

COACH EDUCATION DEPARTMENT

Interactive Session Plan™



Select a Date

Coach

Age group:

U8s

Session Time



Organization:

Set up triangles inside the playing area with cones
Groups of 2 with one ball per group
The aim is for the groups of 2 to pass through two sides of the triangle
Once the aim is accomplished, players repeat the sequence at a different triangle

Eventually, give the players a time limit (45" secs) and count how many triangles they pass through

Facilitator Feedback: Communicate Connect your passes Provide an angle

How can you and your teammate time the passes?

Make the triangles smaller so the gaps are tighter to pass through Set a target number of triangles for players to pass through within a time



Organization:

15m x 25m area - 3 Zones - 2 End zones & middle zone (End zones are longer than the middle zone – adjust space to players capacity – Ensure to rotate players – 2 players in each zone)

Aim of the players in end zones is to pass through the middle zone (Ball below waist height) to opposite end zone - KEEP SCORE!!

After passing from one end zone to the opposite, game continues

Facilitator Feedback: Where is the gap?

Scan to see options

What opportunities to you see?

Progressions:

Reduce Space for the end zones

1 Middle Zone player can pressure inside the end zones

1 touch passes from one end zone to the opposite side is double points



Organization:

1 x defender passes ball out to 2 x attackers then defends the large goal. 2 x attackers attempt to combine score. 1 x defender attempts to defend outnumbered, if win possession can counter attack over the line for 1 point. Rotate players so that all players are defenders attackers.

Facilitator Feedback:

Stop opposition from playing forward

Use Body position to delay

Show attackers away from goal - body position

Progression

3v2

2v1 with a second defender joining after a delayed amount of time



Organization:

3v2 with another group of players rotating into as defenders/attackers 3 Attackers aim to score on the regular goal with the keeper (can play without goalie) and the 2 Defenders have two counter goals to score on when they have possession

Coach must be ready with lots of balls to restart play Keep score – Rotate Attackers & Defenders equally

Facilitator Feedback: Create your Triangle Pass & Move

What forward passing options do you see?

Progressions:

Add a third Counter Goal for Defenders

Add time limits for the 3 attackers to quicken play (Ex. 8 seconds to get a shot on goal)

Keep accumulative scores for both groups when they score on the big goal or counter goals