## T Ball Rules



## Team Size

- Six players a side (possibly five or seven).
- If there are five players, the coach acts as the catcher.


## Batting

- The ball is not pitched, it is hit from a tee.
- A hitter may have as many swings as they require to hit the ball into fair territory.
- A player is out when:
- A ball is caught in the air.
- A player in possession of the ball stands on the base before the runner arrives.
- A runner between bases is tagged by a fielder with a glove or hand which is holding the ball.
- An inning is completed when every player on the batting team has completed a turn at bat.
- Each inning the leadoff hitter becomes the sixth hitter in the next inning and subsequent hitters will move up one spot in the lineup so that every hitter has a chance to lead off an inning.


## Fielding

- All fielders rotate fielding positions each inning in the following manner:
- Pitcher becomes catcher.
- Catcher becomes first base.
$-1^{\text {st }}$ base becomes $2^{\text {nd }}$ base.
$-2^{\text {nd }}$ base becomes $3^{\text {rd }}$ base.
- $3^{\text {rd }}$ base becomes shortstop.
- Shortstop becomes pitcher.


## Base Running

- So that fielders are encouraged to throw, runners may advance no further than the base they were heading to when the throw was first made.
- Once a runner turns back toward a previous base they are entitled to that base only.


## Umpiring

- Games will be umpired by the coaches.
- Disputes will be settled by rock, paper, scissors.
- Coaches will be on the field to start but it is preferred that coaches work toward the player playing on their own by the end of the season.
- Before "play ball" is called, allowing the ball to be hit:
- The pitcher must be on the pitching plate; and
- The catcher must be behind home plate; and
- No fielders may be inside the base paths; and
- The runner must be in contact with the base pad.

