

Wizards (Mini Tyke & Tyke)

Mini Tyke (6 under)

LTAD:

- -Introduce Skills
- -Basic Rules (how to use/hold stick, body positioning/no contact, crease)
- -Fair Play
- -Physical Activity
- -Play Agility Games (tag, red rover)

Technical Skills:

- -Cradling (top hand cradles, bottom guides, up at shoulder/not at hip)
- -Loose Ball Retrieval (trap and scoop, two hands in motion)
- -Catching (proper technique)
- -Passing (overhand, hand positioning)
- -Shooting (overhand, hand positioning)
- -Defensive Body Position (stance, holding/using/stick positioning)

Tactical Skills:

- -Cutting
- -Give n' Go

Tyke (7-8)

LTAD:

- -Introduce Skills
- -Basic Rules (place and push, crease)
- -Fair Play
- -Physical Activity
- -ABC's

Technical Skills:

- -Cradling (top hand, up at shoulder, don't over cradle, only protect)
- -Scoop (on the run, attack the ball)
- **-Overhand Pass**
- **-Overhand Shot**
- -Defensive Body Position (stance, 2 hands, place and push, stick check, etc)
- -Creating Space (engage defender, pop out, cuts)

Tactical Skills:

- -Give n' Go
- -Cutting
- -Floor Positioning (*right side of the floor, offence, defence, face-off)

Goalies:

- -Stance
- -Angles
- -Passing
- -Stopping Shots

FOCUS SHOULD BE PLACED ON FUNDAMENTAL SKILL DEVELOPMENT; FORMING GOOD HABITS, BASIC TECHNICAL ABILITY

HABITS:

Fun vs. Competitive (Score, Winning)
Team Play vs. Individual Play
Movement (Running) vs. Stationary (Standing)

Correcting technical skills; side-arms, over cradling, cradling at hip, hand positioning on stick

PRACTICES:

High Reps, Little Standing Around Fun (Keep Players Engaged)

GAMES:

Fun, Fair Play Co- Operation, Correction New, Positive Experience

Glossary:

https://laxlife.ca/appendix/