U9 Age Group – Mini Indoor Soccer Tournament Wetaskiwin Spirit Cup

Rules and Information Sheet

Tournament will be held Saturday Feb 23rd & Sunday Feb 24th, 2019.

1. Entry Fees for all U9 teams are as follows:

<u>U9: \$100.00 per team</u> before the Early Bird Deadline Date and <u>\$150.00 per team</u> if registered after the Early Bird Deadline Date (but see also possible restrictions re: *late registrants* under item 3. below).

Included in entry fees are the following:

- A.S.A certified Referees.
- All teams are guaranteed a minimum of three (3) games.
- Spirit Cup will be awarded to the top team in each competing category. (Spirit Cup will remain in the WSC Awards case with personalized plaque including the winning team's name and year.)
- Individual Gold, Silver and Bronze medals will be presented to each player in the top three teams in each competing category.

PLEASE NOTE: Teams are not considered registered until online registration has been completed and payment & roster have been received.

Further information can be obtained by contacting Alison Sherrer. Phone: 780–387-1835 E-mail: <u>tournament@wetaskiwinsoccer.org</u>

- **2. Early Bird Deadline Date** for entries is Sat February 2, 2019. Final Deadline Date is Sat February 9, 2019.
- 3. Entries may be limited. Scheduling considerations may warrant that the competition in any one Age Group Category may be limited to only those teams that have registered on a "first come first served" basis <u>before</u> the Deadline Date. *Late registrants* will only be accepted if inclusion of additional teams is deemed to be conducive to structuring the preferred format for competition within a specific Age Group Category.
- 4. All entries are considered accepted, unless notified otherwise.
- 5. The <u>Schedule of Game Fixtures</u> will be established for the Tournament as soon as possible after the Deadline Date. Once set, <u>the Schedule will be sent via e-mail to each designated Team Contact</u>. No changes will be made to the Schedule except at the discretion of the Tournament Coordinator. If delays are experienced in setting the Schedule, <u>Coaches</u> will be contacted by phone or email 3 5 days in advance to be given their first game time, location and opponent.
- 6. No refunds will be given to teams that drop out or do not show up. All games scheduled involving teams that drop out or do not show up shall be considered as a "<u>Bye</u>" result.

7. Competing Age Group Categories:

U9 Co-Ed (born 2010 or 2011)

- **8. Officials**: Referees will be assigned by the Tournament Coordinators. Officials' decisions on their interpretation of the Laws of the Game are final.
- 9. Substitutions: Unlimited substitutions will be allowed.
- **10. Protests**: Protests shall not be accepted unless they involve a player's eligibility and are made within 30 minutes after a specific game ends. Teams must have proof of a player's age at game time or face possible disqualification.

11. Discipline:

- a). An ineligible player on any team means immediate disqualification of the entire team with no refund of fees.
- b). Referees will be asked to ensure that **players do not participate** in a game if they are:
 - i) wearing jewelry or bobby pins if they are, they will be asked to remove it/them. This applies to anything "hard", or "dangling" outside their shirts. <u>NOTE</u>: Alberta Soccer Association now says that jewelry cannot be taped down either – they have to remove it. If it cannot be removed (earrings/studs, nose-studs, bracelets etc.), the player cannot play!
 - ii) not wearing the proper uniform this means socks must be <u>over</u> their shin pads, no sweaters <u>over</u> jerseys/shirts (sweaters can be worn <u>under</u> the jerseys/shirts).

Please ensure that all Coaches, Players and Parents are aware of the above – we do not wish to see any player disappointed because they are wearing / not wearing something that prevents them from playing in a game.

<u>NOTE</u>: Referees will be instructed to enforce "fair play" regulations as prescribed by FIFA. Copies of specific instructions issued to Referees officiating in the Tournament are available at Tournament Headquarters.

12. **Team Rosters**: There is no roster limit, however recommendation would be to have a maximum of 13 players (subject also to *Player Eligibility* requirements under item 13. below).

13. Player Eligibility:

All Teams should submit an original Team Roster at the time of registration so that Tournament Officials are able to subsequently verify with each Team – by providing supporting documentation, if necessary – that *the above stated intention* has been satisfied.

A maximum of 4 changes to the original Team Roster will be allowed subject to:

a) Any pick up or guest player must already be registered with A.S.A. in an Age Group category that is <u>not older</u> than the Age Group of the team playing in the Tournament. This means that a player who is registered to play in an older Age Group category **cannot** be added to the roster of a lower Age Group category for Tournament play (even though the player may qualify for that Age Group by virtue of his/her birthdate alone).

