

## OFFICIAL GAME REPORT

Please print or type

Timekeeper: name
Scorekeeper: name
Shot Clock: name

Game #: 1234 Division: Tween Tourn/League: NCRRL Time Started: 10:00 am

Date: Mth/Day/Yr Level: AA A B C Location: Arena Name Time Ended: 10:50 am

VISITING TEAM: Team Name Colour: White Trim: Blue

 BENCH STAFF:
 Please Sign
 Head Coach:
 signature
 Asst. Coach:
 signature

 Asst. Coach:
 signature
 Trainer:
 signature

	PLAYERS		GOALS				PENALTIES						
							Served		Pnlty	Time	Time	Time	Time
#	Name	Goal	Asst.	Asst.	Time	No.*	Ву	Min.	Code#	Off	Start	Finish	On
1 -	Player Name	3	4	7	5:40	9	9	2:00	11	5:30	5:30	3:30	3:30
2	Player Name	15	11		2:20	16	11	2:00	13	2:40	2:40	0:40	0:40
3	Player Name	9	11	2	10:11	9	9	2:00	11	14:00	14:00	12:00	12:00
4	Player Name				J /	15	15	2:00	9	3:10	3:10	1:10	1:10
7	Player Name				5			,		L			
9	Player Name	Who scored, assisted and time			Penalty info - who,					5	Off Ice/	_	
11			issisted a	nu time			Penalty II	no-wno,			Penaity	UTT ICE/	
	Player Name	_					duration a	nd type o				sh/On Ice	
15	Player Name Player Name					_		nd type o		_	Start/Fini		
					after the						Start/Fini	ish/ On Ice	
15	Player Name			istinguish	the 1st f					Re	Start/Fini Clock	ish/ On Ice	
15 16	Player Name Player Name		half to di		the 1st f					Re	Start/Fini Clock	sh/ On Ice Times In time ou	
15 16 17	Player Name Player Name Player Name		half to di	istinguish the 2nd	the 1st f					Re	Start/Fini Clock cord whe	sh/ On Ice Times In time ou	
15 16 17 18	Player Name Player Name Player Name Player Name	GAME	half to di	istinguish the 2nd o not skip	the 1st f				f		Start/Fini Clock cord whe	sh/ On Ice Times	
15 16 17 18 19	Player Name Player Name Player Name Player Name Player Name Player Name	GAME 1st	half to di	istinguish the 2nd o not skip	the 1st f half. a line.			alty			Clock Clock cord whe	sh/ On Ice Times	

PENALTY CODES: \*TS - use this abbreviation if penalty assessed to a Team Staff

1 Boarding - 2:00 6 Elbowing - 2:00

7 High Sticking - 2:00

11 Interference - 2:00 12 Jashing - 2:00 15 Misconduct (expulsion) - 2:00 16 Major Penalty - 4:00

2 Body Contact - 2:00 3 Charging - 2:00

8 Holding - 2:00

13 Typping - 2:00

17 Rough Play - 4:00

4 Cross Checking - 2:00

9 Hooking - 2:00

Fully Strved Penalties

18 Match Penalty (expulsion) - 4:00

5 Delay of Game - 2:00 10 Ilegal Substitution - 2:00 14 Unstants:

Please note: Penalties that are washed out by a goal are still recorder an

Uns ortsmanlike Conduct - 2:00 19 Penalty Shot corder and count toward a participants accumulated penalty time

HOME TEAM: West Ottawa Colour: Black Trim: White/Red

BENCH STAFF: Please Sign Head Coach: signature Asst. Coach: signature

Asst. Coach: signature Trainer: signature

	PLAYERS	Sept.	GC	ALS		<b>\</b>			PENA	LTIES			
	News					]	Served		Pnlty	Time	Time	Time	Time
#	Name	Goal	Asst.	Asst.	Time	No.*	Ву	Min.	Code#	Off	Start	Finish	On
1	Player Name	11	5	2	10:02	3	3	2:00	9	14:10	14:10	12:10	12:1
2	Player Name	3	7	5	3:10	8	8	2:00	13	11:20	11:20	9:20	9:20
3	Player Name	8	7		9:30	5	5	2:00	9	5:13	5:13	3:13	3:13
4	Player Name	11	9	4	7:20								
5	Player Name	3	6		1:05								
6	Player Name												57
7	Player Name												
8	Player Name	,											
9	Player Name		307.32 - 41 - 4 - 4 - 1 - 1			sh navis	dond						
10	Player Name		Write the total for each period and the total score for the team										
11	Player Name			ic total s		1					84		
31	Player Name				7								
		GAME	GAME SUMMARY					Time Out(s) Used:			d:		
		1st	2nd	OT1	OT2	ОТЗ	TOT	ΓAL		Period:		Time:	
		2	3				E	5		от:		Time:	

Summary of Referee Report:	Referee's comments	Make sure	L	On-Ice Officials (please print)				
		the		1:	name	#	number	
		Referee's sign the sheet		2:	name	#	number	
White Copy - League * Canary - H	ome * Pink - Visitor	Silect						

## **Hints for Completing Game Sheets**

The most important rule: When a penalty has been called or a goal has been scored, mark down the time immediately.

## Goals

- When entering a goal, ensure you enter the correct jersey number (as well as for the assists). Have a look to make sure that the number actually exists on the game sheet. Nothing wrong with asking the referee if it is wrong.
- Remember to fill in the lines one a time. DO NOT SKIP A LINE or you may not have enough room. This is especially true for penalties!
- Do not put the goal in line with the corresponding player. That is why there is a heading labeled "Goal". It identifies who scored the goal
- After the first period, remember to draw a line across separating period 1 from period 2.

## Penalties

When entering a penalty, ensure you complete all boxes:

Column	Description of Column
No	Player number who was assessed the penalty
Served by	Player number who is going in the box. Sometimes if the penalty is given to
	the goalie, someone else serves it. Also if someone is hurt, someone else can
	serve the penalty.
Min.	Number of minutes for the penalty
Pntly Code#	Code number of the type of penalty. Remember that fully served penalties
(4)	means their penalty does not end early when a goal is scored.
Time Off	Time that the penalty was given.
Time Start	Time that the penalty starts. Often it is the same time as time off, however if
	there are already 2 people in the box, then the third penalty doesn't start until
	the first penalty is over.
Time Finish	Time that penalty is supposed to end. This can be completed ahead of time. If
	it is a 2 minute penalty, then Time Start minus 2 minutes
Time On	Time that the player went sent back on the ice. Often it is the same as Time
	Finish, but when a goal is scored, normally the player gets out of the box and
	that time is recorded.

A player that is serving a penalty can go on the ice early only if a goal has been scored AND only if the teams are NOT even strength (have the same number of players on the ice).

For example, if Team A has a penalty and Team B has a penalty, and Team A scores, Team A penalty is not over as they are even strength. However, if Team B has 2 players in the box, team A has one player in the box, and Team A scores, then one of the Team B penalties leaves the box.

Once a penalty is over, a player can normally go on the ice. However, if there are more than 2 people in the box, a stoppage in play must occur before the player is sent out. It must be a whistle.

Remember, when in doubt of letting a playing go on the ice when you have a full box, ask the referees.