CWSA CALGARY CLASH TOURNAMENT 2022 RULES AND REGULATIONS

Location: The Calgary Soccer Centre – Outdoor Turf Fields Dates: April 22-24, 2022

IF NOT SPECIFICALLY NOTED TO THE CONTRARY, CWSA/ASA/FIFA RULES SHALL APPLY

8v8 RULES OF THE GAME

All matches will be played in accordance with FIFA Laws of the Game, except where noted below:

- Games will be played 8v8 (8 players on the field for each team, including the goalkeeper).
- Each game will consist of two 30-minute halves. Halftime shall be a maximum of 3 minutes.
- Substitutions are unlimited. Substitutes should be ready at the halfway line and are only permitted to enter the game during a stoppage in play with the permission of the referee.
- There is no stop-time.
- There are **NO OFFSIDES**.
- No restrictions on goalkeeper distribution.
- Throw-ins to be taken when the ball goes out of play on the sidelines.
- Corner kicks/goal kicks to be taken when the ball goes out of play on the end line.
- Free Kicks: Opposing players must be 5 yards from the ball, prior to the kick being taken.
- Red carded players should be instructed to leave the playing area immediately and are NOT to be replaced by another player the offending team will play a player short for the remainder of the game.

GENERAL

- Rosters to be submitted to the CWSA by April 13, 2022.
- Changes to the roster will only be entertained <u>until 12pm on Tuesday, April 19, 2020.</u>
- Teams may only use players on their official tournament roster. All other players are ineligible.
- Rosters are not to exceed 25 players.
- A maximum of 20 players may be listed on the game sheet per game.
- CWSA reserves the right to move teams to a different tier subject to the team's submitted roster and division availability.
- The Tournament Coordinators reserve the right to change the game schedule. All changes will be clearly posted on the CWSA website and emailed to the primary team contact.
- Game clocks will start at the scheduled time. If play is not able to commence within 5 minutes of the designated game start time due to one or both teams not being prepared to play (insufficient players, incomplete game sheet, lack of player cards, & being prepared to present players cards to official) the game shall be cancelled and the team(s) responsible noted on the game sheet.
- Each team is required to always have a minimum of 5 players on the field. If a team falls below the minimum, the game shall be abandoned and this team shall forfeit the game.
- If team colours clash, the Home team will change to alternates or pinneys. The Referee shall determine colour clash.
- The Home team will supply 2 game balls.
- Teams will print their own game sheets online from the CWSA's game sheet website. <u>ONE</u> game sheet is
 required per team, per game. Game sheet login details and instructions will be sent to team contacts by <u>April 21,</u>
 <u>2022</u>.

ELIGIBILITY

- All players & coaches must be registered for the **2022 Outdoor Season** with their local district no later than **12pm on Tuesday April 19, 2022** in order to participate.
- <u>ALL players registered outside of CWSA</u> will be verified with their local district prior to being deemed eligible to play in the tournament.



- Any player **NOT** registered with a sanctioned league must complete and submit a **Temporary Guest Player form** and payment to the CWSA by **April 13, 2022.**
- All players must meet the minimum age requirements for their division at the time of play (16+ for open divisions, 30+ for over 30 divisions; 40+ for Over 40 divisions).
- Any player or coach deemed to be "Not in good standing" or who is currently serving a suspension with their local District/Association will not be eligible to participate in the tournament. Exceptions at the discretion of the CWSA Discipline Officer.
- Players may only play for one team in the tournament.
- A District ID Card <u>or</u> a Government issued photo ID are required for all players and coaches and must be presented to the referee prior to each game.

GAME RESULTS/POINT SYSTEM

- A game must have been played for 40 minutes or longer for the result to stand
- Points will be awarded as follows: Win = 3 points; Tie = 1 point; Shutout = 1 point; Forfeiture = 5-0 win = 4 points
- Standings will be determined by total points at the completion of the round robin.
- The following criteria will be used to determine the final standings if two (2) or more teams have an equal number of points at the end of the round robin.
 - i. Results against each other (points first then goal difference),
 - ii. Greater goal difference over all,
 - iii. Most goals for,
 - iv. Most fair play points total
 - v. If teams are still tied, the winner will be determined using a coin toss.
- There will be no Penalty kicks taken to break a tie.

DISCIPLINE

- Three (3) yellow cards will automatically generate a one (1) game suspension.
- All Red cards are subject to review by the CWSA. If the situation warrants, the CWSA may call a hearing to suspend the offending player for additional games above the following minimums:
 - i. Violent Conduct two (2) games;
 - ii. Any offense involving a game official indefinite suspension and an automatic hearing;
 - iii. All other red cards one (1) game
- For any red cards in any tournament games, <u>contact the tournament organizers immediately</u> at 403-720-6692 and email both <u>office@mycwsa.ca</u> and <u>derek@mycwsa.ca</u>
- Suspensions received during tournament play may carry over into CWSA regular league games.
- No protest shall be allowed concerning the referee and their decision.

OTHER

- For any errors or omissions, please refer to the current CWSA Rules/Regulations or contact the CWSA Office/Tournament Coordinators.
- The tournament entry fee is due prior to the registration deadline.
- Please be advised, teams that pull out of the tournament after the tournament registration deadline will be assessed a \$100 administration fee. There will be **NO** refund for teams that pull out once the alignment and/or schedule is posted.