



## 2024-2025 OWHA Minimum Suspension List

The following are minimum suspensions that shall be imposed for infractions, which occur in all OWHA exhibition, league, and play-off games, during the current playing season. Note that these suspensions are over and above any imposed by Hockey Canada rules.

### Notice re: Clarifications

- These are **minimum** suspensions. Additional suspensions will be imposed wherever conditions and circumstance warrant.
- Teams must report any and all suspensions to the OWHA within 24 hours of the game or prior to the teams next game, whichever comes first. The OWHA will advise the team on the number of games that the member must serve. All suspensions must be reported to [stats@owha.on.ca](mailto:stats@owha.on.ca)
- It is the responsibility of each team manager and/or coach to ensure their players sit out their appropriate suspensions. When in doubt as to the relevant suspension, please contact the OWHA office via [stats@owha.on.ca](mailto:stats@owha.on.ca). If you are not able to reach anyone, please sit player(s) in question out until clarification can be obtained. These suspensions are in addition to the game in which it was incurred.
- Penalty reports should be sent directly to the OWHA for review. The report can be completed online through the OWHA website ([Match Penalty Report](#)), ([Game Report](#)) and ([Incident Report](#)).
- A participant who is suspended while playing in an OWHA jurisdiction event (i.e., USA or out of Province) must serve that suspension or portion thereof in the participant teams remaining games in that event even if for a greater number of games than under the OWHA Minimum Suspension List.

M = Misconduct

GM = Game  
Misconduct

GE = Game  
Ejection

MP = Match Penalty

GRM = Gross  
Misconduct

AS = Accumulation  
Sanction

Misconducts	Rule/Code	Suspension
Failure to go to the Player's Bench or Neutral Area	7.10 (d)	0 Games
Throwing Stick Over Boards	10.5 (d)	0 Games
Illegal Equipment	10.6 (d)	0 Games
Unsportsmanlike Conduct	11.1 (d) i	0 Games
Interference/Distracton During Penalty Shot	11.1 (d) ii	0 Games
Intentionally Knocks or Shoots Puck Out of Reach of an Official	11.1 (d) iii	0 Games
Failure to go directly to Penalty Bench	11.1 (d) iv	0 Games
Entering Referee's Crease	11.1 (d) v	0 Games
Disrespectful and Abusive Behaviour (includes Inciting)	11.2 (d)	0 Games
Game Misconducts	Rule / Code	Suspension
Second Misconduct – Same Game	4.7 (c)	2 Games
Game Ejections	4.8 (b)	0 Games
2 <sup>nd</sup> Fight, Same stoppage of play (3 <sup>rd</sup> , 4 <sup>th</sup> , etc.)	7.10 (e) iii	6 Games
Player(s) 3 <sup>rd</sup> , 4 <sup>th</sup> , 5 <sup>th</sup> Player into Fight	7.10 (e) ii	6 Games
Checking from Behind (Minor + Game Misconduct)	7.5 (a)	1 Game
Holding Injury (Major + Game Misconduct)	8.1 (b)	2 Games
Hooking Injury (Major + Game Misconduct)	8.2 (b)	2 Games
Interference from the Bench (Bench Minor + Game Misconduct, if identifiable)	8.4 (a)	2 Games
Tripping Injury (Major + Game Misconduct)	8.6 (b)	2 Games
Bench Official on the Ice Without Permission of Official	10.4 (a)	2 Games
Leaving the Players bench or Penalty Box	10.4 (e) i	4 Games
Leaving the Players bench or Penalty Box and incurring subsequent penalty	10.4 (e) ii	5 Games
Leaving the Bench without Clearance from the Referee (Assessed to coach if altercation results in penalties at end of game)	10.4 (e)	3 Games
<sup>1</sup> Coach whose player is penalized under 10.4 (e)	10.4 (e)	4 Games
Refusing to Start Play (Coach – Major + Game Misconduct)	10.8 (b) i	Indefinite*
Refusing to Leave the Players Bench (Major + Game Misconduct)	10.8 (b) ii	2 Games
<sup>1</sup> 10.4 (e) – Coaches' penalty will be noted on the front and back of the game sheet of the Officials' copy only. Penalty to coach is automatic as a result of player receiving 10.4 (e), coach not to be ejected as a result of this penalty being assessed.		
*All Indefinite Suspensions are subject pending a hearing.		

