

Rule WP 19 — free throws

Existing rule:

WP 19.1 – "A free throw shall be taken at the place where the foul occurred"

## **PROPOSED** rule:

A free throw shall be taken from the location of the ball, except a) if the foul is committed by a defending player within the defender's 2 metre area, the free throw shall be taken on the 2 metre line opposite to where the foul was committed and b) where otherwise provided for in the Rules.

### **TWPC Discussion notes and comments:**

This change is intended to speed up the game by not requiring the return of the ball to the place of the foul.

For any free throw awarded inside 2m., the player must still take the ball out to the 2m. line.

See also the comments under Rules Amendment #8.

### Rules Amendment #3

Rule WP 17 — Corner Throws

### Existing rule:

WP 17.2 – "The corner throws shall be taken by a player of the attacking team from the 2 m mark on the side, nearest to which the ball crossed the goal line. The throw need not be taken by the nearest player but shall be taken without undue delay"

## **PROPOSED** rule:

A player taking a corner throw may a) shoot directly, b) swim and shoot without passing or c) pass to another player

## **TWPC Discussion notes and comments:**

The player taking the corner throw will not be restricted in taking actions, including shooting.

This also contemplates a change to WP 14.3.

Rule WP 5 — teams and substitutes

#### Existing rule:

WP 5.6 - "At any time in the game the substitute may enter the field of play from the re-entry area as soon as the player has visibly risen to the surface of the water within the re- entry area"

### **PROPOSED** rule:

An ADDITIONAL Substitution Re-entry area will be at any place in between the goal line and the center field line on the teams half of field of play (for flying substitutions). [Note: an excluded player or the substitute must always re-enter via the re-entry box in the corner]

### **TWPC Discussion notes and comments:**

There will be some restrictions in the application of this rule:

1. There is no restriction on the number of substitutes a team may have at the side of the pool.

In order to move along the side of the pool, a substitute must enter beside the re-entry area without diving – in the same manner as if entering the water for the re-entry area.
Players must visibly touch hands above the water once <u>both</u> the player exiting and the substitute are outside of the field of play. The player must exit the field of play before the substitute may enter.

4. The player exiting must swim along the side of the pool until behind the goal line.

5. Substitution can occur anywhere between the team's goal line and the centre line, and it can occur anytime during the game.

6. Any of the referees or the official table can signal a violation of this rule, and the sanction for improper entry (WP 21.16) is to be applied.

### Rules Amendment #5

Rule WP 12 — time outs

### Existing rule:

There is no current rule for this proposal

### **PROPOSED** rule:

Time out button to be responsibility of the team, i.e. one of the (three) team officials occupying the team bench will be pressing the time-out button when the coach calls for a time-out

### **TWPC Discussion notes and comments:**

The intent is to remove timeout officials from beside the bench and transfer responsibility to the team to signal when a timeout is desired.

Rule WP 11 — duration of the game

Existing rule:

WP 11.2 - "There shall be a five-minute interval between the second and third periods"

## **PROPOSED** rule:

There shall be a 3 minute interval between the second and third period.

## **TWPC** Discussion notes and comments:

Self-explanatory.

## Rules Amendment #7

Rule-use of visual effects WP-10 - secretaries

### Existing rule:

WP 10.1 – the duties of the secretaries shall be: B - to control the periods of exclusion of players and to signal the expiration of the period of exclusion by raising the appropriate flag.

### **PROPOSED** rule:

The use of automatic visual effects, surrounding the penalty box. i.e. signalling

- a) the last 5 seconds of the expiration of the exclusion time
- b) the time when the excluded player is allowed to come back into the game.

## **TWPC** Discussion notes and comments:

This will only be used if appropriate equipment is available. This is not likely to be implemented in 2018.

Rule WP 14 — Method of Scoring

### Existing rule:

WP 14.3(d) – "A goal may be scored by (d) an immediate shot from a free throw awarded outside 5 meters"

# PROPOSED rule:

(e) a shot from a free throw taken and awarded outside 6 meters after fake or dribble or putting the ball on the water

[Note: when the player is not shooting directly, the ball must be put in play as described in the rules before faking and dribbling]

# **TWPC** Discussion notes and comments:

Both the ball and the free throw have to be outside of 6m.

If the ball is inside 6m., the player cannot shoot.

If the free throw was awarded inside 6m. and the ball is outside, the player cannot shoot. If the ball and the free throw are both outside 6m., the player can choose to shoot immediately or to visibly put the ball into play.

After the player visibly puts the ball into play, the player can fake and shoot or swim and shoot. Once the player visibly puts the ball into play, the defender can attack the player with the ball.

