## COACH EDUCATION DEPARTMENT

Interactive Session Plan ${ }^{\text {TM }}$

Age group:
U8s

Session


Organization:
Set up triangles inside the playing area with cones
Groups of 2 with one ball per group
The aim is for the groups of 2 to pass through two sides of the triangle Once the aim is accomplished, players repeat the sequence at a different triangle
Eventually, give the players a time limit ( 45 " secs) and count how many triangles they pass through

Facilitator Feedback:
Communicate
Connect your passes
Provide an angle
How can you and your teammate time the passes?
Progressions:
Make the triangles smaller so the gaps are tighter to pass through Set a target number of triangles for players to pass through within a time imit
Organization:
$15 \mathrm{~m} \times 25 \mathrm{~m}$ area -3 Zones -2 End zones \& middle zone (End zones are longer than the middle zone - adjust space to players capacity Ensure to rotate players - 2 players in each zone)
Aim of the players in end zones is to pass through the middle zone (Ball below waist height) to opposite end zone - KEEP SCORE!!
After passing from one end zone to the opposite, game continues
Facilitator Feedback:
Where is the gap?
Scan to see options
What opportunities to you see?
Progressions:
Reduce Space for the end zones
1 Middle Zone player can pressure inside the end zones
1 touch passes from one end zone to the opposite side is double points


## Organization:

1 x defender passes ball out to 2 x attackers then defends the large goal. 2 x attackers attempt to combine score. $1 \times$ defender attempts to defend outnumbered, if win possession can counter attack over the line for 1 point. Rotate players so that all players are defenders attackers.

Facilitator Feedback:
Stop opposition from playing forward
Use Body position to delay
Show attackers away from goal - body position
Progression
3v2
2 v 1 with a second defender joining after a delayed amount of time
Organization:
3 v 2 with another group of players rotating into as defenders/attackers
3 Attackers aim to score on the regular goal with the keeper (can play without goalie) and the 2 Defenders have two counter goals to score on when they have possession
Coach must be ready with lots of balls to restart play
Keep score - Rotate Attackers \& Defenders equally
Facilitator Feedback:
Create your Triangle
Pass \& Move
What forward passing options do you see?
Progressions:
Add a third Counter Goal for Defenders
Add time limits for the 3 attackers to quicken play (Ex. 8 seconds to get a shot on goal) Keep accumulative scores for both groups when they score on the big goal or counter goals