Player Accumulation Sanctions		Offense Count				
Accumulation Sanctions apply for any collective accumulation of the below <b>MAJORS</b> in the same season		Rule/Code	1 <sup>st</sup> MAJOR	2 <sup>nd</sup> MAJOR	3 <sup>rd</sup> MAJOR	4 <sup>th</sup> MAJOR
Attempt to Injure or Deliberate Injury <i>Note: Grabbing – hair, facial protector, chin strap, or throat protector</i>		7.1 (b)	2 Games	+4 Games	+6 Games	Indefinite*
Boarding (Major + Game Misconduct)	7.2 (b)	2 Games				
Body Checking (Major + Game Misconduct)	7.3 (b)	2 Games				
Charging (Major + Game Misconduct)	7.4 (b)	2 Games				
Checking from Behind (Major + Game Misconduct)	7.5 (b)	3 Games				
Head Contact (Major + Game Misconduct)	7.6 (b)	3 Games				
Kneeing (Major + Game Misconduct)	7.8 (b)	2 Games				
Roughing (Major + Game Misconduct)	7.9 (b)	2 Games				
Interference (Major + Game Misconduct)	8.3 (b)	2 Games				
Interference from the Bench (Major + Game Misconduct)	8.4 (b)	2 Games				
Interference with Goaltender (Major + Game Misconduct)	8.5 (b)	2 Games				
Clipping (Major + Game Misconduct)	8.7 (b)	2 Games				
Cross Checking (Major + Game Misconduct)	9.2 (b)	2 Games				
Slashing (Major + Game Misconduct)	9.3 (b)	2 Games				
Throwing or Shooting Stick or Object	10.5 (b)	??				
*All Indefinite Suspensions are subject to a hearing.						
Coaches Accumulation Sanctions						Suspension
Any team receiving a combination equaling 3 x 5 minute penalties in the same game from a major penalty, match penalty or fighting infractions						1 Game
For a 2nd violation of a team receiving a combination equaling 3 x 5 minute penalties in the same game from a major penalty, match penalty or fighting infractions						3 Games
For a 3rd violation of a team receiving a combination equaling 3 x 5 minute penalties in the same game from a major penalty, match penalty or fighting infractions						Indefinite*
*All Indefinite Suspensions are subject to a hearing.						
Match Penalties		Rule / Code	Offense Count			
			1 <sup>st</sup> MATCH	2 <sup>nd</sup> MATCH	3 <sup>rd</sup> MATCH	
Attempt to Injure or Deliberate Injury <i>Note: May include but not limited to head-butting, hair pulling, grabbing face mask, and kicking</i>		7.1 (c)	5 Games	Minimum + 2 Games	Indefinite±	
Boarding		7.2 (c)	4 Games			
Body Checking		7.3 (c)	4 Games			
Charging		7.4 (c)	4 Games			
Kneeing		7.8 (c)	4 Games			
Roughing		7.9 (c)	4 Games			
Fighting – Ring or Tape on Hand(s)		7.10 (c)	5 Games			
Interference		8.3 (c)	4 Games			
Interference from the Bench		8.4 (c)	4 Games			
Interference with the Goaltender		8.5 (c)	4 Games			
Clipping		8.7 (c)	4 Games			
Slew Footing		8.8 (c)	5 Games			
Butt Ending		9.1 (c)	5 Games			
Cross-Checking		9.2 (c)	5 Games			
Slashing		9.3 (c)	4 Games			
Spearing		9.4 (c)	4 Games			
Throwing or Shooting Stick or Object		10.5 (c)	4 Games			
Checking from Behind		7.5 (c)	5 Games	Minimum + 4 Games		
Head Contact		7.6 (c)	5 Games			
* All Indefinite Suspensions are subject to a hearing. The Member may establish a set number of games that may not be lower than 5 games.						
Gross Misconducts				Rule / Code	Suspension	
Head-butting (minimal degree of violence)				7.1 (f)	Indefinite**	
Fighting with Team Official				7.10 (f)	Indefinite**	
Interference from bench (Team Official)				8.4 (f)	Indefinite**	
Disrupts game after having been removed				10.4 (f)	Indefinite**	
Illegal Equipment				10.6 (f) i	Indefinite**	
Refusing to remove helmet or facial protector for identification				10.6 (f) ii	Indefinite**	
Removing Helmet and/or Chinstrap				10.6 (f) iii / iv	Indefinite**	

\*\* All Indefinite Suspensions are subject to a hearing. The Member may establish a set number of games that may not be lower than 2 games.

<b>Pre or Post Game Altercations</b>	<b>Suspension</b>
Any player involved where Major and Game Misconducts are assessed	3 Games
Coach of team whose players are so penalized	Indefinite*
Any team involved in a pre or post game brawl	Indefinite*
*All Indefinite Suspensions are subject to a hearing.	

Fighting	H.C. Rule	Offense Count			
		1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>
Fighting	7.10 (b)	4 Games	+3 Games	+5 Games	Indefinite*
*All Indefinite Suspensions are subject pending a hearing.					
Instigator / Aggressor	H.C. Rule	Offense Count			
		1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	
Instigator / Aggressor of a fight	7.11 (a)	3 Game	+3 Games	Indefinite*	
Rule 7.11 (a) Note: If a player is assessed both penalties in the same altercation, they would receive a suspension for each offence*All Indefinite Suspensions are subject pending a hearing. The Member may establish a set number of games that may not be lower than 4 games.					

Rule 11 – Maltreatment	Type	Rule / Code	Offense Count		
			1 <sup>st</sup> MATCH	2 <sup>nd</sup> MATCH	3 <sup>rd</sup> MATCH
Unsportsmanlike Conduct	Game Misconduct	11.1 (e)	2 Games	Minimum +4 Games	Indefinite**
Disrespectful and Abusive Behaviour		11.2 (e)	3 Games		
Physical Harassment of Officials	Game Misconduct	11.5 (e)	3 Games	Indefinite**	Indefinite**
Disrespectful and Abusive Behaviour	GRM	11.2 (f)	5 Games	Indefinite**	Indefinite**
Spitting	Match	11.3 (c)	5 Games	Indefinite**	Indefinite**
Discrimination	GRM	11.4	Indefinite**	Indefinite**	Indefinite**
Physical Harassment of an Official	Match	11.5 (c)	Indefinite**	Indefinite**	Indefinite**
** All Indefinite Suspensions are subject to a hearing. The Member may establish a set number of games that may not be lower than 5 games.					

