determine before the game if they are picking their own winners or if the other team's coaches are picking the winners. One winner per team per game.
- PLAYOFF and CONSOLATION games will consist of three 20 minute straight time periods. If tied, it will be 4 on 4 overtime for 5 minutes. If still tied, there will be a 3-man shoot out. If still tied, 1-man shoot out until decided.
- RR Points will be awarded by:WIN = 2 POINTS, TIE = 1 POINT, LOSS = 0 POINTS
- Placement will be determined by Point Totals in each pool. In the event of a tie, the tie-breaking procedure in Section 8 of the HOCKEY SASK handbook will be followed.
- Warm up pucks will be supplied- please leave them in the penalty box at the end of warm up.
- The HOME team should wear light jerseys and the AWAY team should wear dark jerseys. If a team does not have both home and away, please discuss jersey colour with the opposing team prior to game time.
- o Teams MUST be ready to play 15 MINUTES prior to game time.
- The tournament committee has the right to make changes and has the final decision on all matters. Protest will not be allowed.
- Verbal or physical abuse towards officials is <u>strictly prohibited</u>. Offending individuals may be banned from the arena at the discretion of the referee and/or tournament committee.
- Conduct: Coaches are responsible for their team's conduct throughout the tournament. Any
 player, coach or team official assessed any of the following penalties will be suspended for the
 balance of the tournament.
 - -Match penalty
 - -Gross Misconduct
 - -Fighting Major

Any coaches who receive a game ejection will also receive an extra game suspension in addition to any other penalties which may occur.

o This tournament is sanctioned by HOCKEY SASK and all HOCKEY SASK rules will be followed.

THANK-YOU FOR YOUR SUPPORT AND COOPERATION