Visibly putting the ball into play means that the ball must leave the hand of the player with the ball.

## Rules Amendment #9

Rule WP 14 — METHOD OF SCORING **Existing rule:** 

WP 14.2 – "A goal may be scored from anywhere within the field play; except that the goal keeper shall not be permitted to go or touch the ball beyond the half distance line"

## **PROPOSED** rule:

The goal keeper is allowed to move beyond and touch the ball past the half distance line.

## **TWPC** Discussion notes and comments:

A goalkeeper can now go past the centre line and can shoot the ball from anywhere instead of passing it.

The goalkeeper is also entitled to take a penalty shot or to be one of the players shooting in a shootout.

### Rules Amendment #10 – not to be used for World Cups

Rule WP 12 — time outs

Existing rule:

WP 12.1 - "Each team may request one timeout in each period of play"

### **PROPOSED** rule:

"Each team may request 2 timeouts during the game at any time, except after the awarding of a penalty throw, by the coach of the team in possession of the ball"

### **TWPC Discussion notes and comments:**

They may be called at any time a team has possession of the ball. The timeouts can be called in the same period or back to back. There are no restrictions on when the team may call them, as long as the team has possession of the ball.

A team cannot call a timeout after the awarding of a penalty throw.

### **Rules Amendment #11**

**PROPOSED new rule:** attacking a player from behind by defender in 6 m. area Inside the 6m. area, when a player is swimming with and/or is holding the ball and is impeded (attacked) from behind during an attempt to shoot, a penalty foul must be awarded. [Note: unless only the ball is touched by the defender]

### **TWPC Discussion notes and comments:**

If an attacking player with the intention to shoot has front position on a defender while moving toward the goal, the defender is not allowed to commit a foul without giving away a potential penalty shot to the attacker.

This is stopping a probable goal and falls within the meaning of WP 22.2.

The only way to defend from behind in this situation is for the defender to make contact only with the ball/hand of the attacking player.

If the defender contacts the arm, back or shoulder, a penalty must be awarded.

This will eliminate the potential decision and call of the referee that the 'ball was in the hand' that we saw in the past and which was incorrect in many cases.

The referee should delay the call to see If the player is able to complete the action.

If the player is not able to complete it, the referee must apply the rule.

**Existing Rule: None** 

Proposed Rule:

The use of video monitoring system to determine goal or no goal.

TWPC Discussion notes and comments: This is to be tested during the World Cup. The use will be determined by the referees and the TWPC.

Rules Amendment #15

Rule – Appendix B - Signals to be used by officials **Existing rule:** 

There is no current rule for this proposal

## **PROPOSED** rule:

(This rule is applied only in unclear situations around 6m line.) [Note: The signal to be used by the referee is to point with one hand in the air to indicate that the foul was outside the 6m.]

## **TWPC** Discussion notes and comments:

When the referee makes the signal, the signal indicates that the player is allowed to shoot. If there is no signal made by the referee, it means that the player is not allowed to shoot because either the foul or the ball was inside the 6m. area.

### **Rules Amendment Proposal #16**

Rule – Audio system for officials Existing rule:

There is no current rule for this proposal

## **PROPOSED** rule:

The use of audio equipment by the game referees.

**TWPC Discussion notes and comments:** 

Each referee will have a headset for communication between themselves.

The delegate will also have one, but only to receive information for the official table and ensure clarity.

Rules Amendment #18

Rule — Game Video Monitoring System (GVMS)

## Existing rule:

There is no current rule for this proposal.

## **PROPOSED** rule:

The GVMS will be used to identify and sanction incidents of brutality or extreme violence that occurred but were not appropriately punished or identified during a game.

## **TWPC** Discussion notes and comments:

The purpose is to retroactively sanction players for violent play that was not appropriately punished by the referees during the game.

The result of the game will not be changed.

As an example, upon review of the official video, if the TWPC determines that an incident should have been sanctioned by a brutality call, then the player involved will be suspended by the TWPC in the same manner as if the player had been sanctioned by the referees i.e. for at least 1 match.

The result of the game will not be changed but the team will have to play the next game with one player less, in the case of a 1 match suspension, or for more games if the suspension is longer.

Any team that wishes a video review of an incident must make a formal request in writing to the TWPC delegate or at the TWPC office, together with a payment of 500 Swiss Francs, or the equivalent, within 60 minutes of the conclusion of the match in which the incident is alleged to have occurred.

This is to be in the same manner as a protest.

The TWPC, on its own initiative, may also review any incident.

The TWPC must communicate any decision to suspend to the team, having a player or players suspended, prior to its next game.