- b) A maximum of 2 players being added / changed from the same Age Group category and 2 players being added / changed from a lower Age Group category.
- c) Proof of registration with A.S.A. is required for each player added to the original Team Roster. <u>NOTE</u>: in order to verify the eligibility of added players with A.S.A., proof of registration must be scanned and submitted electronically <u>no later than</u> <u>12 noon on Monday February 18, 2018</u> to <u>tournament@wetaskiwinsoccer.org</u>.

14. Games:

- a) Teams are guaranteed three (3) games.
- b) Duration of Games
 U9 two Twenty (20) minute halves with Five (5) minute half time.
- c) All teams must be ready to start play on time. Any opponent that is 10 minutes later than the scheduled start time will forfeit their game.
- d) Size of Teams our field sizes are slightly smaller than the A.S.A. Guidelines for these Age Groups. This means that the number of players allowed on the field at any one time for each team shall be:
 - U9 6 players (5 players plus 1 goalkeeper)
- e) <u>Points</u> shall be awarded for games played in the Round Robin portions of the Tournament as follows:
 - Win = 3 points (+ 1 additional point for a "shutout")
 - Tie = 1 points
 - Loss = 0 points

<u>NOTE</u>: a "Bye" shall be considered as a 2-1 result – this means that the Team that shows up will be awarded 3 points for a Win; however, no points shall be awarded for a shutout.

- f) <u>Tie Breaking Procedure</u> : Tie games in round robin play will stand. If teams are tied on points after round robin play, placement will be determined in the following order:
 - 1) Head to Head Result of game played between two teams
 - 2) Goal Differential ("Goals For" minus "Goals Against")
 - 3) Lowest "Goals Against"
 - 4) Shoot-Out (5 players each team)
- g) <u>Championship Games</u> if tied after regulation time, winner will be decided by two Five (5) minute Overtime halves, and then shots from the spot (FIFA), if necessary.
- **15. Mini-Soccer Tournament Game Rules**: The following rules will be applied by Referees during game play:
 - a) No Offsides
 - b) Kickoffs, Corner Kicks and Goal Kicks goals <u>can</u> be scored directly from any of these kicks [but see also c) below].

- c) Free Kicks resulting from fouls <u>all free kicks will be indirect</u>. All opponents should be <u>at least 10 feet from the ball</u> when the free kick is taken.
- d) Teams shall throw the ball in after it leaves the field at the sidelines referees should not unduly penalize teams for "wrongly-taken" throw-ins.
- e) Goals can only be scored from <u>outside</u> the goalkeeper area this means that <u>attackers will be penalized if they enter the other Team's goalkeeper area</u> (the goalkeeper area is a "box" that extends 5 yards out from the goal – it replaces the "old" semi-circle arc).
- f) Goalkeepers can pick up the ball in their hands anywhere <u>inside</u> the goalkeeper area
- g) No penalty kicks shall be awarded if a defender commits a foul <u>inside the</u> <u>goalkeeper area</u>, an Indirect Free Kick shall be taken from the spot where the offense occurred.
- **16. Field Equipment**: The team designated in the Tournament Schedule as the Home Team shall have the option of providing the Game Ball or deferring this to the Away Team or to the Wetaskiwin Soccer Club.

17. Dealing With Blood Wounds

If bleeding occurs to a player during a game where other players may be exposed to Blood, that individual shall be asked to leave the field of play until the bleeding has stopped. The wound must be cleaned and securely covered before the player may resume playing. The player can only resume playing with the permission of the Referee.

18. Players and Spectators must be on separate sides of the field.

Referees are asked to remind each Coach that a) their Players should be on their side of the field and b) their Spectators should not co-mingle with Players on the sidelines. Spectators are asked to use the seats / bleachers or sit / stand <u>on the opposite side of the field</u> from the Team players.

- **19.** The Wetaskiwin Soccer Club supports the goals of those organizations that have adopted a policy of "zero tolerance" toward game officials. The Tournament Committee shall appoint a Field Marshall who shall be present at all times to:
 - Monitor the behavior and deal with inappropriate comments, gestures and/or general unsporting behavior directed at the referees, players, or any other individual by their teams' spectators.
 - Be visible and available to diffuse potential problems, speak with the individual(s) involved and assist the referee particularly at half time and full time.
 - Be available and willing after a game to give a verbal account to Tournament Officials of any incident that may, or is alleged to, have occurred during play/at a game location.